

**10707**

# **Deep Learning**

Russ Salakhutdinov

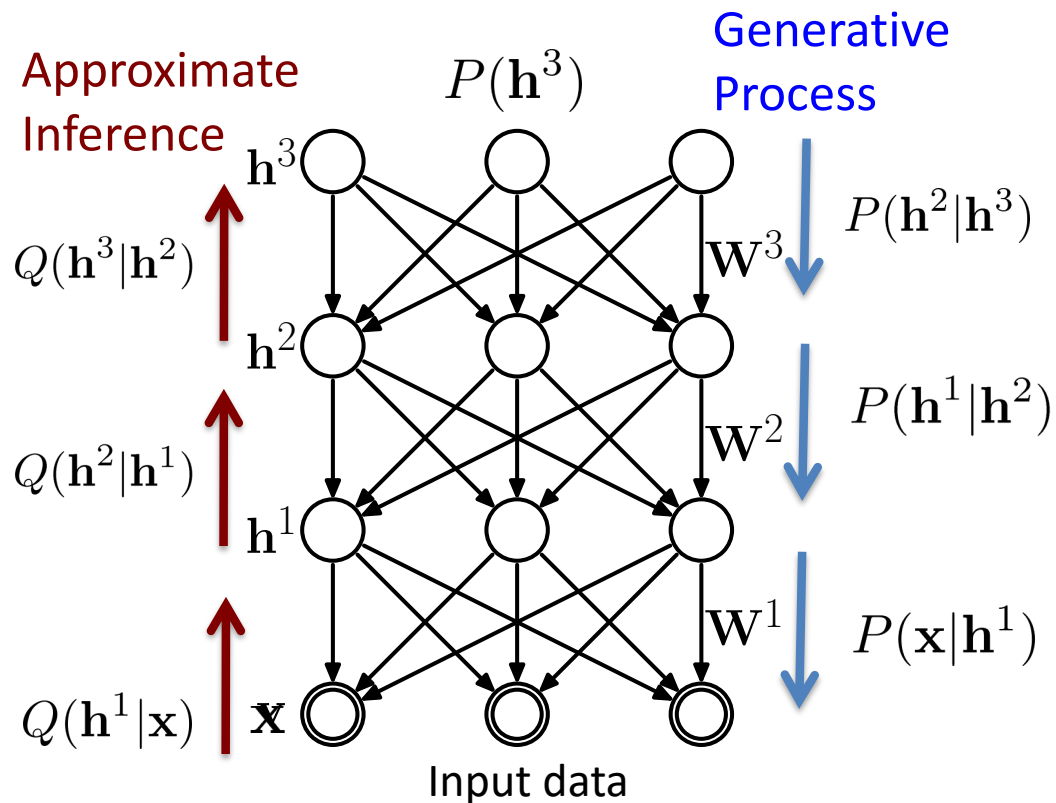
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Variational Autoencoders

# Variational Autoencoders (VAEs)

- Hinton, G. E., Dayan, P., Frey, B. J. and Neal, R., Science 1995



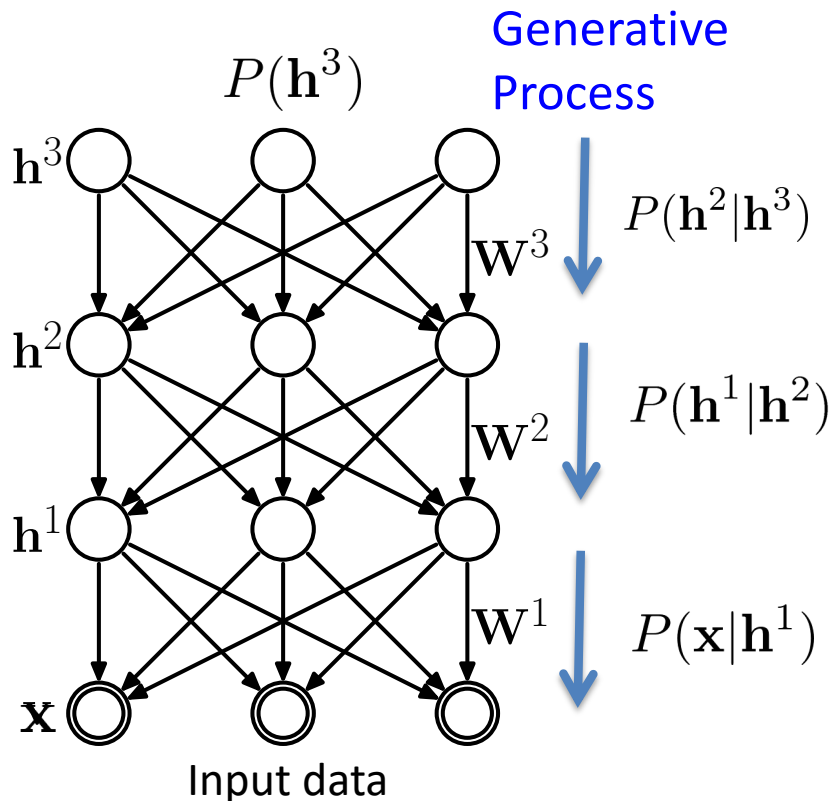
- Kingma & Welling, 2014
- Rezende, Mohamed, Daan, 2014
- Mnih & Gregor, 2014
- Bornschein & Bengio, 2015
- Tang & Salakhutdinov, 2013

# Variational Autoencoders (VAEs)

- The VAE defines a generative process in terms of ancestral sampling through a cascade of hidden stochastic layers:

$$p(\mathbf{x}|\boldsymbol{\theta}) = \sum_{\mathbf{h}^1, \dots, \mathbf{h}^L} p(\mathbf{h}^L|\boldsymbol{\theta})p(\mathbf{h}^{L-1}|\mathbf{h}^L, \boldsymbol{\theta}) \cdots p(\mathbf{x}|\mathbf{h}^1, \boldsymbol{\theta})$$

Each term may denote a complicated nonlinear relationship



- $\boldsymbol{\theta}$  denotes parameters of VAE.
- $L$  is the number of **stochastic** layers.
- Sampling and probability evaluation is tractable for each  $p(\mathbf{h}^\ell|\mathbf{h}^{\ell+1})$ .

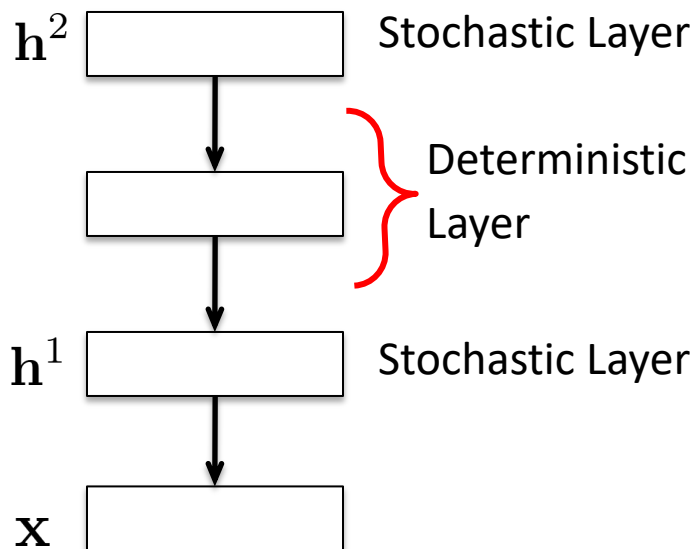
# VAE: Example

- The VAE defines a generative process in terms of ancestral sampling through a cascade of hidden stochastic layers:

$$p(\mathbf{x}|\boldsymbol{\theta}) = \sum_{\mathbf{h}^1, \mathbf{h}^2} p(\mathbf{h}^2|\boldsymbol{\theta})p(\mathbf{h}^1|\mathbf{h}^2, \boldsymbol{\theta})p(\mathbf{x}|\mathbf{h}^1, \boldsymbol{\theta})$$



This term denotes a one-layer neural net.



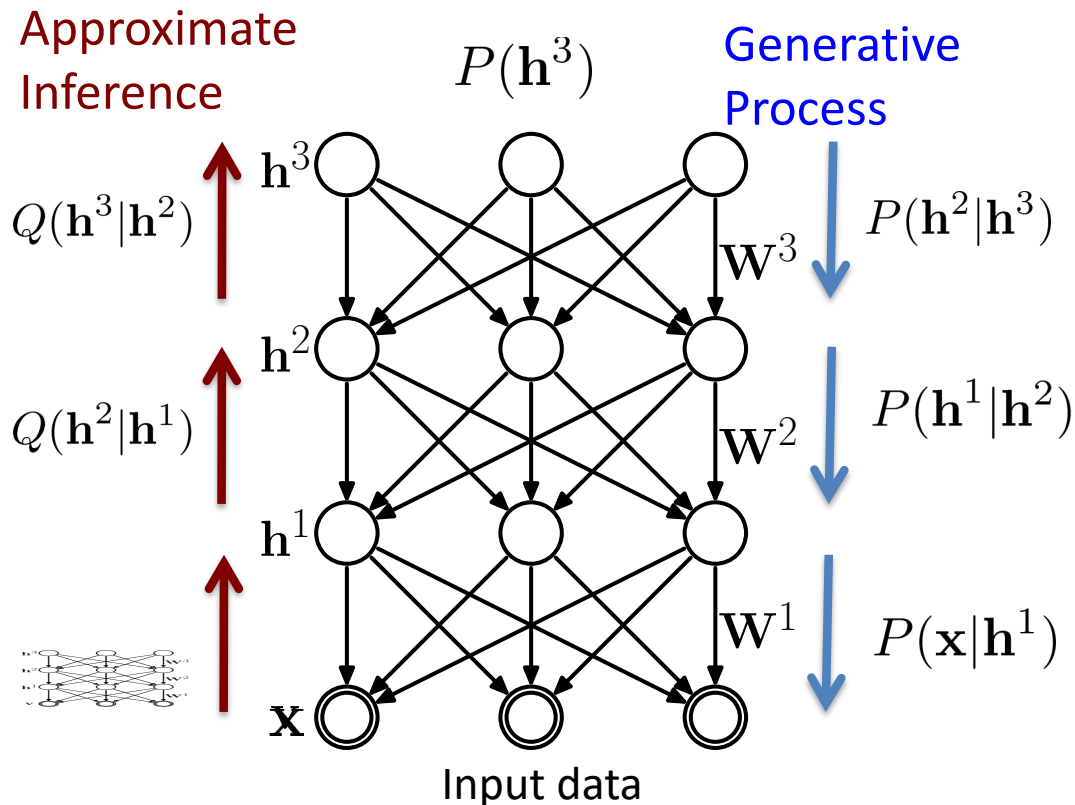
- $\boldsymbol{\theta}$  denotes parameters of VAE.
- $L$  is the number of **stochastic** layers.
- Sampling and probability evaluation is tractable for each  $p(\mathbf{h}^\ell|\mathbf{h}^{\ell+1})$ .

# Recognition Network

- The recognition model is defined in terms of an analogous factorization:

$$q(\mathbf{h}|\mathbf{x}, \boldsymbol{\theta}) = q(\mathbf{h}^1|\mathbf{x}, \boldsymbol{\theta})q(\mathbf{h}^2|\mathbf{h}^1, \boldsymbol{\theta}) \cdots q(\mathbf{h}^L|\mathbf{h}^{L-1}, \boldsymbol{\theta})$$

Each term may denote a complicated nonlinear relationship



- We assume that  $\mathbf{h}^L \sim \mathcal{N}(\mathbf{0}, \mathbf{I})$

- The conditionals:

$$p(\mathbf{h}^\ell | \mathbf{h}^{\ell+1})$$

$$q(\mathbf{h}^\ell | \mathbf{h}^{\ell-1})$$

are Gaussians with diagonal covariances

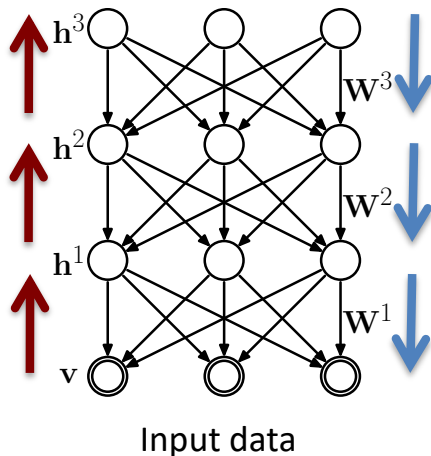
# Variational Bound

- The VAE is trained to maximize the variational lower bound:

$$\log p(\mathbf{x}) = \log \mathbb{E}_{q(\mathbf{h}|\mathbf{x})} \left[ \frac{p(\mathbf{x}, \mathbf{h})}{q(\mathbf{h}|\mathbf{x})} \right] \geq \mathbb{E}_{q(\mathbf{h}|\mathbf{x})} \left[ \log \frac{p(\mathbf{x}, \mathbf{h})}{q(\mathbf{h}|\mathbf{x})} \right] = \mathcal{L}(\mathbf{x})$$

$$\mathcal{L}(\mathbf{x}) = \log p(\mathbf{x}) - D_{\text{KL}}(q(\mathbf{h}|\mathbf{x}) || p(\mathbf{h}|\mathbf{x}))$$

- Trading off the data log-likelihood and the KL divergence from the true posterior.



- Hard to optimize the variational bound with respect to the recognition network (high-variance).
- Key idea of Kingma and Welling is to use reparameterization trick.

# Reparameterization Trick

- Assume that the recognition distribution is Gaussian:

$$q(\mathbf{h}^\ell | \mathbf{h}^{\ell-1}, \boldsymbol{\theta}) = \mathcal{N}(\boldsymbol{\mu}(\mathbf{h}^{\ell-1}, \boldsymbol{\theta}), \boldsymbol{\Sigma}(\mathbf{h}^{\ell-1}, \boldsymbol{\theta}))$$

with mean and covariance computed from the state of the hidden units at the previous layer.

- Alternatively, we can express this in term of **auxiliary variable**:

$$\boldsymbol{\epsilon}^\ell \sim \mathcal{N}(\mathbf{0}, \mathbf{I})$$

$$\mathbf{h}^\ell (\boldsymbol{\epsilon}^\ell, \mathbf{h}^{\ell-1}, \boldsymbol{\theta}) = \boldsymbol{\Sigma}(\mathbf{h}^{\ell-1}, \boldsymbol{\theta})^{1/2} \boldsymbol{\epsilon}^\ell + \boldsymbol{\mu}(\mathbf{h}^{\ell-1}, \boldsymbol{\theta})$$

# Reparameterization Trick

- Assume that the recognition distribution is Gaussian:

$$q(\mathbf{h}^\ell | \mathbf{h}^{\ell-1}, \boldsymbol{\theta}) = \mathcal{N}(\boldsymbol{\mu}(\mathbf{h}^{\ell-1}, \boldsymbol{\theta}), \boldsymbol{\Sigma}(\mathbf{h}^{\ell-1}, \boldsymbol{\theta}))$$

- Or

$$\boldsymbol{\epsilon}^\ell \sim \mathcal{N}(\mathbf{0}, \mathbf{I})$$

$$\mathbf{h}^\ell(\boldsymbol{\epsilon}^\ell, \mathbf{h}^{\ell-1}, \boldsymbol{\theta}) = \boldsymbol{\Sigma}(\mathbf{h}^{\ell-1}, \boldsymbol{\theta})^{1/2} \boldsymbol{\epsilon}^\ell + \boldsymbol{\mu}(\mathbf{h}^{\ell-1}, \boldsymbol{\theta})$$

- The recognition distribution  $q(\mathbf{h}^\ell | \mathbf{h}^{\ell-1}, \boldsymbol{\theta})$  can be expressed in terms of a deterministic mapping:

$$\underbrace{\mathbf{h}(\boldsymbol{\epsilon}, \mathbf{x}, \boldsymbol{\theta})}_{\text{Deterministic Encoder}}, \quad \text{with} \quad \boldsymbol{\epsilon} = \underbrace{(\boldsymbol{\epsilon}^1, \dots, \boldsymbol{\epsilon}^L)}_{\text{Distribution of } \boldsymbol{\epsilon} \text{ does not depend on } \boldsymbol{\theta}}$$

Deterministic  
Encoder

Distribution of  $\boldsymbol{\epsilon}$   
does not depend on  $\boldsymbol{\theta}$



# Computing the Gradients

- The gradient w.r.t the parameters: both recognition and generative:

$$\begin{aligned} & \nabla_{\boldsymbol{\theta}} \mathbb{E}_{\mathbf{h} \sim q(\mathbf{h}|\mathbf{x}, \boldsymbol{\theta})} \left[ \log \frac{p(\mathbf{x}, \mathbf{h}|\boldsymbol{\theta})}{q(\mathbf{h}|\mathbf{x}, \boldsymbol{\theta})} \right] \\ &= \nabla_{\boldsymbol{\theta}} \mathbb{E}_{\boldsymbol{\epsilon}^1, \dots, \boldsymbol{\epsilon}^L \sim \mathcal{N}(\mathbf{0}, \mathbf{I})} \left[ \log \frac{p(\mathbf{x}, \mathbf{h}(\boldsymbol{\epsilon}, \mathbf{x}, \boldsymbol{\theta})|\boldsymbol{\theta})}{q(\mathbf{h}(\boldsymbol{\epsilon}, \mathbf{x}, \boldsymbol{\theta})|\mathbf{x}, \boldsymbol{\theta})} \right] \\ &= \mathbb{E}_{\boldsymbol{\epsilon}^1, \dots, \boldsymbol{\epsilon}^L \sim \mathcal{N}(\mathbf{0}, \mathbf{I})} \left[ \nabla_{\boldsymbol{\theta}} \log \frac{p(\mathbf{x}, \mathbf{h}(\boldsymbol{\epsilon}, \mathbf{x}, \boldsymbol{\theta})|\boldsymbol{\theta})}{q(\mathbf{h}(\boldsymbol{\epsilon}, \mathbf{x}, \boldsymbol{\theta})|\mathbf{x}, \boldsymbol{\theta})} \right] \end{aligned}$$

Gradients can be  
computed by backprop

The mapping  $\mathbf{h}$  is a deterministic  
neural net for fixed  $\boldsymbol{\epsilon}$ .

# Computing the Gradients

- The gradient w.r.t the parameters: recognition and generative:

$$\nabla_{\boldsymbol{\theta}} \mathbb{E}_{\mathbf{h} \sim q(\mathbf{h}|\mathbf{x}, \boldsymbol{\theta})} \left[ \log \frac{p(\mathbf{x}, \mathbf{h}|\boldsymbol{\theta})}{q(\mathbf{h}|\mathbf{x}, \boldsymbol{\theta})} \right] = \mathbb{E}_{\boldsymbol{\epsilon}^1, \dots, \boldsymbol{\epsilon}^L \sim \mathcal{N}(\mathbf{0}, \mathbf{I})} \left[ \nabla_{\boldsymbol{\theta}} \log \frac{p(\mathbf{x}, \mathbf{h}(\boldsymbol{\epsilon}, \mathbf{x}, \boldsymbol{\theta})|\boldsymbol{\theta})}{q(\mathbf{h}(\boldsymbol{\epsilon}, \mathbf{x}, \boldsymbol{\theta})|\mathbf{x}, \boldsymbol{\theta})} \right]$$

- Approximate expectation by generating k samples from  $\boldsymbol{\epsilon}$

$$\frac{1}{k} \sum_{i=1}^k \nabla_{\boldsymbol{\theta}} \log w(\mathbf{x}, \mathbf{h}(\boldsymbol{\epsilon}_i, \mathbf{x}, \boldsymbol{\theta}), \boldsymbol{\theta})$$

where we defined unnormalized importance weights:

$$w(\mathbf{x}, \mathbf{h}, \boldsymbol{\theta}) = p(\mathbf{x}, \mathbf{h}|\boldsymbol{\theta})/q(\mathbf{h}|\mathbf{x}, \boldsymbol{\theta})$$

- **VAE update:** Low variance as it uses the log-likelihood gradients with respect to the latent variables.

# VAE: Assumptions

- Remember the variational bound:

$$\mathcal{L}(\mathbf{x}) = \log p(\mathbf{x}) - \text{D}_{\text{KL}}(q(\mathbf{h}|\mathbf{x})||p(\mathbf{h}|\mathbf{x}))$$

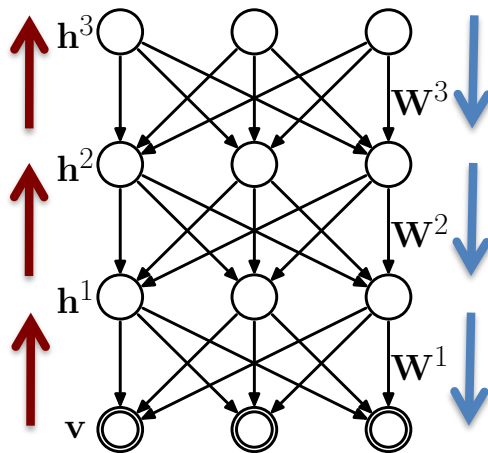
- The variational assumptions **must be approximately satisfied**.
- The posterior distribution must be approximately factorial (common practice) and predictable with a feed-forward net.
- We show that we can relax these assumptions using a tighter lower bound on marginal log-likelihood.

# Importance Weighted Autoencoders

- Consider the following k-sample importance weighting of the log-likelihood:

$$\mathcal{L}_k(\mathbf{x}) = \mathbb{E}_{\mathbf{h}_1, \dots, \mathbf{h}_k \sim q(\mathbf{h}|\mathbf{x})} \left[ \log \frac{1}{k} \sum_{i=1}^k \frac{p(\mathbf{x}, \mathbf{h}_i)}{q(\mathbf{h}_i|\mathbf{x})} \right]$$

$$= \mathbb{E}_{\mathbf{h}_1, \dots, \mathbf{h}_k \sim q(\mathbf{h}|\mathbf{x})} \left[ \log \frac{1}{k} \sum_{i=1}^k w_i \right]$$



Input data

unnormalized  
importance weights

where  $\mathbf{h}_1, \dots, \mathbf{h}_k$  are sampled from the recognition network.

# Importance Weighted Autoencoders

- Consider the following k-sample importance weighting of the log-likelihood:

$$\mathcal{L}_k(\mathbf{x}) = \mathbb{E}_{\mathbf{h}_1, \dots, \mathbf{h}_k \sim q(\mathbf{h}|\mathbf{x})} \left[ \log \frac{1}{k} \sum_{i=1}^k \frac{p(\mathbf{x}, \mathbf{h}_i)}{q(\mathbf{h}_i|\mathbf{x})} \right]$$

- This is a lower bound on the marginal log-likelihood:

$$\mathcal{L}_k(\mathbf{x}) = \mathbb{E} \left[ \log \frac{1}{k} \sum_{i=1}^k w_i \right] \leq \log \mathbb{E} \left[ \frac{1}{k} \sum_{i=1}^k w_i \right] = \log p(\mathbf{x})$$

- **Special Case of k=1:** Same as standard VAE objective.
- Using more samples  $\rightarrow$  Improves the tightness of the bound.

# Tighter Lower Bound

- Using more samples can only improve the tightness of the bound.
- For all  $k$ , the lower bounds satisfy:

$$\log p(\mathbf{x}) \geq \mathcal{L}_{k+1}(\mathbf{x}) \geq \mathcal{L}_k(\mathbf{x})$$

- Moreover if  $p(\mathbf{h}, \mathbf{x})/q(\mathbf{h}|\mathbf{x})$  is bounded, then:

$$\mathcal{L}_k(\mathbf{x}) \rightarrow \log p(\mathbf{x}), \quad \text{as } k \rightarrow \infty$$

# Computing the Gradients

- We can use the unbiased estimate of the gradient using reparameterization trick:

$$\begin{aligned}\nabla_{\boldsymbol{\theta}} \mathcal{L}_k(\mathbf{x}) &= \nabla_{\boldsymbol{\theta}} \mathbb{E}_{\mathbf{h}_1, \dots, \mathbf{h}_k \sim q(\mathbf{h}|\mathbf{x})} \left[ \log \frac{1}{k} \sum_{i=1}^k w_i \right] \\ &= \mathbb{E}_{\boldsymbol{\epsilon}_1, \dots, \boldsymbol{\epsilon}_k} \left[ \nabla_{\boldsymbol{\theta}} \log \frac{1}{k} \sum_{i=1}^k w(\mathbf{x}, h(\boldsymbol{\epsilon}_i, \mathbf{x}, \boldsymbol{\theta}), \boldsymbol{\theta}) \right] \\ &= \mathbb{E}_{\boldsymbol{\epsilon}_1, \dots, \boldsymbol{\epsilon}_k} \left[ \sum_{i=1}^k \tilde{w}_i \nabla_{\boldsymbol{\theta}} \log w(\mathbf{x}, h(\boldsymbol{\epsilon}_i, \mathbf{x}, \boldsymbol{\theta}), \boldsymbol{\theta}) \right]\end{aligned}$$

where we define normalized importance weights:

$$\tilde{w}_i = w_i / \sum_{i=1}^k w_i, \quad \text{where } w_i = \frac{p(\mathbf{x}, \mathbf{h}_i)}{q(\mathbf{h}_i|\mathbf{x})}$$

# IWAEs vs. VAEs

- Draw  $k$ -samples from the recognition network  $q(\mathbf{h}|\mathbf{x})$ 
  - or  $k$ -sets of auxiliary variables  $\epsilon$ .
- Obtain the following Monte Carlo estimate of the gradient:

$$\nabla_{\theta} \mathcal{L}_k(\mathbf{x}) \approx \sum_{i=1}^k \tilde{w}_i \nabla_{\theta} \log w(\mathbf{x}, \mathbf{h}(\epsilon_i, \mathbf{x}, \theta), \theta)$$

- Compare this to the VAE's estimate of the gradient:

$$\nabla_{\theta} \mathcal{L}(\mathbf{x}) \approx \frac{1}{k} \sum_{i=1}^k \nabla_{\theta} \log w(\mathbf{x}, \mathbf{h}(\epsilon_i, \mathbf{x}, \theta), \theta)$$



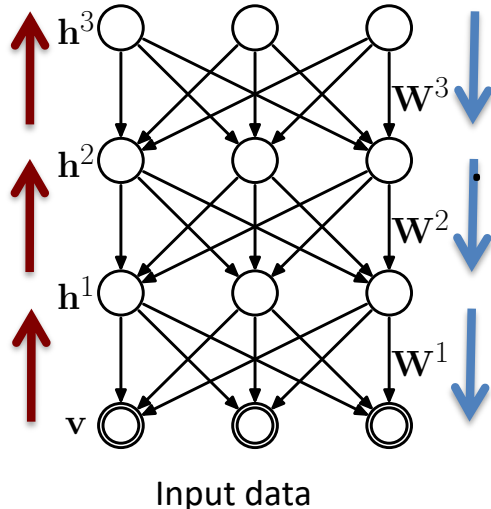
# IWAE: Intuition

- The gradient of the log weights decomposes:

$$\begin{aligned} \nabla_{\theta} \log w(\mathbf{x}, \mathbf{h}(\epsilon_i, \mathbf{x}, \theta), \theta) \\ = \nabla_{\theta} \log p(\mathbf{x}, \mathbf{h}(\epsilon_i, \mathbf{x}, \theta) | \theta) - \log q(\mathbf{h}(\epsilon_i, \mathbf{x}, \theta) | \mathbf{x}, \theta) \end{aligned}$$

Deterministic  
decoder

Deterministic  
Encoder



First term:

- Decoder:** encourages the generative model to assign high probability to each  $\mathbf{h}^l | \mathbf{h}^{l+1}$ .
- Encoder:** encourages the recognition net to adjust its latent states  $\mathbf{h}$  so that the generative network makes better predictions.

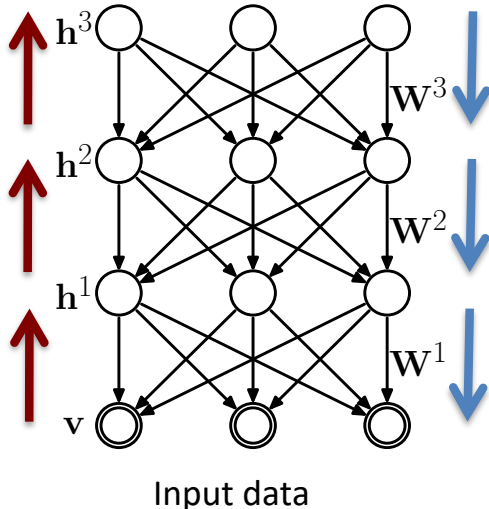
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Deterministic  
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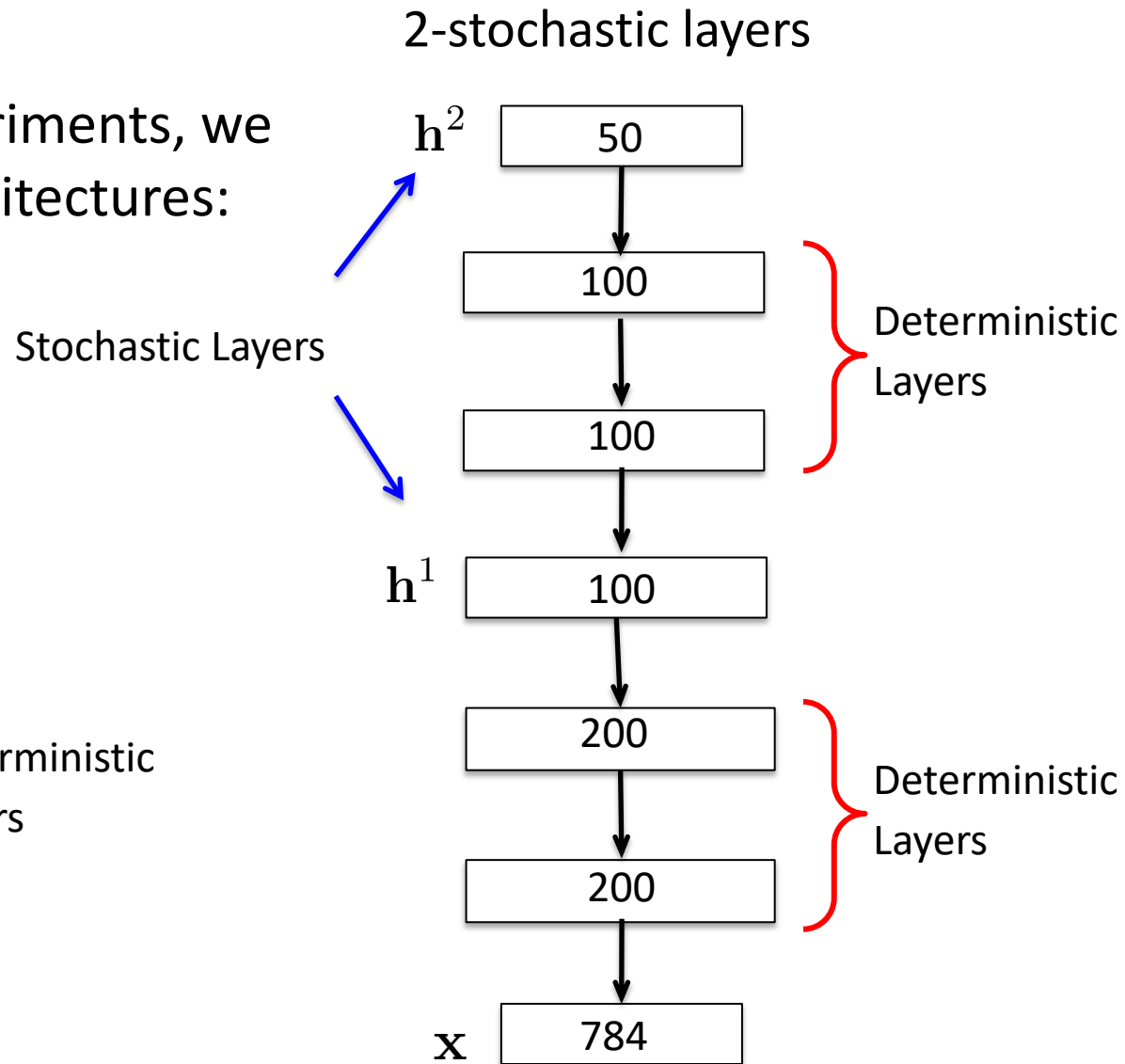
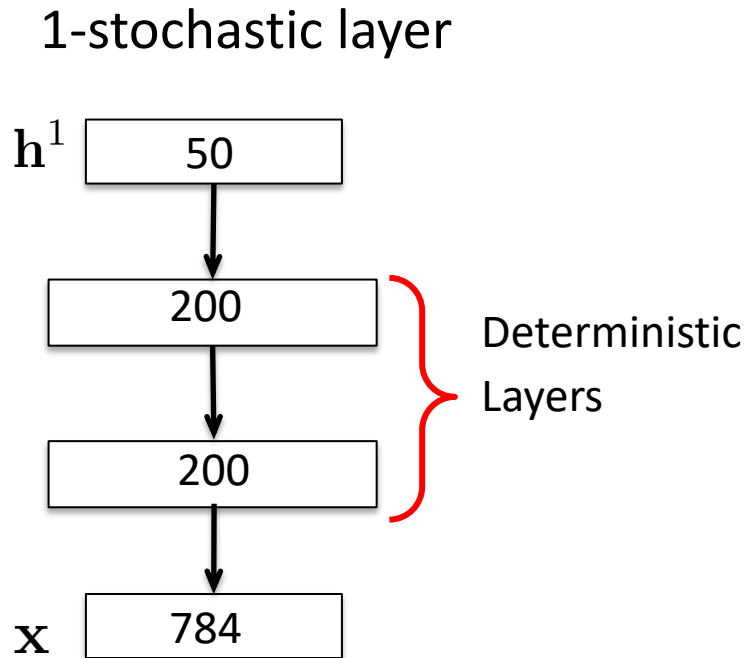


Second term:

- Encoder**: encourages the recognition network to have a spread-out distribution over predictions.

# Two Architectures

- For the MNIST experiments, we considered two architectures:



# MNIST Results

		MNIST			
		VAE		IWAE	
<u># stoch. layers</u>	<u><math>k</math></u>	<u>NLL</u>	<u>active units</u>	<u>NLL</u>	<u>active units</u>
1	1	86.76	19	86.76	19
	5	86.47	20	85.54	22
	50	86.35	20	84.78	25

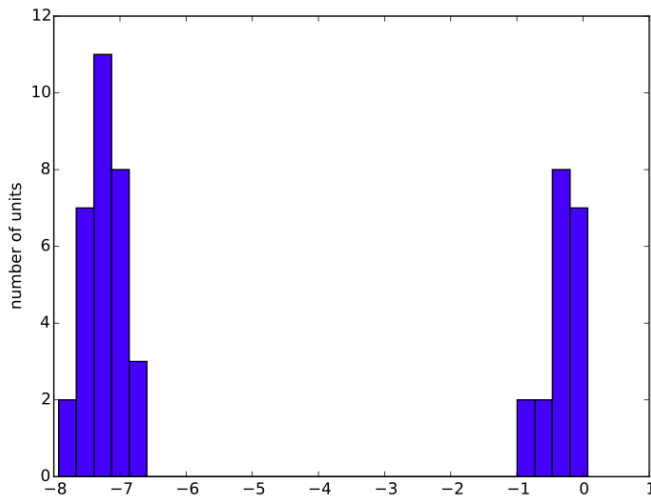
# MNIST Results

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		VAE		IWAE	
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1	1	86.76	19	86.76	19
	5	86.47	20	85.54	22
	50	86.35	20	84.78	25
2	1	85.33	16+5	85.33	16+5
	5	85.01	17+5	83.89	21+5
	50	84.78	17+5	82.90	26+7

# Latent Space Representation

- Both VAEs and IWAEs tend to learn latent representations with effective dimensions far below their capacity.
- Measure the activity of the latent dimension  $u$  using the statistics:

$$A_u = \text{Cov}_{\mathbf{x}} \left( \mathbb{E}_{u \sim q(u|\mathbf{x})} [u] \right)$$



- The distribution of  $\log A_u$  consist of two separated modes.
- Inactive dimensions  $\rightarrow$  units dying out.
- Optimization issue?

# IWAEs vs. VAEs

First stage

<u>trained as</u>	<u>NLL</u>	<u>active units</u>
VAE	86.76	19
IWAE, $k = 50$	84.78	25

# IWAEs vs. VAEs

## First stage

trained as	NLL	active units
VAE	86.76	19
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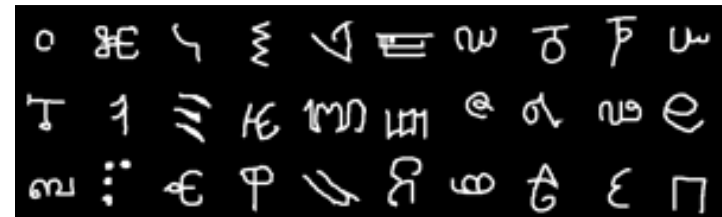
## Second stage

trained as	NLL	active units
IWAE, $k = 50$	84.88	22
VAE	86.02	23



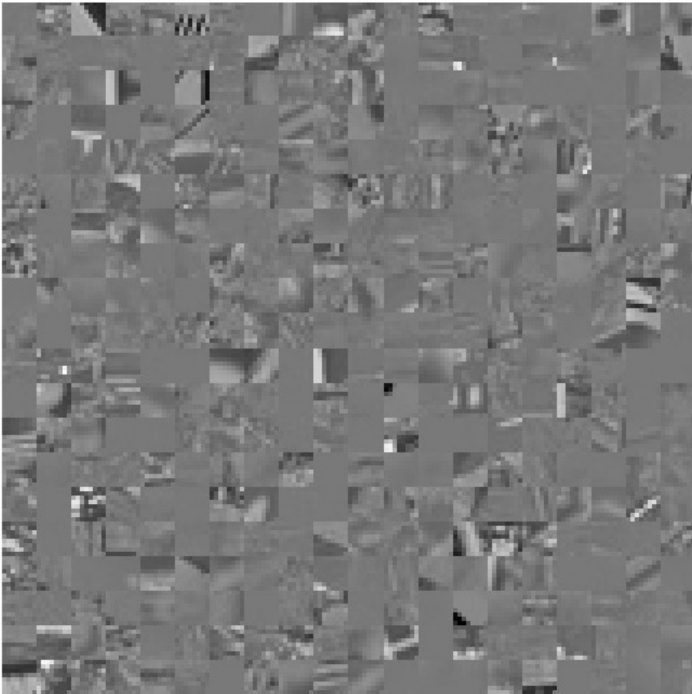
# OMNIGLOT Experiments

		OMNIGLOT			
		VAE		IWAE	
# stoch. layers	$k$	NLL	active units	NLL	active units
1	1	108.11	28	108.11	28
	5	107.62	28	106.12	34
	50	107.80	28	104.67	41
2	1	107.58	28+4	107.56	30+5
	5	106.31	30+5	104.79	38+6
	50	106.30	30+5	103.38	44+7



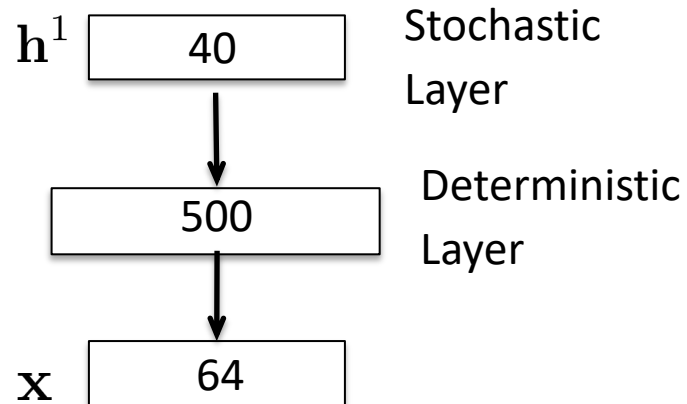
# Modeling Image Patches

## BSDS Dataset



- Model 8x8 patches.

1-stochastic layer

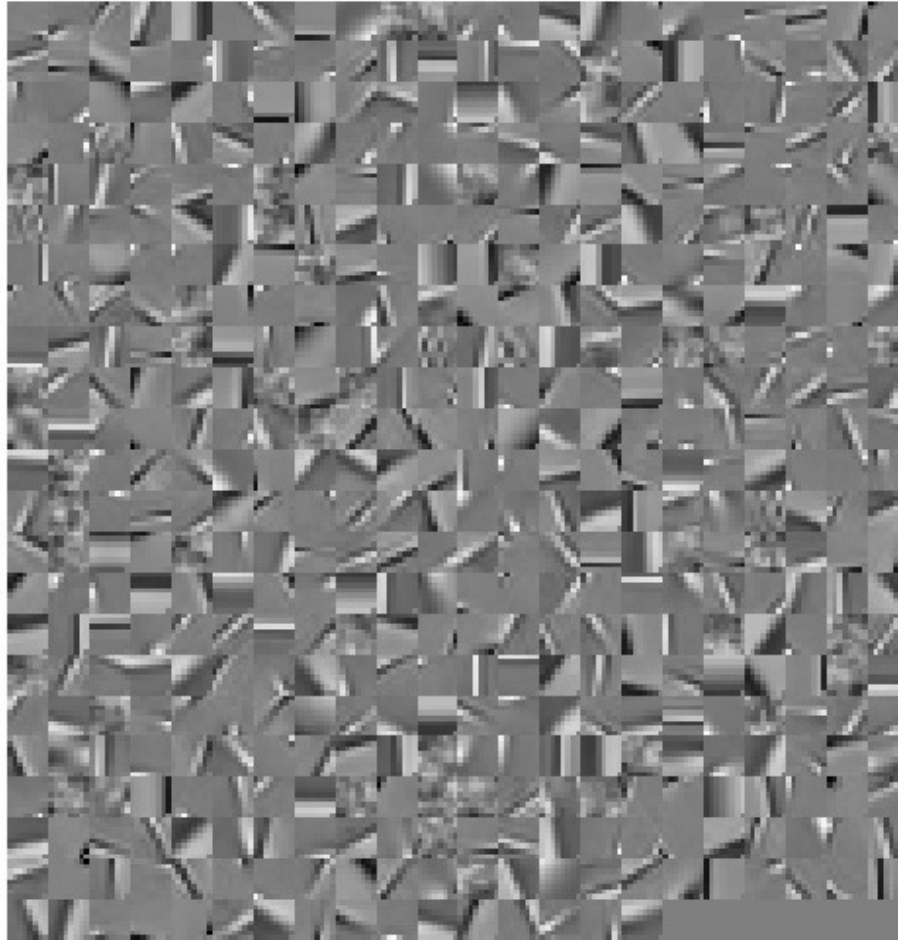


- Report test log-likelihoods on  $10^6$  8x8 patches, extracted from BSDS test dataset.
- Evaluation protocol established by Uria, Murray and Larochelle):
  - add uniform noise between 0 and 1, divide by 256,
  - subtract the mean and discarding the last pixel

# Test Log-probabilities

Model	nats	Bits/pixel
RNADE 6 hidden layers (Uria et. al. 2013)	155.2 nats	3.55 bit/pixel
MoG, 200 full- covariance mixture (Zoran and Weiss, 2012)	152.8 nats	3.50 bit/pixel
IWAE (k=500)	151.4 nats	3.47 bit/pixel
VAE (k=500)	148.0 nats	3.39 bit/pixel
GSM (Gaussian Scale Mixture)	142 nats	3.25 bit/pixel
ICA	111 nats	2.54 bit/pixel
PCA	96 nats	2.21 bit/pixel

# Learned Filters



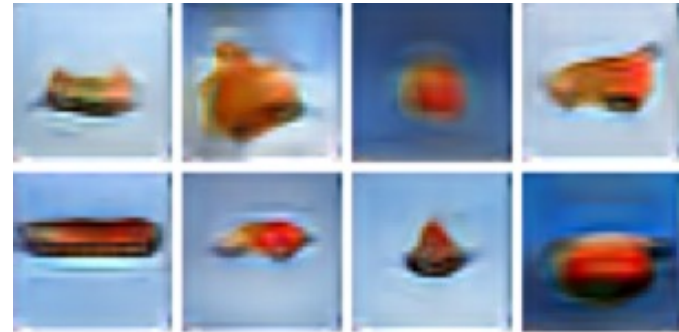
# Motivating Example

- Can we generate images from natural language descriptions?

A **stop sign** is flying in blue skies



A **pale yellow school bus** is flying in blue skies



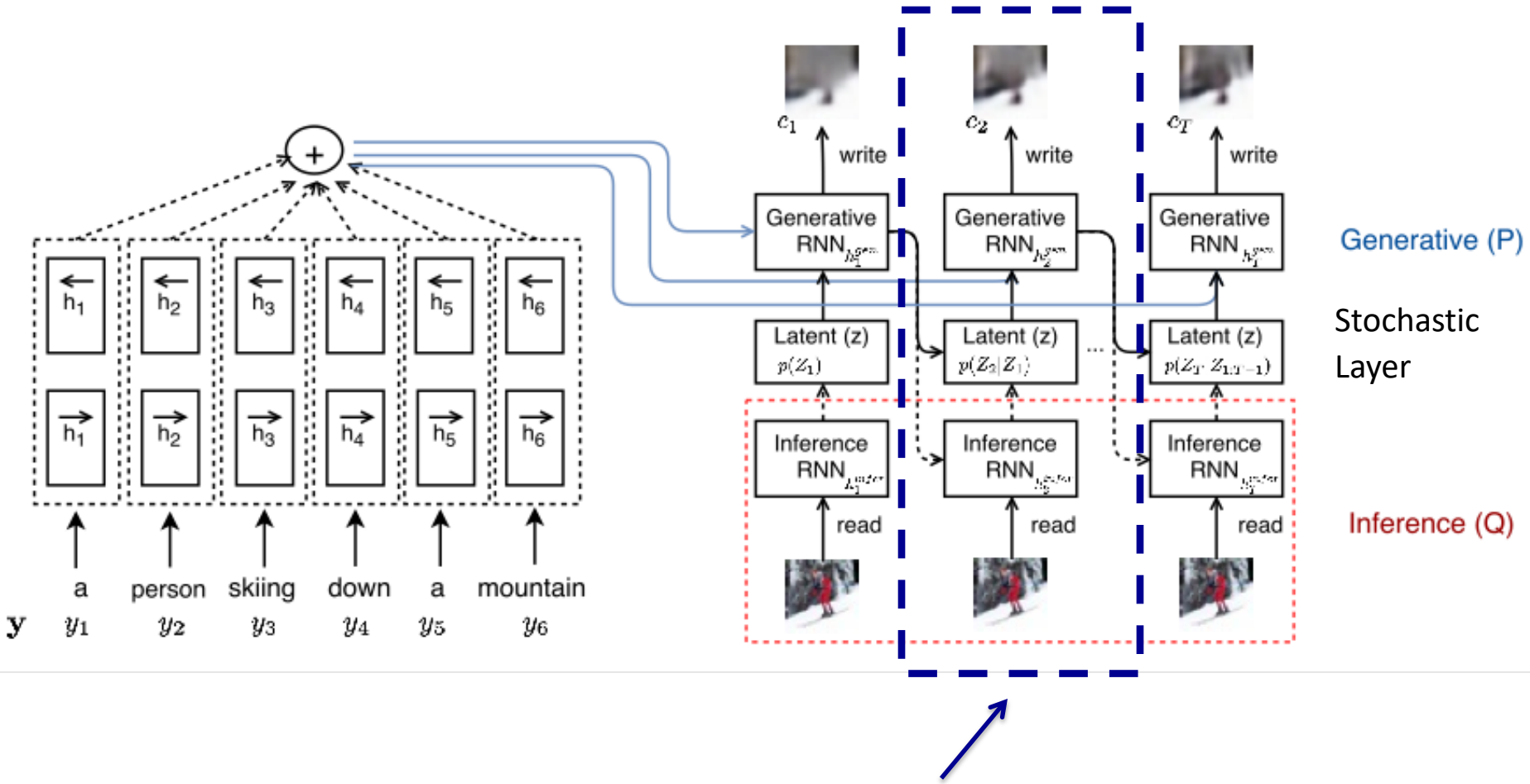
A **herd of elephants** is flying in blue skies



A **large commercial airplane** is flying in blue skies



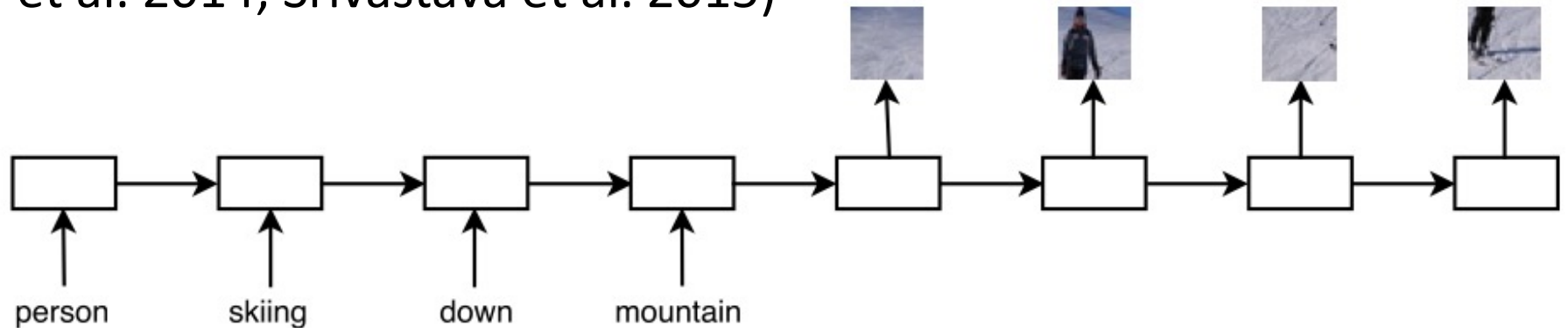
# Overall Model



Variational Autoencoder

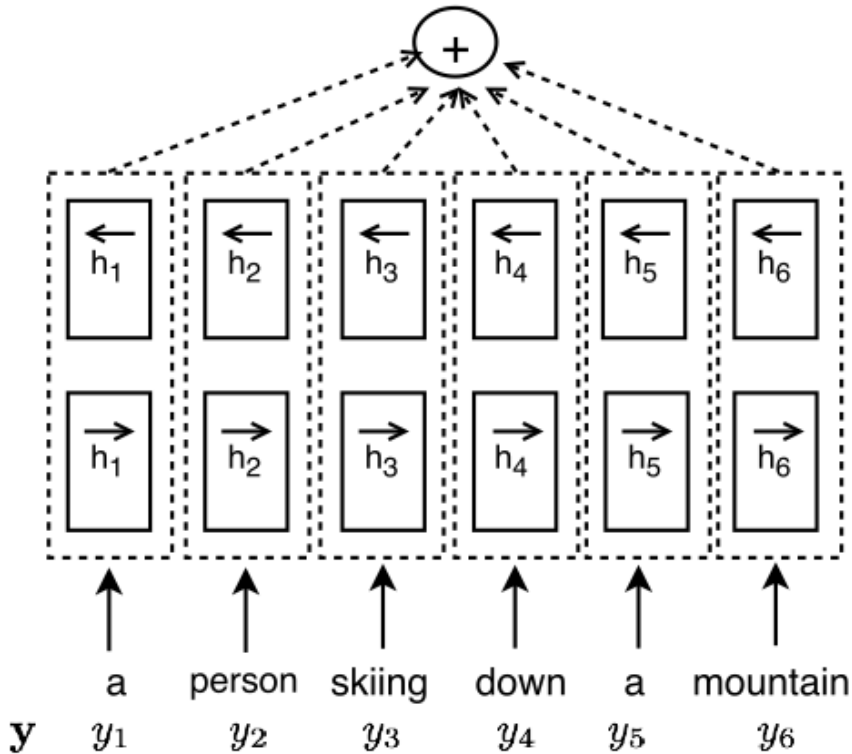
# Sequence-to-Sequence

- Sequence-to-sequence framework. (Sutskever et al. 2014; Cho et al. 2014; Srivastava et al. 2015)



- Caption ( $\mathbf{y}$ ) is represented as a sequence of consecutive words.
- Image ( $\mathbf{x}$ ) is represented as a sequence of patches drawn on canvas.
- Attention mechanism over:
  - **Words**: Which words to focus on when generating a patch
  - **Image Location** Where to place the generated patches on the canvas

# Representing Captions Bidirectional RNN



- Forward RNN reads the sentence  $\mathbf{y}$  from left to right:

$$[\vec{\mathbf{h}}_1^{lang}, \vec{\mathbf{h}}_2^{lang}, \dots, \vec{\mathbf{h}}_N^{lang}]$$

- Backward RNN reads the sentence  $\mathbf{y}$  from right to left:

$$[\overleftarrow{\mathbf{h}}_1^{lang}, \overleftarrow{\mathbf{h}}_2^{lang}, \dots, \overleftarrow{\mathbf{h}}_N^{lang}]$$

- The hidden states are then concatenated:

$$\mathbf{h}^{lang} = [\mathbf{h}_1^{lang}, \mathbf{h}_2^{lang}, \dots, \mathbf{h}_N^{lang}], \quad \text{with } \mathbf{h}_i^{lang} = [\vec{\mathbf{h}}_i^{lang}, \overleftarrow{\mathbf{h}}_i^{lang}]$$



# DRAW Model

*write* operator:

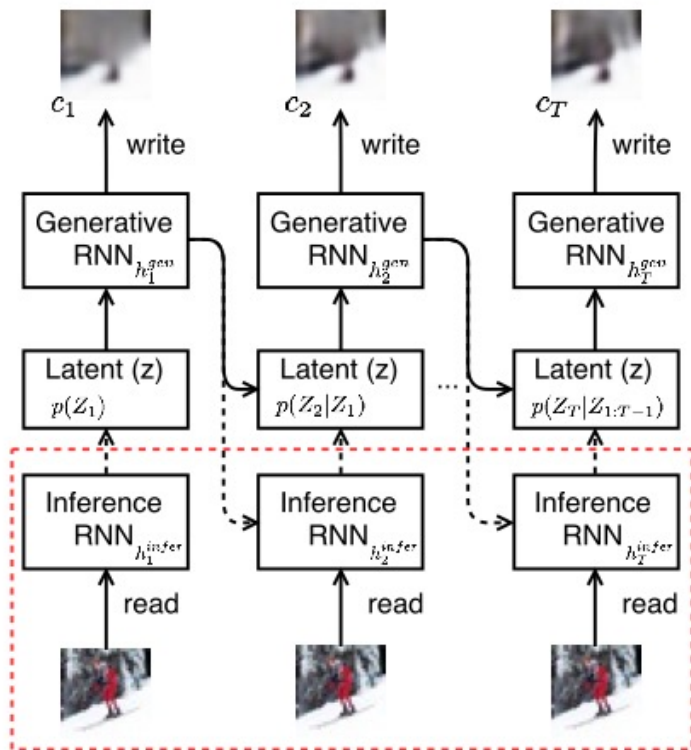
- At each step the model generates a  $p \times p$  patch  $K(\mathbf{h}_t^{gen}) \in R^{p \times p}$
- It gets transformed into  $w \times h$  canvas using two arrays of Gaussian filter banks

$$F_x(\mathbf{h}_t^{gen}) \in R^{h \times p}$$

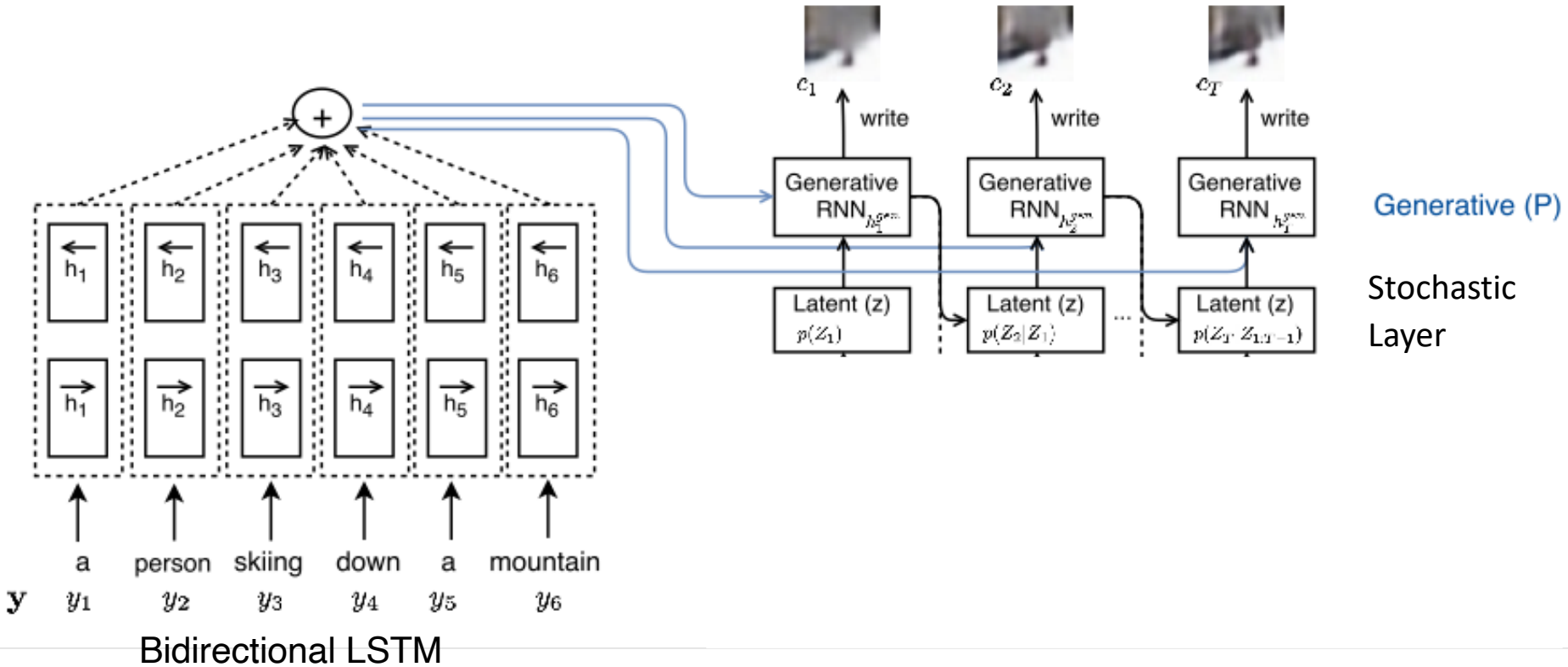
$$F_y(\mathbf{h}_t^{gen}) \in R^{w \times p}$$

whose filter locations and scales are computed from  $\mathbf{h}_t^{gen}$  :

$$write(\mathbf{h}_t^{gen}) = F_x(\mathbf{h}_t^{gen}) \times K(\mathbf{h}_t^{gen}) \times F_y(\mathbf{h}_t^{gen})$$

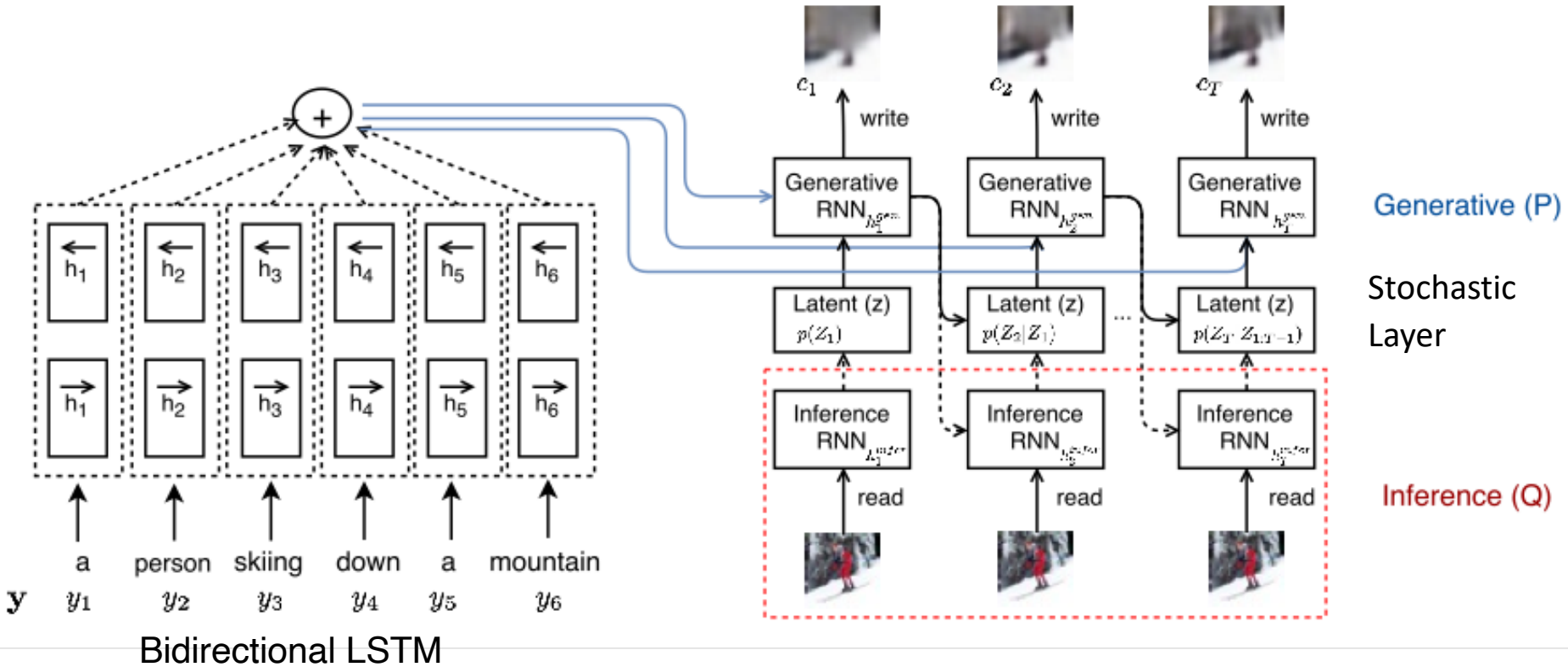


# Overall Model



- **Generative Model:** Stochastic Recurrent Network, chained sequence of Variational Autoencoders, with a single stochastic layer.

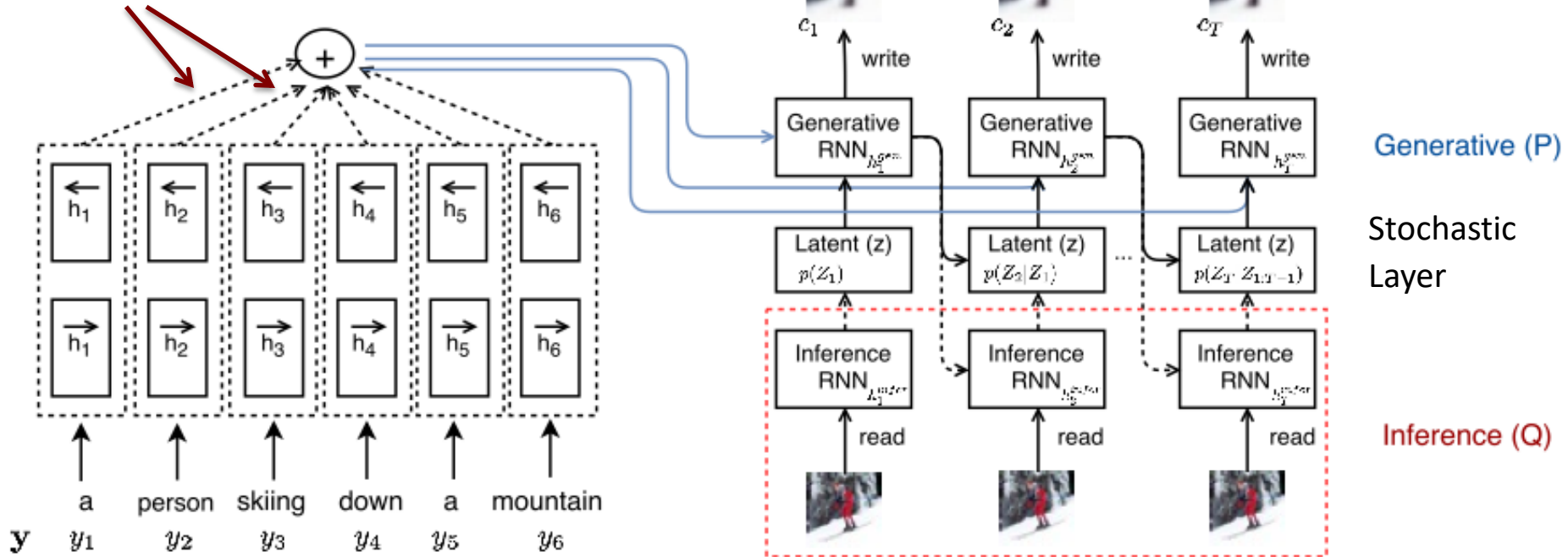
# Overall Model



- **Generative Model:** Stochastic Recurrent Network, chained sequence of Variational Autoencoders, with a single stochastic layer.
- **Recognition Model:** Deterministic Recurrent Network.

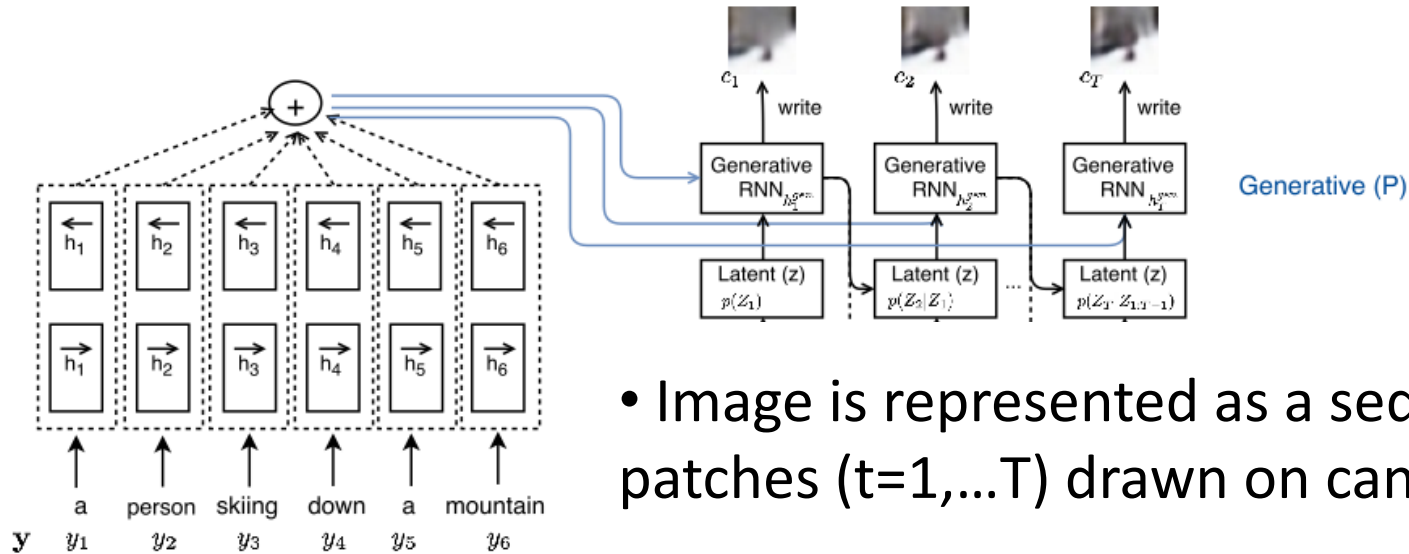
# Overall Model

Sentence representation:  
dynamically weighted average of the  
hidden states representing words.



- **Attention** (alignment): Focus on different words at different time steps when generating patches and placing them on the canvas.

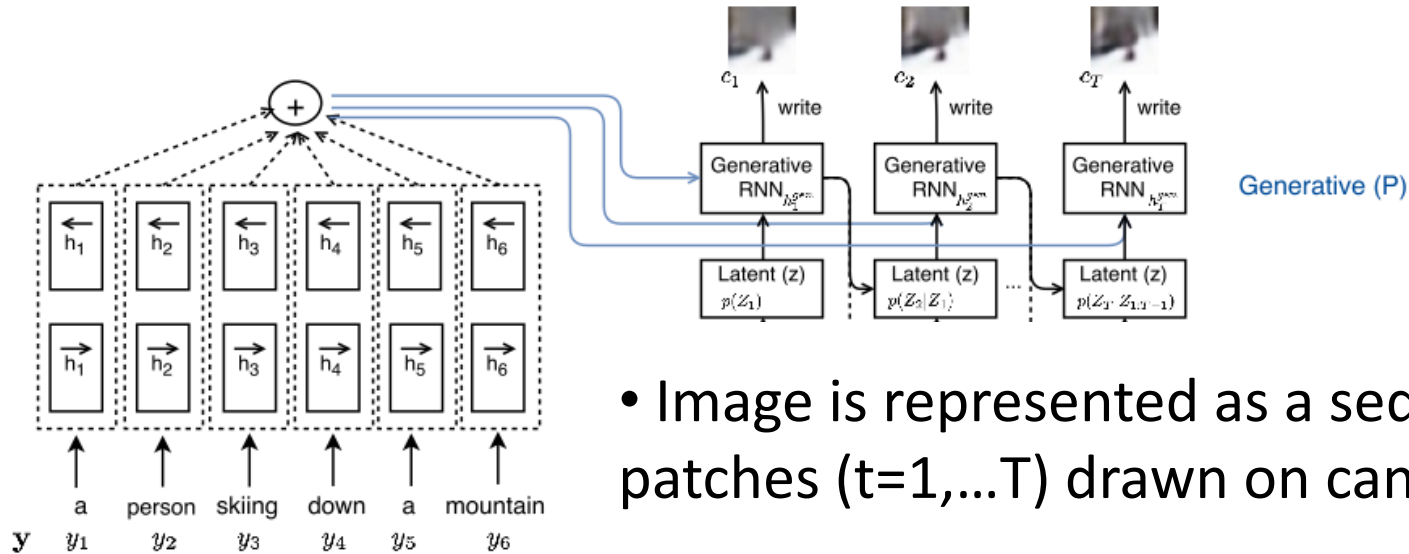
# Generating Images



- Image is represented as a sequence of patches ( $t=1, \dots, T$ ) drawn on canvas:

$$\mathbf{z}_t \sim P(\mathbf{Z}_t | \mathbf{Z}_{1:t-1}) = \mathcal{N}(\mu(\mathbf{h}_{t-1}^{gen}), \sigma(\mathbf{h}_{t-1}^{gen})), \quad P(\mathbf{Z}_1) = \mathcal{N}(\mathbf{0}, \mathbf{I})$$

# Generating Images

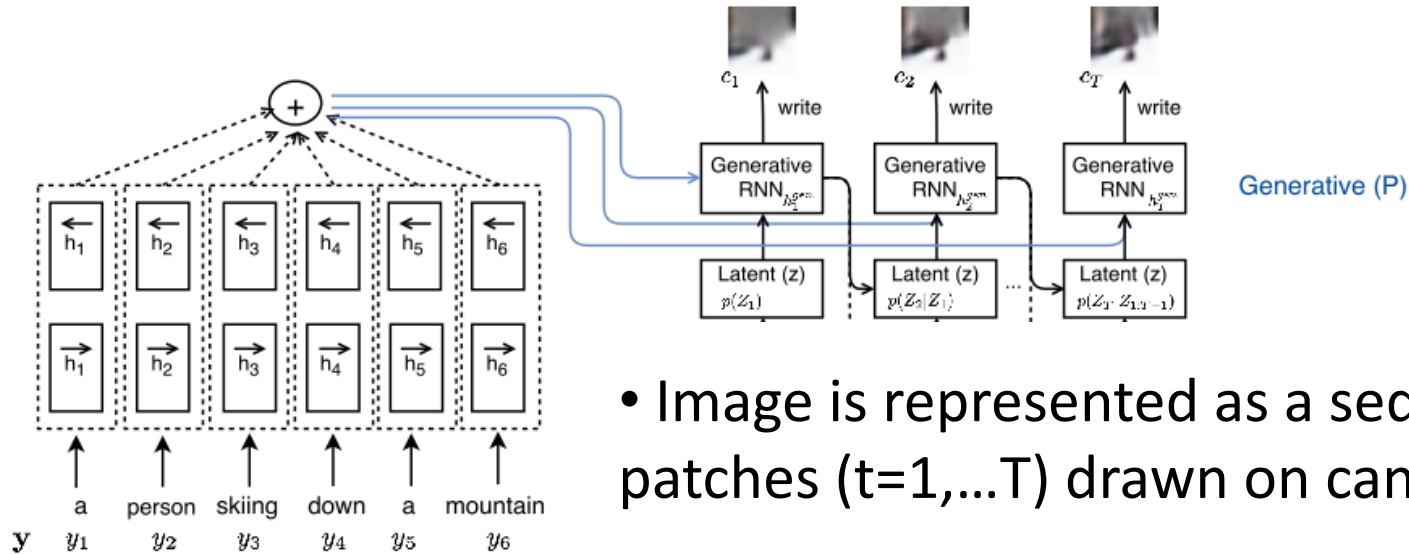


- Image is represented as a sequence of patches ( $t=1, \dots, T$ ) drawn on canvas:

$$\mathbf{z}_t \sim P(\mathbf{Z}_t | \mathbf{Z}_{1:t-1}) = \mathcal{N}(\mu(\mathbf{h}_{t-1}^{gen}), \sigma(\mathbf{h}_{t-1}^{gen})), \quad P(\mathbf{Z}_1) = \mathcal{N}(\mathbf{0}, \mathbf{I})$$

$$s_t = align(\mathbf{h}_{t-1}^{gen}, \mathbf{h}^{lang}) \quad \mathbf{h}_t^{gen} = LSTM^{gen}(\mathbf{h}_{t-1}^{gen}, [\mathbf{z}_t, s_t])$$

# Generating Images



- Image is represented as a sequence of patches ( $t=1, \dots, T$ ) drawn on canvas:

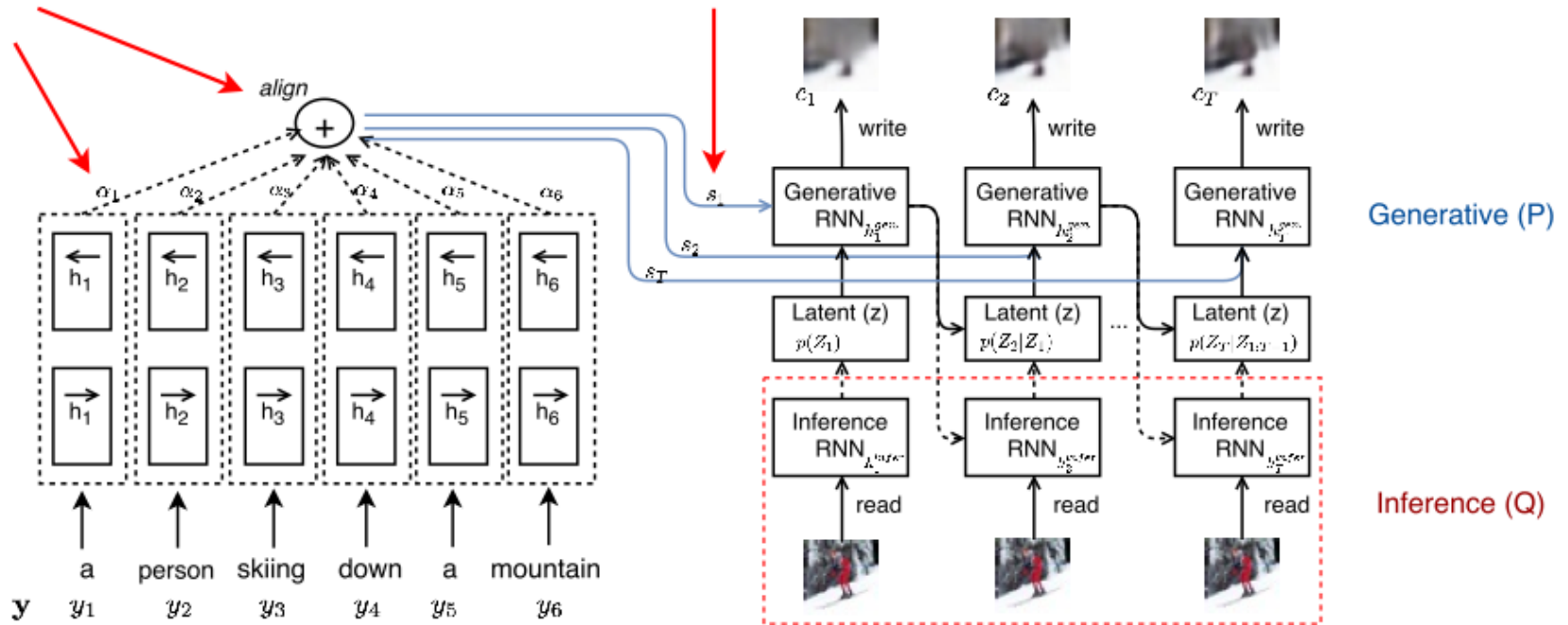
$$\mathbf{z}_t \sim P(\mathbf{Z}_t | \mathbf{Z}_{1:t-1}) = \mathcal{N}(\mu(\mathbf{h}_{t-1}^{gen}), \sigma(\mathbf{h}_{t-1}^{gen})), \quad P(\mathbf{Z}_1) = \mathcal{N}(\mathbf{0}, \mathbf{I})$$

$$s_t = align(\mathbf{h}_{t-1}^{gen}, \mathbf{h}^{lang}) \quad \mathbf{h}_t^{gen} = LSTM^{gen}(\mathbf{h}_{t-1}^{gen}, [\mathbf{z}_t, s_t])$$

$$\mathbf{c}_t = \mathbf{c}_{t-1} + write(\mathbf{h}_t^{gen}) \quad \mathbf{x} \sim P(\mathbf{x} | \mathbf{y}, \mathbf{Z}_{1:T}) = \prod_i \text{Bern}(\sigma(\mathbf{c}_{T,i}))$$

- In practice, we use the conditional mean:  $\mathbf{x} = \sigma(\mathbf{c}_T)$ .

# Alignment Model



- **Dynamic sentence representation** at time  $t$ : weighted average of the bi-directional hidden states:

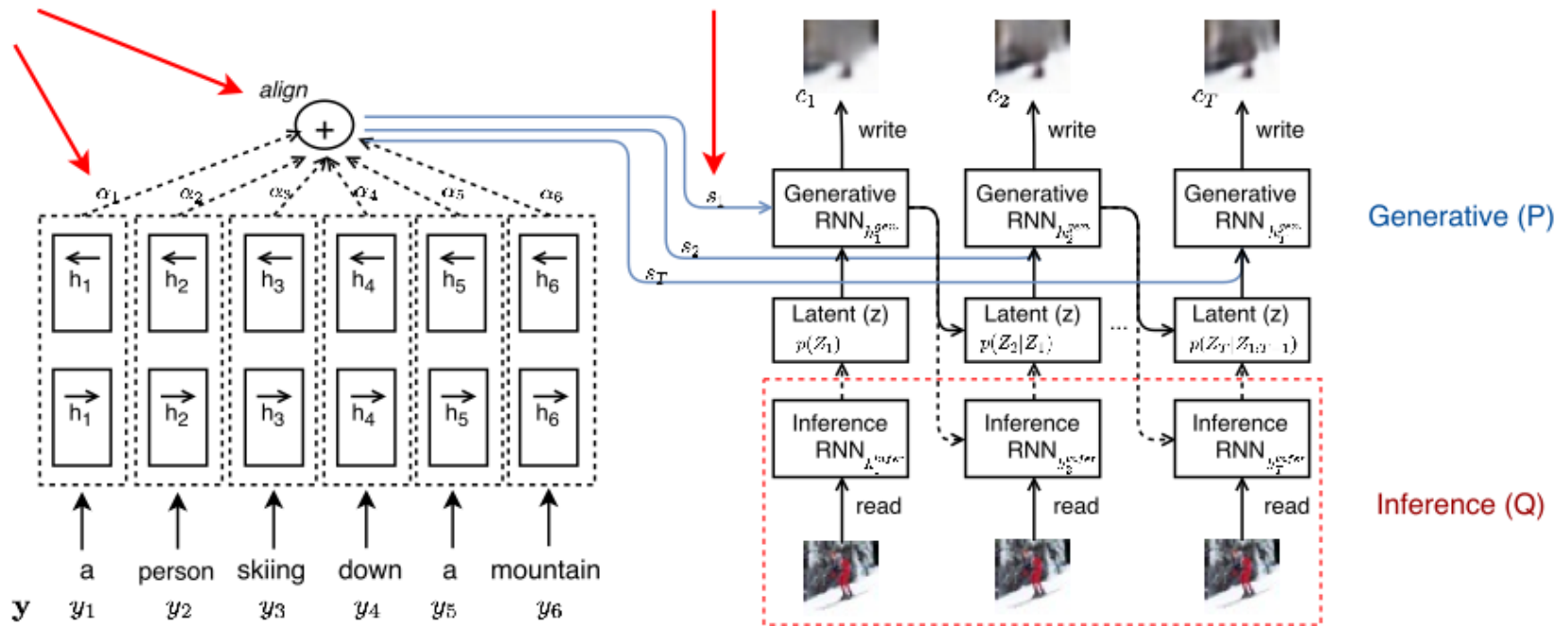
$$s_t = \text{align}(\mathbf{h}_{t-1}^{\text{gen}}, \mathbf{h}^{\text{lang}}) = \alpha_1^t \mathbf{h}_1^{\text{lang}} + \alpha_2^t \mathbf{h}_2^{\text{lang}} + \dots + \alpha_N^t \mathbf{h}_N^{\text{lang}}$$

where the alignment probabilities are computed as:

$$e_k^t = \mathbf{v}^\top \tanh(U \mathbf{h}_k^{\text{lang}} + W \mathbf{h}_{t-1}^{\text{gen}} + b), \quad \alpha_k^t = \frac{\exp(e_k^t)}{\sum_{i=1}^N \exp(e_i^t)} \quad 40$$



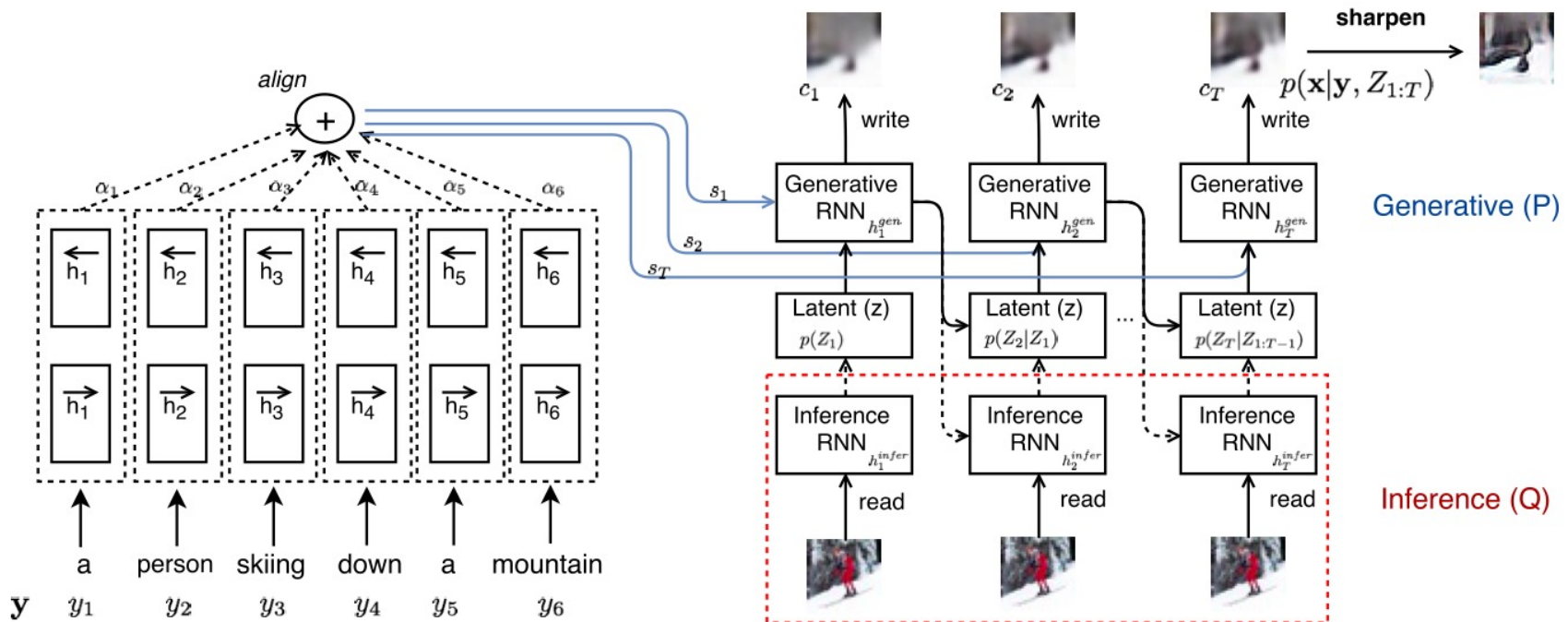
# Learning



- Maximize the variational lower bound on the marginal log-likelihood of the correct image  $\mathbf{x}$  given the caption  $\mathbf{y}$ :

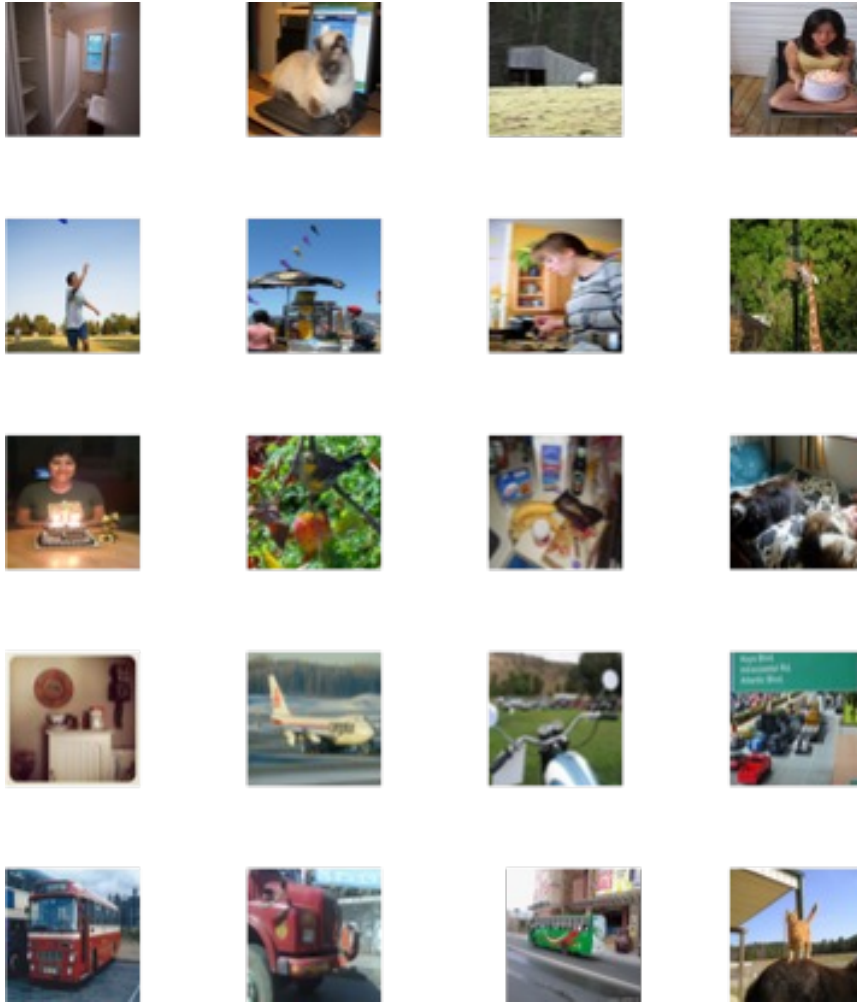
$$\mathcal{L} = \sum_Z Q(Z|\mathbf{x}, \mathbf{y}) \log P(\mathbf{x}|Z, \mathbf{y}) - D_{KL}(Q(Z|\mathbf{x}, \mathbf{y})||P(Z|\mathbf{y})) \leq \log P(\mathbf{x}|\mathbf{y})$$

# Sharpening



- **Additional post processing step:** use an adversarial network trained on residuals of a Laplacian pyramid to sharpen the generated images (Denton et. al. 2015).

# MS COCO Dataset



- Contains 83K images.
- Each image contains 5 captions.
- Standard benchmark dataset for many of the recent image captioning systems.

# Flipping Colors

A **yellow school bus** parked in the parking lot



A **red school bus** parked in the parking lot



A **green school bus** parked in the parking lot



A **blue school bus** parked in the parking lot



# Flipping Backgrounds

A very large commercial plane flying **in clear skies**.



A very large commercial plane flying **in rainy skies**.



A herd of elephants walking across a **dry grass field**.



A herd of elephants walking across a **green grass field**.



# Flipping Objects

The decadent chocolate desert is on the table.



A bowl of bananas is on the table..



A vintage photo of a cat.



A vintage photo of a dog.



# Qualitative Comparison

*A group of people walk on a beach with surf boards*

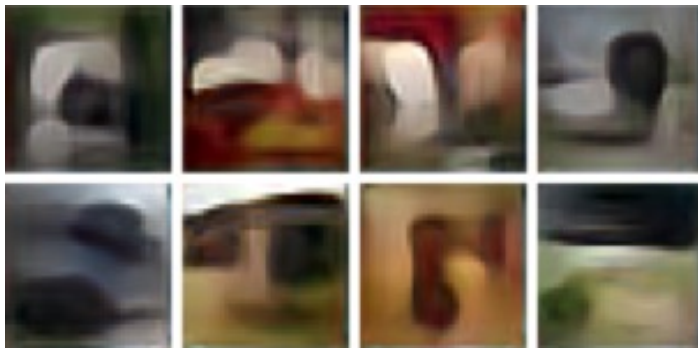
Our Model



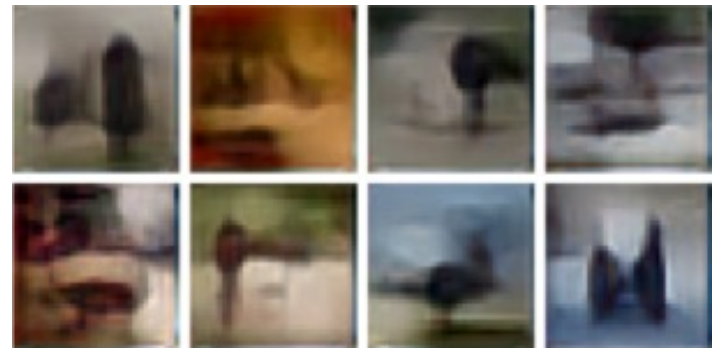
LAPGAN (Denton et. al. 2015)



Conv-Deconv VAE



Fully Connected VAE



# Variational Lower-Bound

- We can estimate the variational lower-bound on the average test log-probabilities:

Model	Training	Test
Our Model	-1792,15	-1791,53
Skipthought-Draw	-1794,29	-1791,37
noAlignDraw	-1792,14	-1791,15

- At least we can see that we do not overfit to the training data, unlike many other approaches.