

10707

Deep Learning

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Autoencoders

Neural Networks Online Course

• **Disclaimer:** Much of the material and slides for this lecture were borrowed from Hugo Larochelle's class on Neural Networks:

• Hugo's class covers many other topics: convolutional networks, neural language model, Boltzmann machines, autoencoders, sparse coding, etc.

• We will use his material for some of the other lectures.

http://info.usherbrooke.ca/hlarochelle/neural_networks

RESTRICTED BOLTZMANN MACHINE

Click with the mouse or tablet to draw with pen 2

Topics: RBM, visible layer, hidden layer, energy function

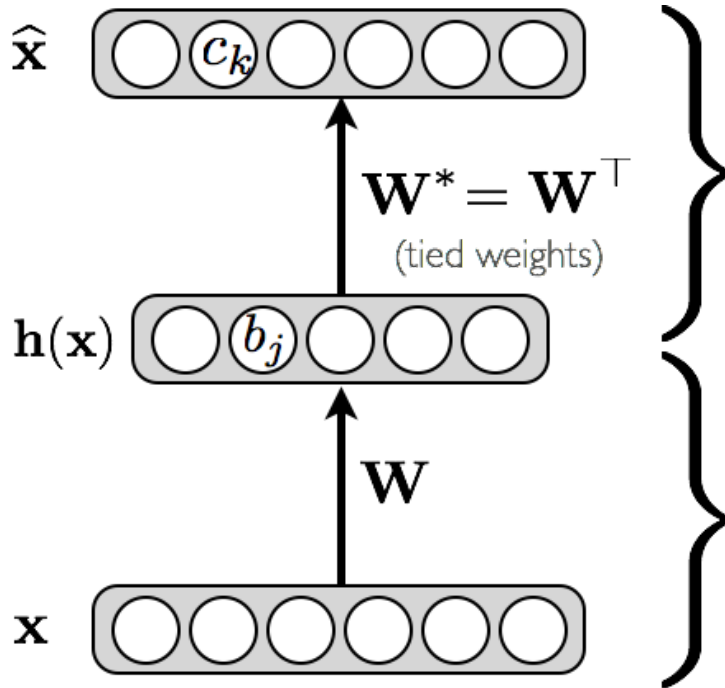
Diagram illustrating the Restricted Boltzmann Machine (RBM) structure. It shows a hidden layer (h) and a visible layer (x), both consisting of binary units. The hidden layer units are connected to the visible layer units via weights (W). Bias terms (b_j for hidden units, c_k for visible units) are also shown. The diagram is labeled "bias" and "W ← connections".

Energy function:
$$E(\mathbf{x}, \mathbf{h}) = -\mathbf{h}^T \mathbf{W} \mathbf{x} - \mathbf{c}^T \mathbf{x} - \mathbf{b}^T \mathbf{h}$$
$$= -\sum_j \sum_k W_{j,k} h_j x_k - \sum_k c_k x_k - \sum_j b_j h_j$$

Distribution: $p(\mathbf{x}, \mathbf{h}) = \exp(-E(\mathbf{x}, \mathbf{h})) / Z$ ← partition function (intractable)

Autoencoders

- Feed-forward neural network trained to reproduce its input at the output layer



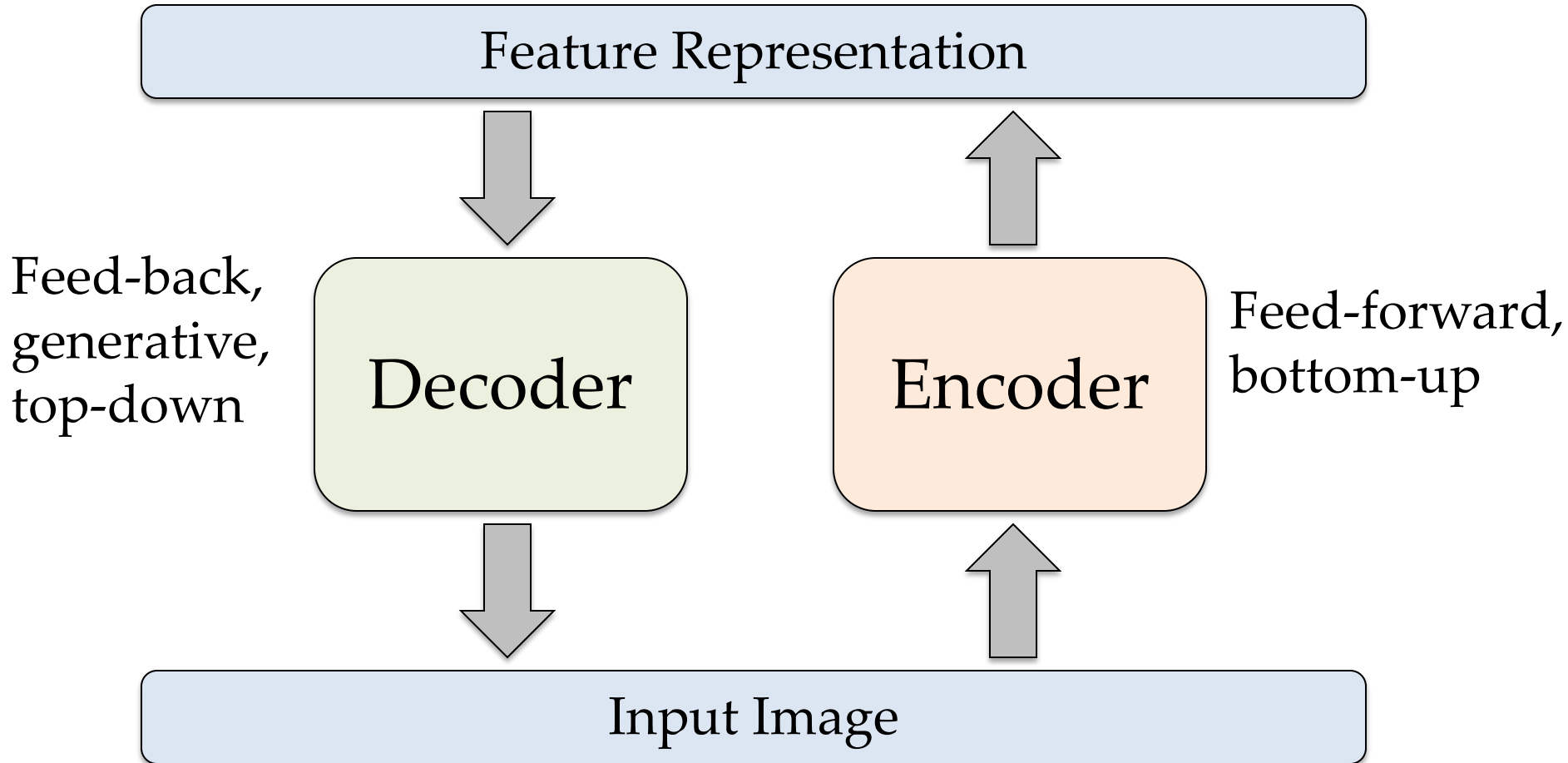
Decoder

$$\begin{aligned}\hat{\mathbf{x}} &= o(\hat{\mathbf{a}}(\mathbf{x})) \\ &= \text{sigm}(\underbrace{\mathbf{c} + \mathbf{W}^* \mathbf{h}(\mathbf{x})}_{\text{For binary units}})\end{aligned}$$

Encoder

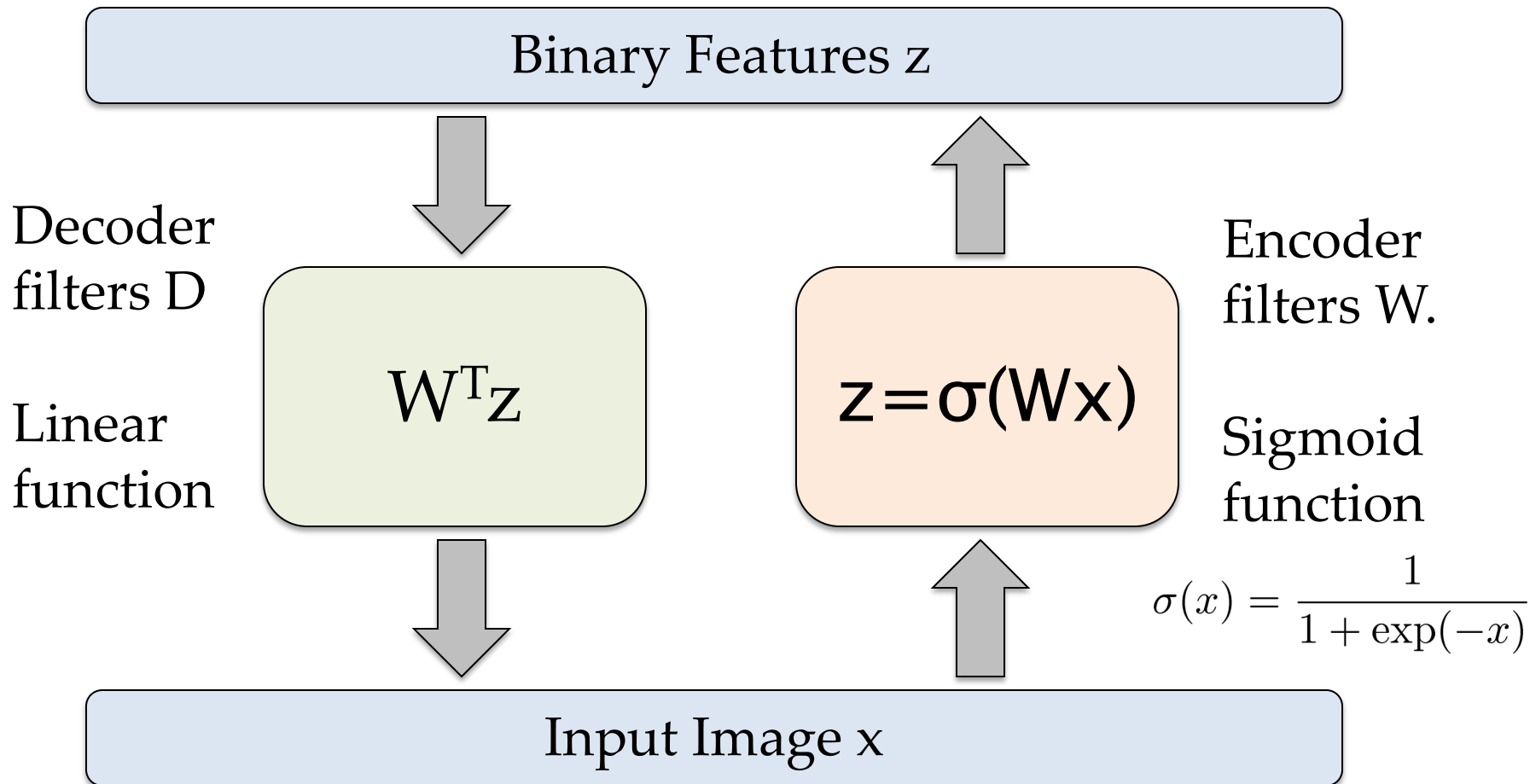
$$\begin{aligned}\mathbf{h}(\mathbf{x}) &= g(\mathbf{a}(\mathbf{x})) \\ &= \text{sigm}(\mathbf{b} + \mathbf{W}\mathbf{x})\end{aligned}$$

Autoencoders

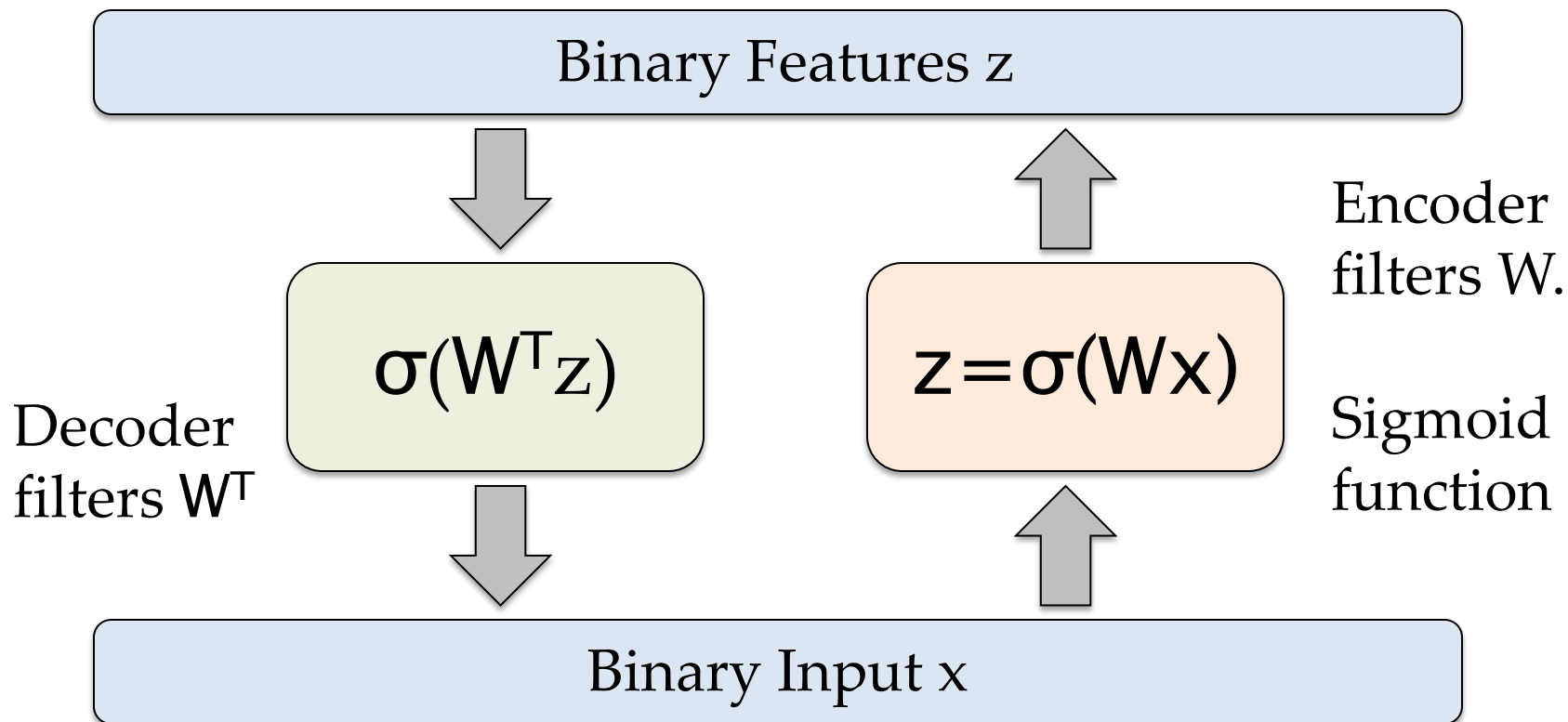


- Details of what goes inside the encoder and decoder matter!
- Need constraints to avoid learning an identity.

Autoencoders



Another Autoencoder Model



- Need additional constraints to avoid learning an identity.
- Relates to Restricted Boltzmann Machines.
- Encoder and Decoder filters can be different.

Loss Function

- **Loss function** for binary inputs

$$l(f(\mathbf{x})) = - \sum_k (x_k \log(\hat{x}_k) + (1 - x_k) \log(1 - \hat{x}_k))$$

- Cross-entropy error function (reconstruction loss) $f(\mathbf{x}) \equiv \hat{\mathbf{x}}$

- **Loss function** for real-valued inputs

$$l(f(\mathbf{x})) = \frac{1}{2} \sum_k (\hat{x}_k - x_k)^2$$

- sum of squared differences (reconstruction loss)
- we use a linear activation function at the output

Loss Function

- For both cases, the gradient has a very simple form:

$$\nabla_{\hat{\mathbf{a}}(\mathbf{x}^{(t)})} l(f(\mathbf{x}^{(t)})) = \hat{\mathbf{x}}^{(t)} - \mathbf{x}^{(t)} \quad f(\mathbf{x}) \equiv \hat{\mathbf{x}}$$

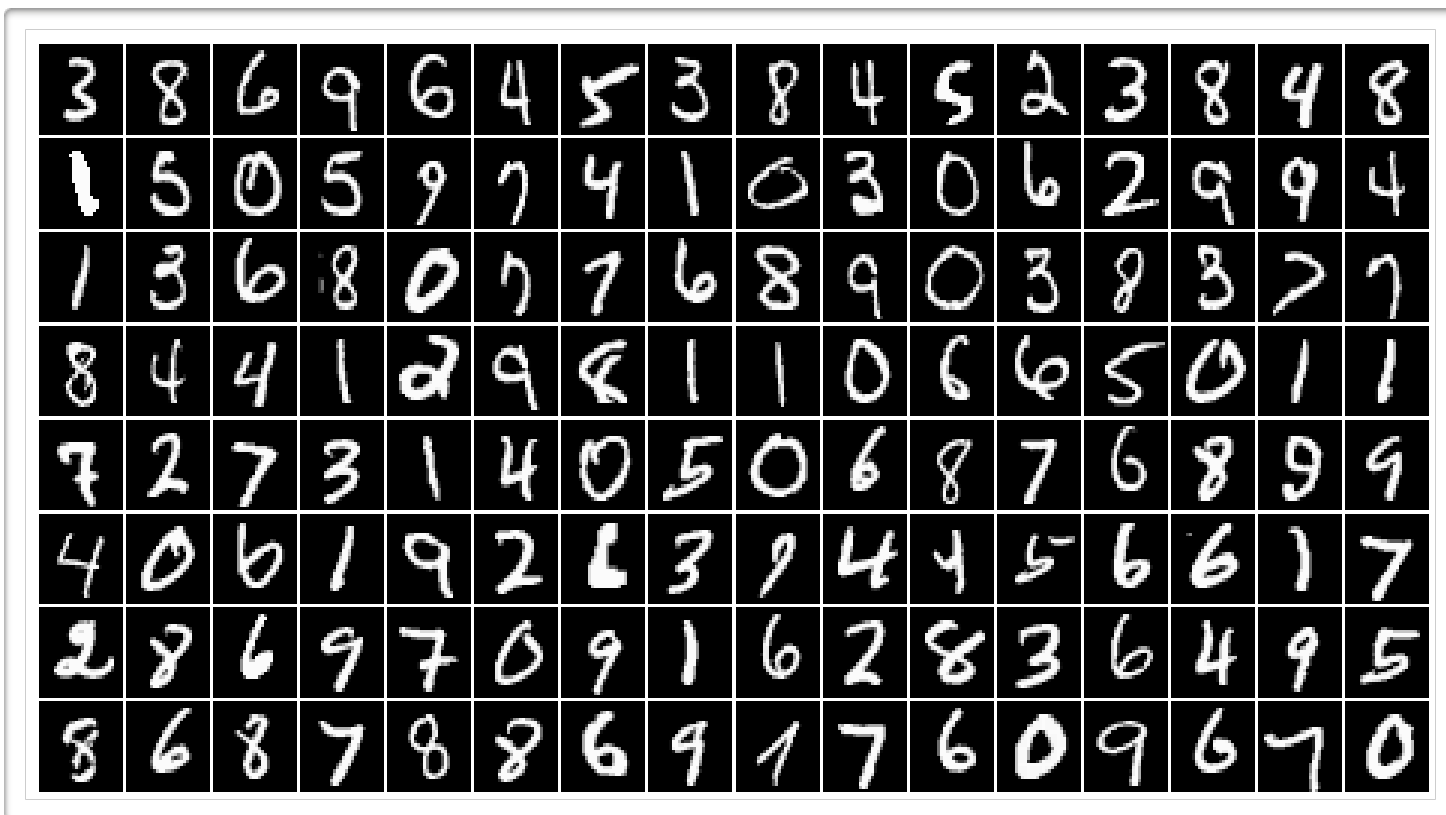
- **Parameter gradients** are obtained by backpropagating the gradient $\nabla_{\hat{\mathbf{a}}(\mathbf{x}^{(t)})} l(f(\mathbf{x}^{(t)}))$ like in a regular network
 - important: when using tied weights ($\mathbf{w}^* = \mathbf{w}^\top$), $\nabla_{\mathbf{w}} l(f(\mathbf{x}^{(t)}))$ is the sum of two gradients
 - this is because \mathbf{w} is present in the encoder and in the decoder

Autoencoder

- Adapting an autoencoder to a new type of input
 - choose a **joint distribution** $p(\mathbf{x}|\boldsymbol{\mu})$ over the inputs, where $\boldsymbol{\mu}$ is the vector of parameters of that distribution
 - choose the relationship between $\boldsymbol{\mu}$ and the hidden layer $\mathbf{h}(\mathbf{x})$
 - use $l(f(\mathbf{x})) = -\log p(\mathbf{x}|\boldsymbol{\mu})$ as the **loss function**
- **Example:** we get the sum of squared distance by
 - choosing a Gaussian distribution with mean $\boldsymbol{\mu}$ and identity covariance for $p(\mathbf{x}|\boldsymbol{\mu}) = \frac{1}{(2\pi)^{D/2}} \exp(-\frac{1}{2} \sum_k (x_k - \mu_k)^2)$
 - And choosing $\boldsymbol{\mu} = \mathbf{c} + \mathbf{W}^* \mathbf{h}(\mathbf{x})$

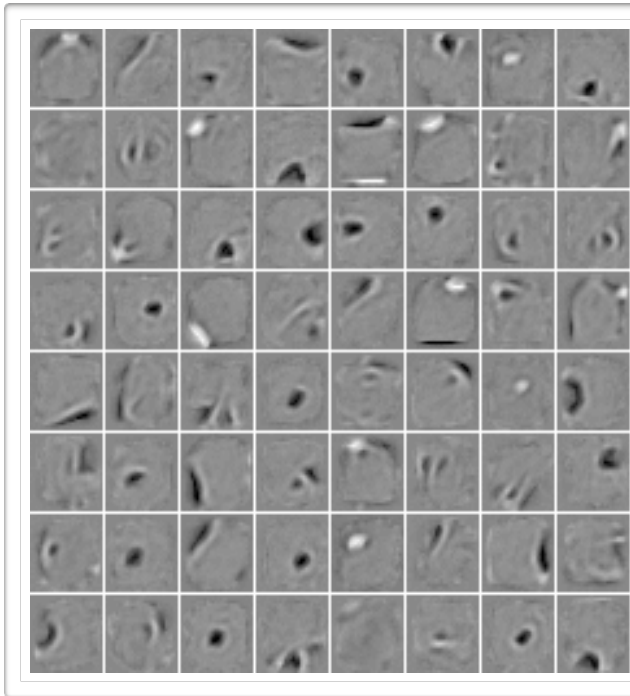
Example: MNIST

- MNIST dataset:

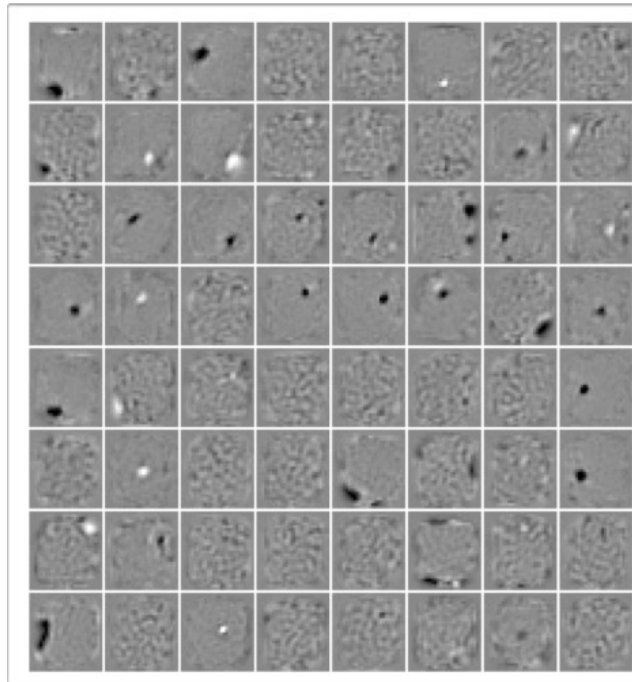


Learned Features

- MNIST dataset:

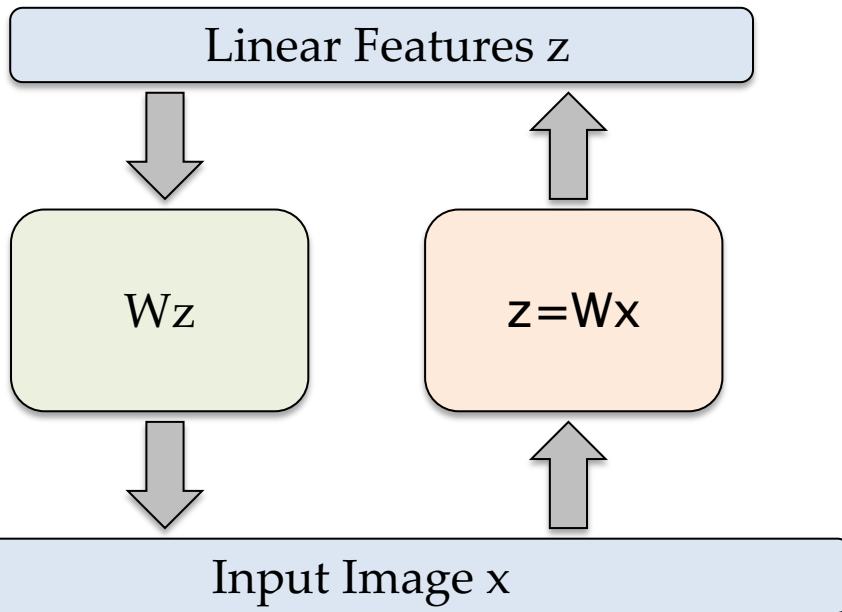


RBM



Autoencoder

Optimality of the Linear Autoencoder



- If the **hidden and output layers are linear**, it will learn hidden units that are a linear function of the data and minimize the squared error.
- The K hidden units will span the same space as the first k principal components. The weight vectors may not be orthogonal.

- With nonlinear hidden units, we have a nonlinear generalization of PCA.

Optimality of the Linear Autoencoder

- Let us consider the following theorem:
 - let \mathbf{A} be any matrix, with singular value decomposition $\mathbf{A} = \mathbf{U} \mathbf{\Sigma} \mathbf{V}^\top$
 - $\mathbf{\Sigma}$ is a diagonal matrix
 - \mathbf{V} , \mathbf{U} are orthonormal matrices (columns/rows are orthonormal vectors)

Optimality of the Linear Autoencoder

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- let \mathbf{A} be any matrix, with singular value decomposition $\mathbf{A} = \mathbf{U} \Sigma \mathbf{V}^\top$
 - Σ is a diagonal matrix
 - \mathbf{V} , \mathbf{U} are orthonormal matrices (columns/rows are orthonormal vectors)
- let $\mathbf{U}_{\cdot, \leq k} \Sigma_{\leq k, \leq k} \mathbf{V}_{\cdot, \leq k}^\top$ be the decomposition where we keep only the k largest singular values
- then, the matrix \mathbf{B} of rank k that is closest to \mathbf{A} : is

$$\mathbf{B}^* = \arg \min_{\mathbf{B} \text{ s.t. } \text{rank}(\mathbf{B})=k} \|\mathbf{A} - \mathbf{B}\|_F$$

$$\mathbf{B}^* = \mathbf{U}_{\cdot, \leq k} \Sigma_{\leq k, \leq k} \mathbf{V}_{\cdot, \leq k}^\top$$

$$\min_{\theta} \sum_t \frac{1}{2} \sum_i (x_i^{(t)} - \underbrace{\hat{x}_i^{(t)}}_{\text{based on linear encoder}})^2 \geq \min_{\mathbf{W}^*, \mathbf{h}(\mathbf{X})} \frac{1}{2} \|\underbrace{\mathbf{X} - \mathbf{W}^* \mathbf{h}(\mathbf{X})}_{\substack{\text{matrix where columns are } \mathbf{x}^{(t)} \\ \text{matrix of all hidden layers} \\ \text{(could be any encoder)}}}\|_F^2$$

$$\arg \min_{\mathbf{W}^*, \mathbf{h}(\mathbf{X})} \frac{1}{2} \|\mathbf{X} - \mathbf{W}^* \mathbf{h}(\mathbf{X})\|_F^2 = (\mathbf{W}^* \leftarrow \mathbf{U}_{\cdot, \leq k} \Sigma_{\leq k, \leq k}, \mathbf{h}(\mathbf{X}) \leftarrow \mathbf{V}_{\cdot, \leq k}^\top)$$

based on previous theorem, where $\mathbf{X} = \mathbf{U} \Sigma \mathbf{V}^\top$ and k is the hidden layer size

Let's show $\mathbf{h}(\mathbf{X})$ is a linear encoder:

$$\begin{aligned} \mathbf{h}(\mathbf{X}) &= \mathbf{V}_{\cdot, \leq k}^\top \\ &= \mathbf{V}_{\cdot, \leq k}^\top (\mathbf{X}^\top \mathbf{X})^{-1} (\mathbf{X}^\top \mathbf{X}) && \leftarrow \text{multiplying by identity} \\ &= \mathbf{V}_{\cdot, \leq k}^\top (\mathbf{V} \Sigma^\top \mathbf{U}^\top \mathbf{U} \Sigma \mathbf{V}^\top)^{-1} (\mathbf{V} \Sigma^\top \mathbf{U}^\top \mathbf{X}) && \leftarrow \text{replace with SVD} \end{aligned}$$

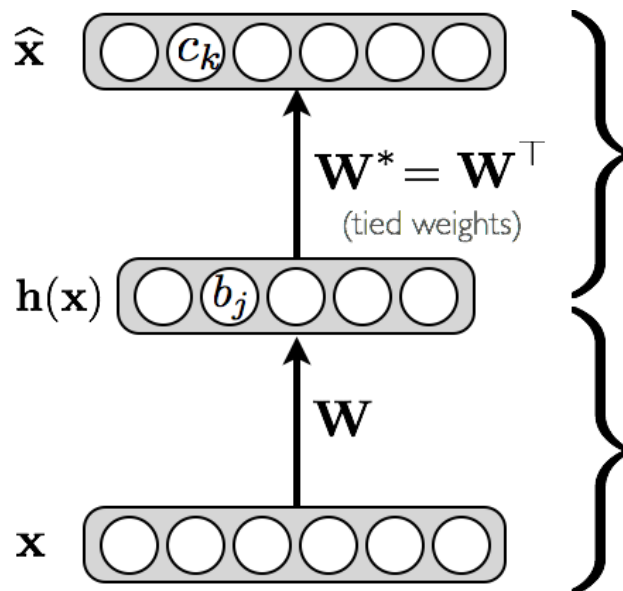
$$\begin{aligned} &= \mathbf{V}_{\cdot, \leq k}^\top \mathbf{V} (\Sigma^\top \Sigma)^{-1} \mathbf{V}^\top \mathbf{V} \Sigma^\top \mathbf{U}^\top \mathbf{X} && \leftarrow \mathbf{V} (\Sigma^\top \Sigma)^{-1} \mathbf{V}^\top \mathbf{V} \Sigma^\top \Sigma \mathbf{V}^\top = \mathbf{I} \\ &= \mathbf{V}_{\cdot, \leq k}^\top \mathbf{V} (\Sigma^\top \Sigma)^{-1} \Sigma^\top \mathbf{U}^\top \mathbf{X} && \leftarrow \mathbf{V}^\top \mathbf{V} = \mathbf{I} \text{ (orthonormal)} \\ &= \mathbf{I}_{\leq k, \cdot} (\Sigma^\top \Sigma)^{-1} \Sigma^\top \mathbf{U}^\top \mathbf{X} && \leftarrow \text{idem} \\ &= \mathbf{I}_{\leq k, \cdot} \Sigma^{-1} (\Sigma^\top)^{-1} \Sigma^\top \mathbf{U}^\top \mathbf{X} && \leftarrow (\Sigma^\top \Sigma)^{-1} = \Sigma^{-1} (\Sigma^\top)^{-1} \\ &= \mathbf{I}_{\leq k, \cdot} \Sigma^{-1} \mathbf{U}^\top \mathbf{X} \\ &= \underbrace{\Sigma_{\leq k, \leq k}^{-1} (\mathbf{U}_{\cdot, \leq k})^\top}_{\text{this is a linear encoder}} \mathbf{X} && \leftarrow \text{multiplying by } \mathbf{I}_{\leq k, \cdot} \text{ selects the } k \text{ first rows} \end{aligned}$$

Optimality of the Linear Autoencoder

- So an **optimal pair** of encoder and decoder is

$$\mathbf{h}(\mathbf{x}) = \underbrace{\left(\Sigma_{\leq k, \leq k}^{-1} (\mathbf{U}_{\cdot, \leq k})^\top \right)}_{\mathbf{W}} \mathbf{x}$$

$$\hat{\mathbf{x}} = \underbrace{(\mathbf{U}_{\cdot, \leq k} \Sigma_{\leq k, \leq k})}_{\mathbf{W}^*} \mathbf{h}(\mathbf{x})$$

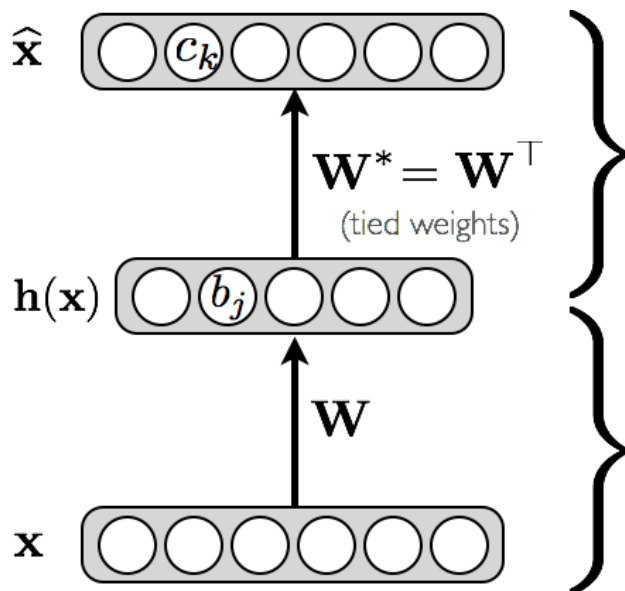


- for the sum of squared difference error
- for an autoencoder with a linear decoder
- where optimality means “has the lowest training reconstruction error”

Optimality of the Linear Autoencoder

- So an optimal pair of encoder and decoder is

$$\mathbf{h}(\mathbf{x}) = \underbrace{\left(\Sigma_{\leq k, \leq k}^{-1} (\mathbf{U}_{\cdot, \leq k})^\top \right)}_{\mathbf{W}} \mathbf{x} \qquad \hat{\mathbf{x}} = \underbrace{(\mathbf{U}_{\cdot, \leq k} \Sigma_{\leq k, \leq k})}_{\mathbf{W}^*} \mathbf{h}(\mathbf{x})$$



- If inputs are normalized as follows:

$$\mathbf{x}^{(t)} \leftarrow \frac{1}{\sqrt{T}} \left(\mathbf{x}^{(t)} - \frac{1}{T} \sum_{t'=1}^T \mathbf{x}^{(t')} \right)$$



- encoder corresponds to **Principal Component Analysis (PCA)**
- singular values and (left) vectors = the eigenvalues/vectors of covariance matrix

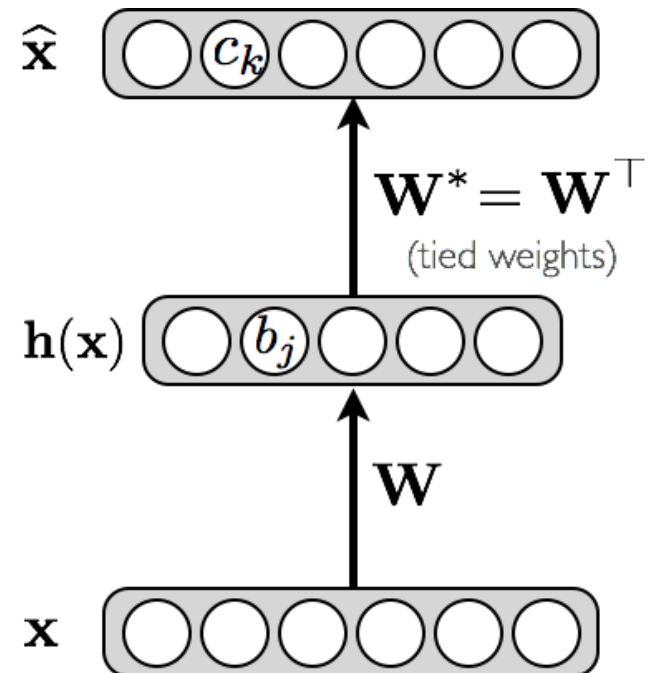
Undercomplete Representation

- Hidden layer is undercomplete if smaller than the input layer (bottleneck layer, e.g. dimensionality reduction):

- hidden layer “compresses” the input
- will compress well only for the training distribution

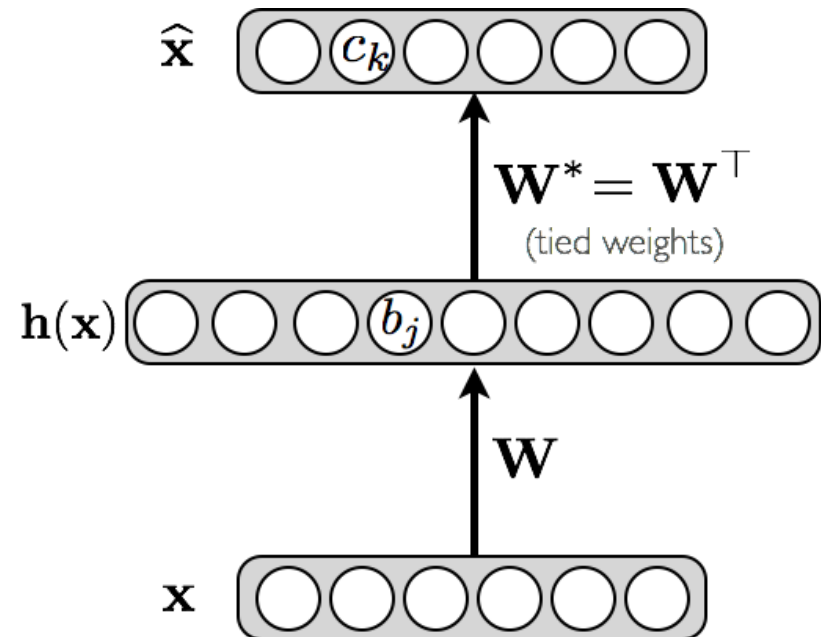
- Hidden units will be

- good features for the training distribution 
- will not be robust to other types of input 



Overcomplete Representation

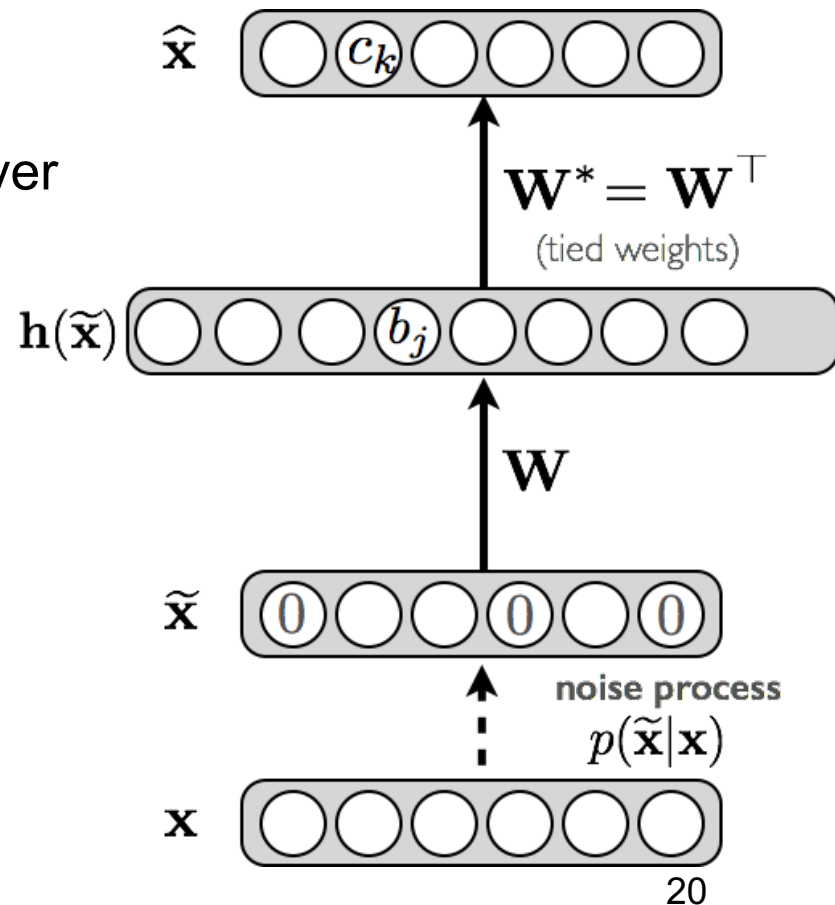
- Hidden layer is **overcomplete** if greater than the input layer
 - no compression in hidden layer
 - each hidden unit could copy a different input component
- No guarantee that the hidden units will extract **meaningful structure**



Denoising Autoencoder

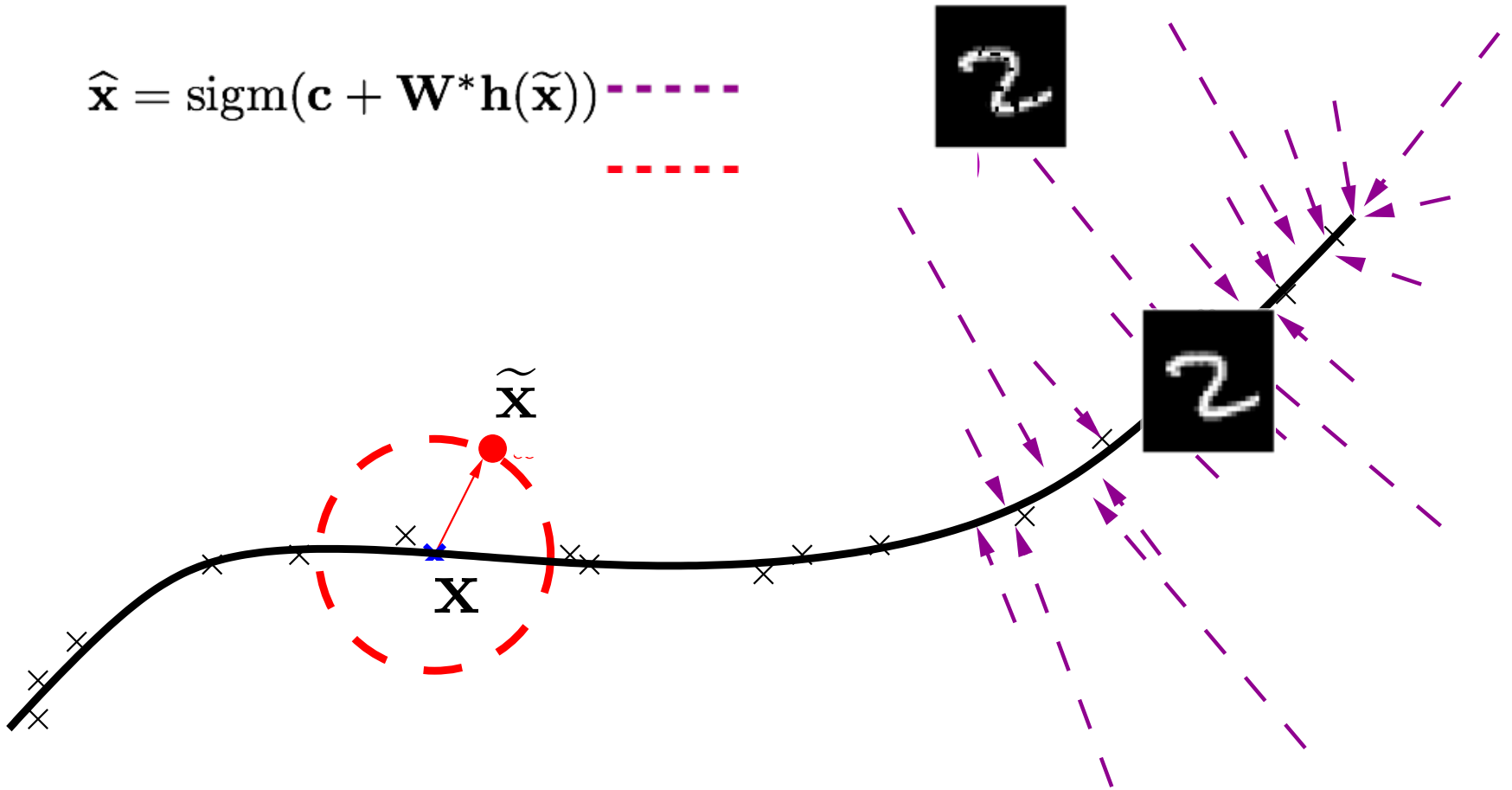
- **Idea**: representation should be robust to introduction of noise:
 - random assignment of subset of inputs to 0, with probability ν
 - Similar to dropouts on the input layer
 - Gaussian additive noise

- **Reconstruction** $\hat{\mathbf{x}}$ computed from the corrupted input $\tilde{\mathbf{x}}$
- **Loss function** compares $\hat{\mathbf{x}}$ reconstruction with the noiseless input \mathbf{x}



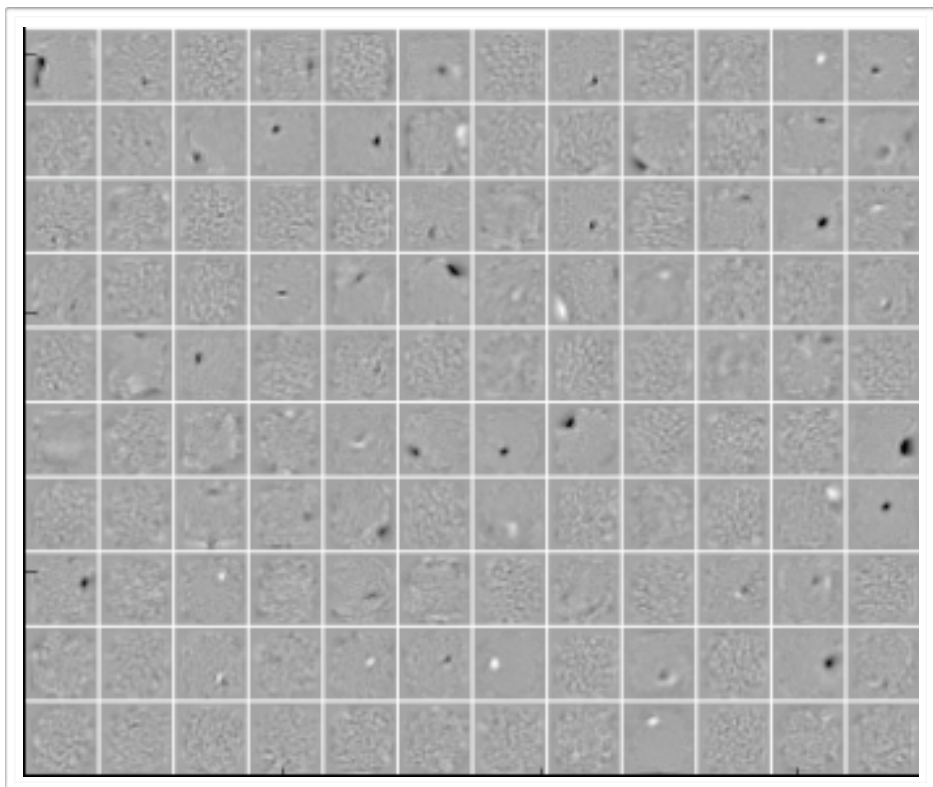
Denoising Autoencoder

$$\hat{\mathbf{x}} = \text{sigm}(\mathbf{c} + \mathbf{W}^* \mathbf{h}(\tilde{\mathbf{x}}))$$

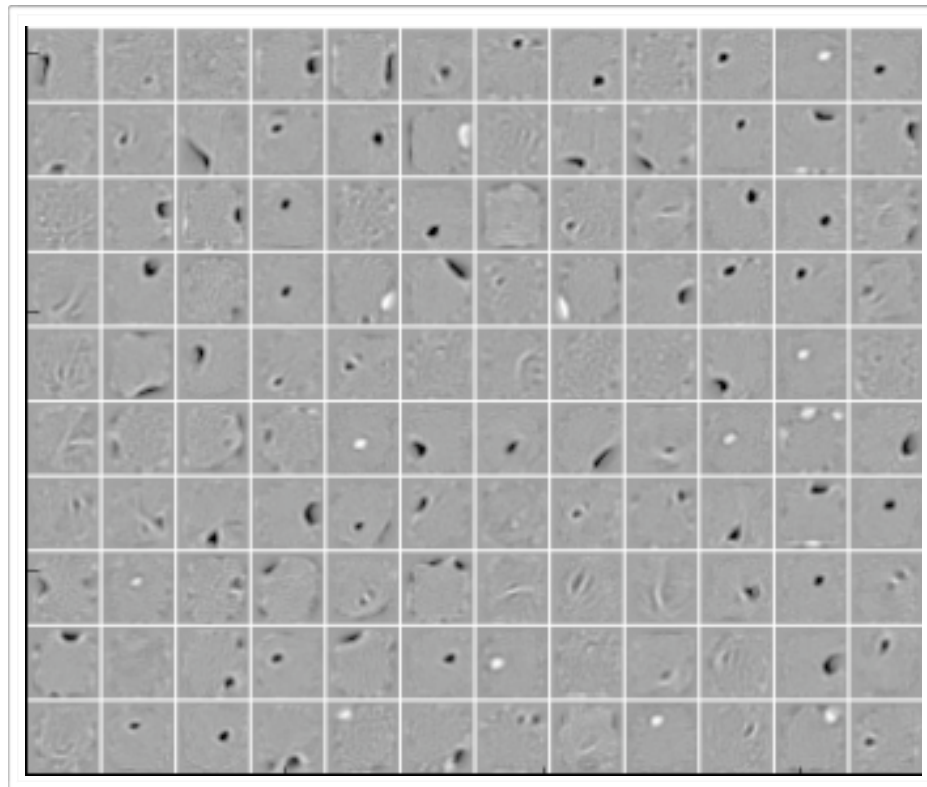


Learned Filters

Non-corrupted

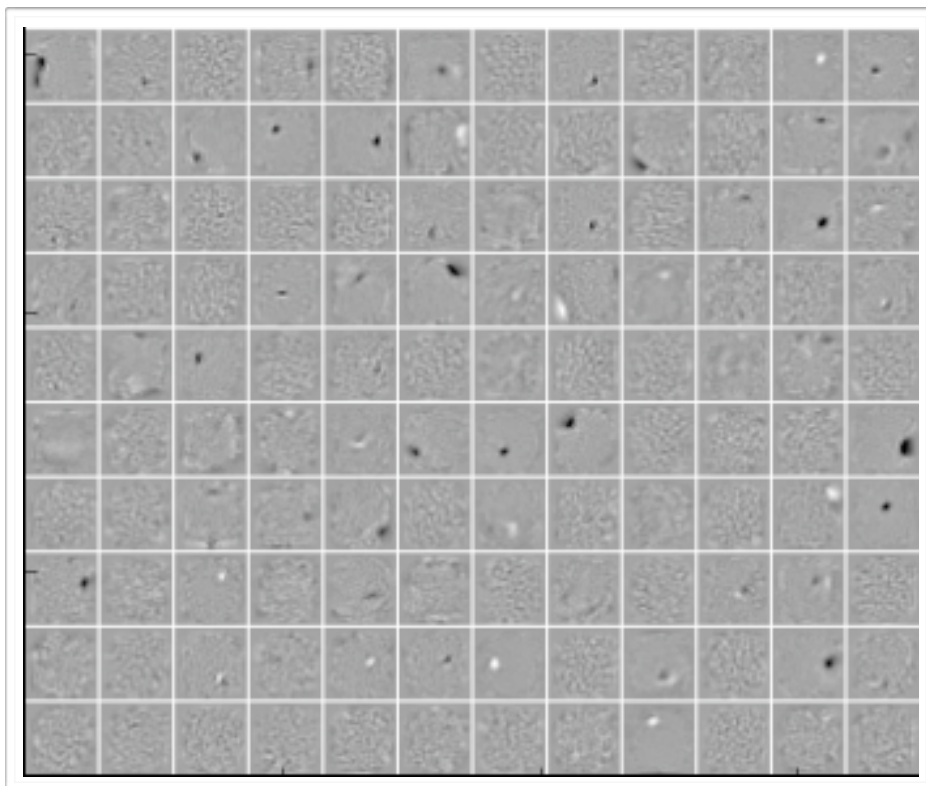


25% corrupted input

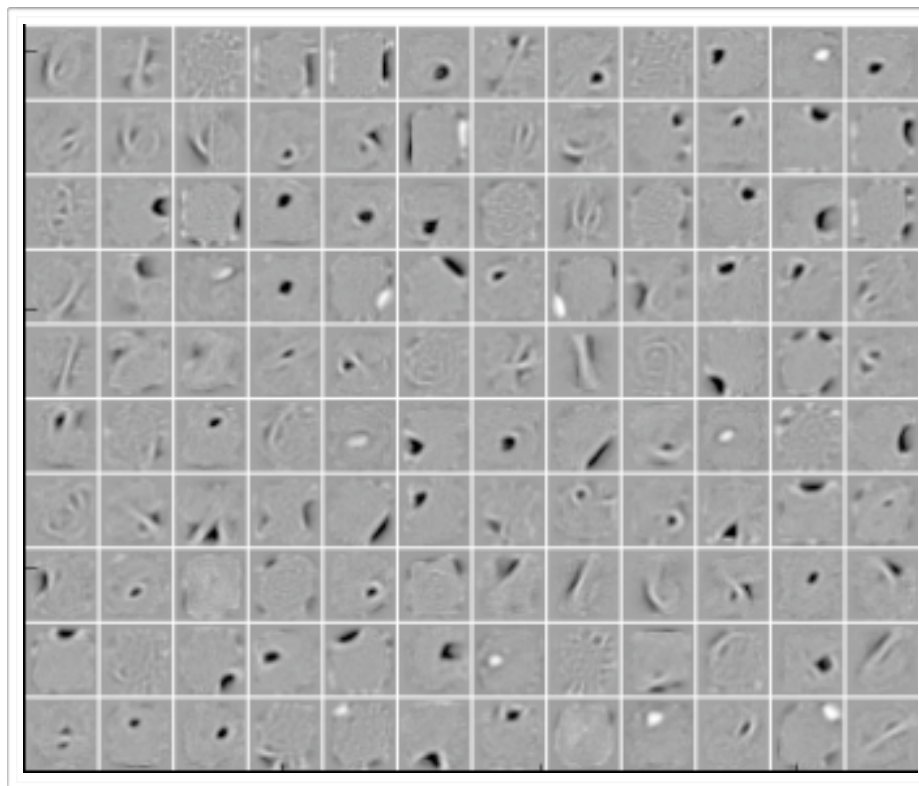


Learned Filters

Non-corrupted

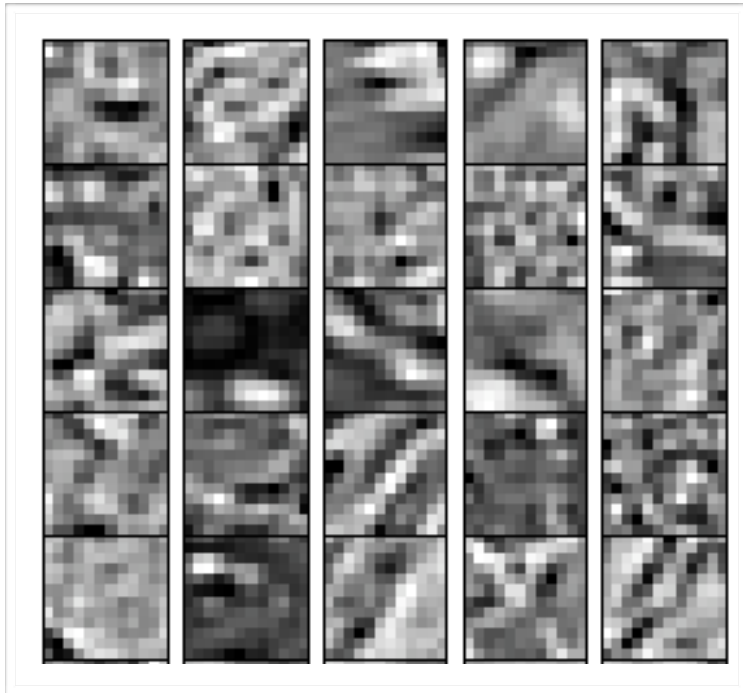


50% corrupted input

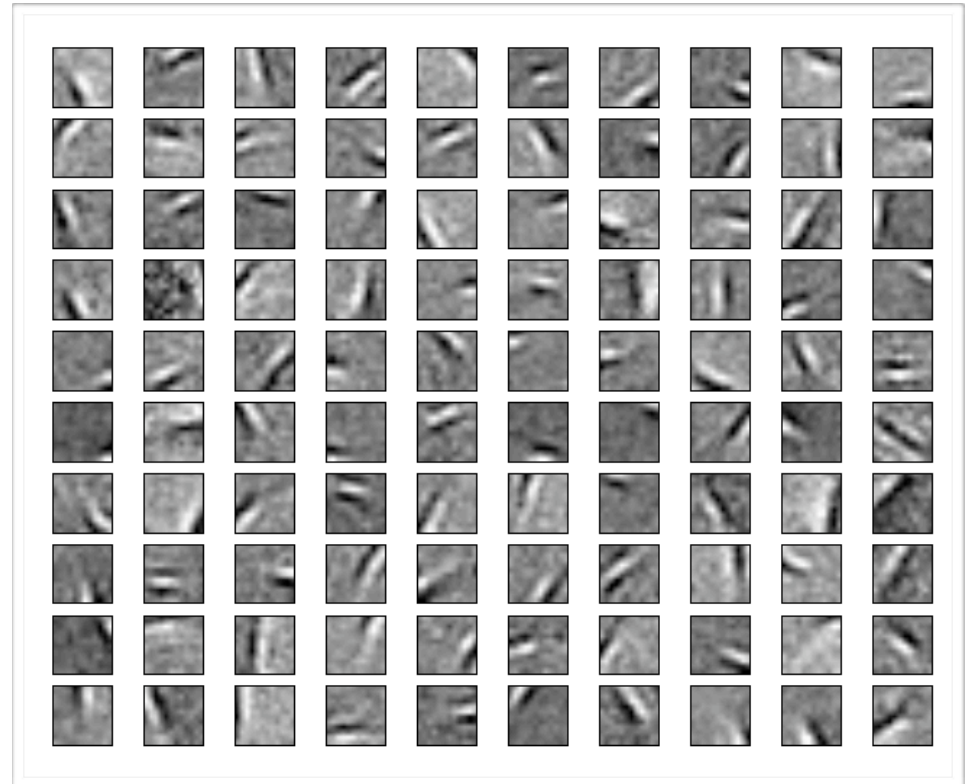


Squared Error Loss

- Training on natural image patches, with squared loss
 - PCA may not be the best solution



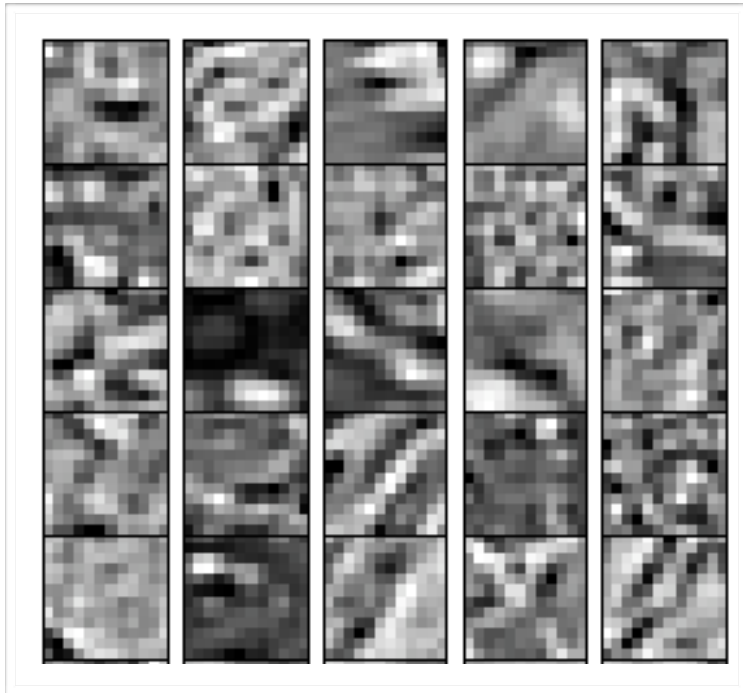
Data



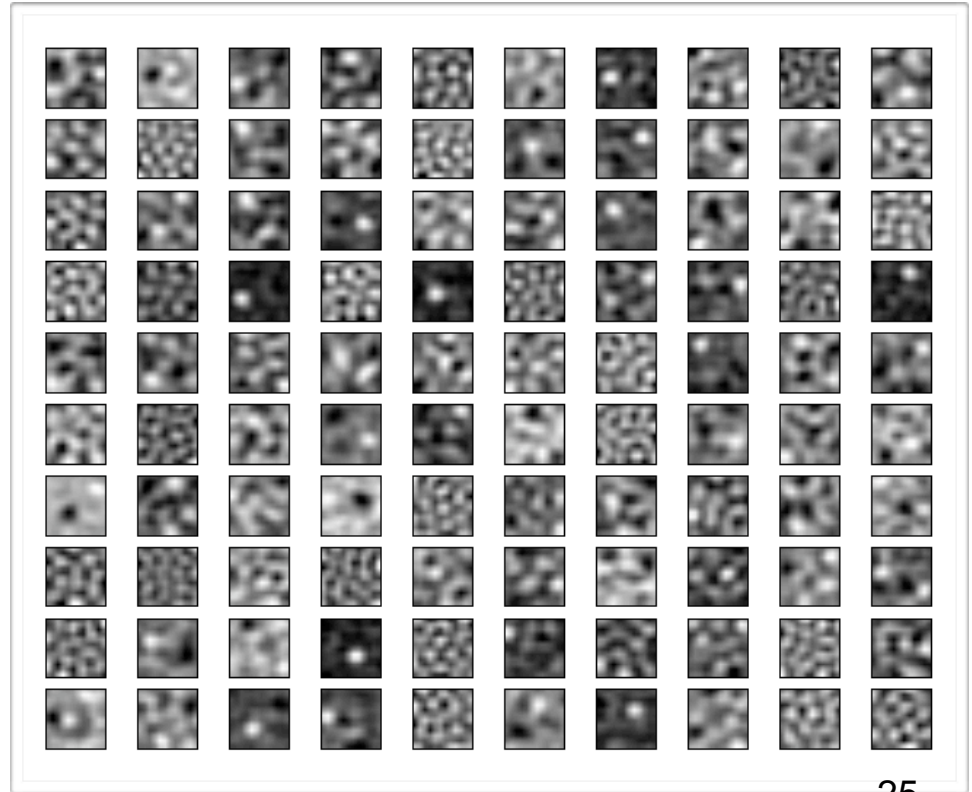
Filters

Squared Error Loss

- Training on natural image patches, with squared loss
 - PCA may not be the best solution



Data



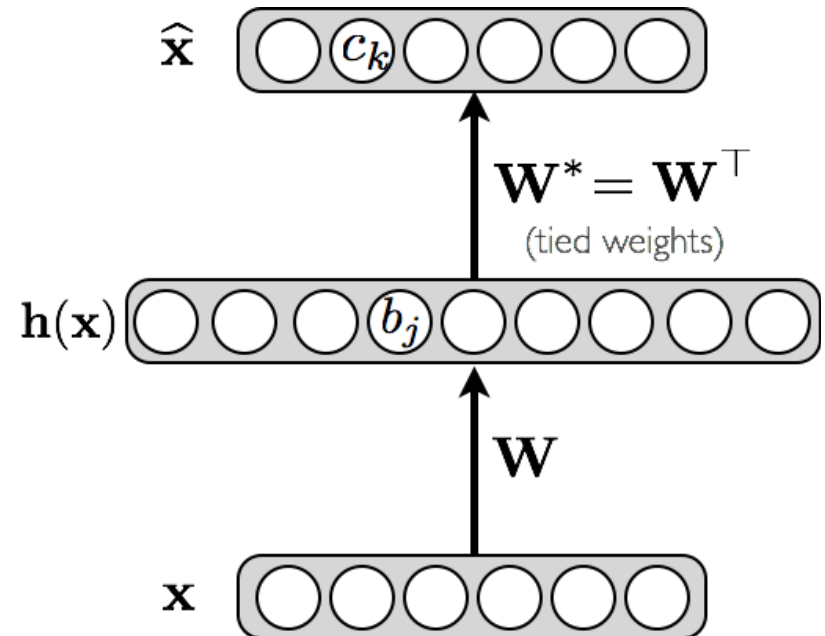
Filters

Contractive Autoencoders

- Alternative approach to avoid **uninteresting solutions**
 - add an **explicit term** in the loss that penalizes that solution

- We wish to extract features that only reflect variations observed in the training set

- we'd like to be invariant to the other variations



Contractive Autoencoders

- Consider the following loss function:

$$\underbrace{l(f(\mathbf{x}^{(t)}))}_{\text{Reconstruction Loss}} + \lambda \underbrace{\|\nabla_{\mathbf{x}^{(t)}} \mathbf{h}(\mathbf{x}^{(t)})\|_F^2}_{\text{Jacobian of Encoder}}$$

- For the **binary observations**:

$$l(f(\mathbf{x}^{(t)})) = - \sum_k \left(x_k^{(t)} \log(\hat{x}_k^{(t)}) + (1 - x_k^{(t)}) \log(1 - \hat{x}_k^{(t)}) \right)$$

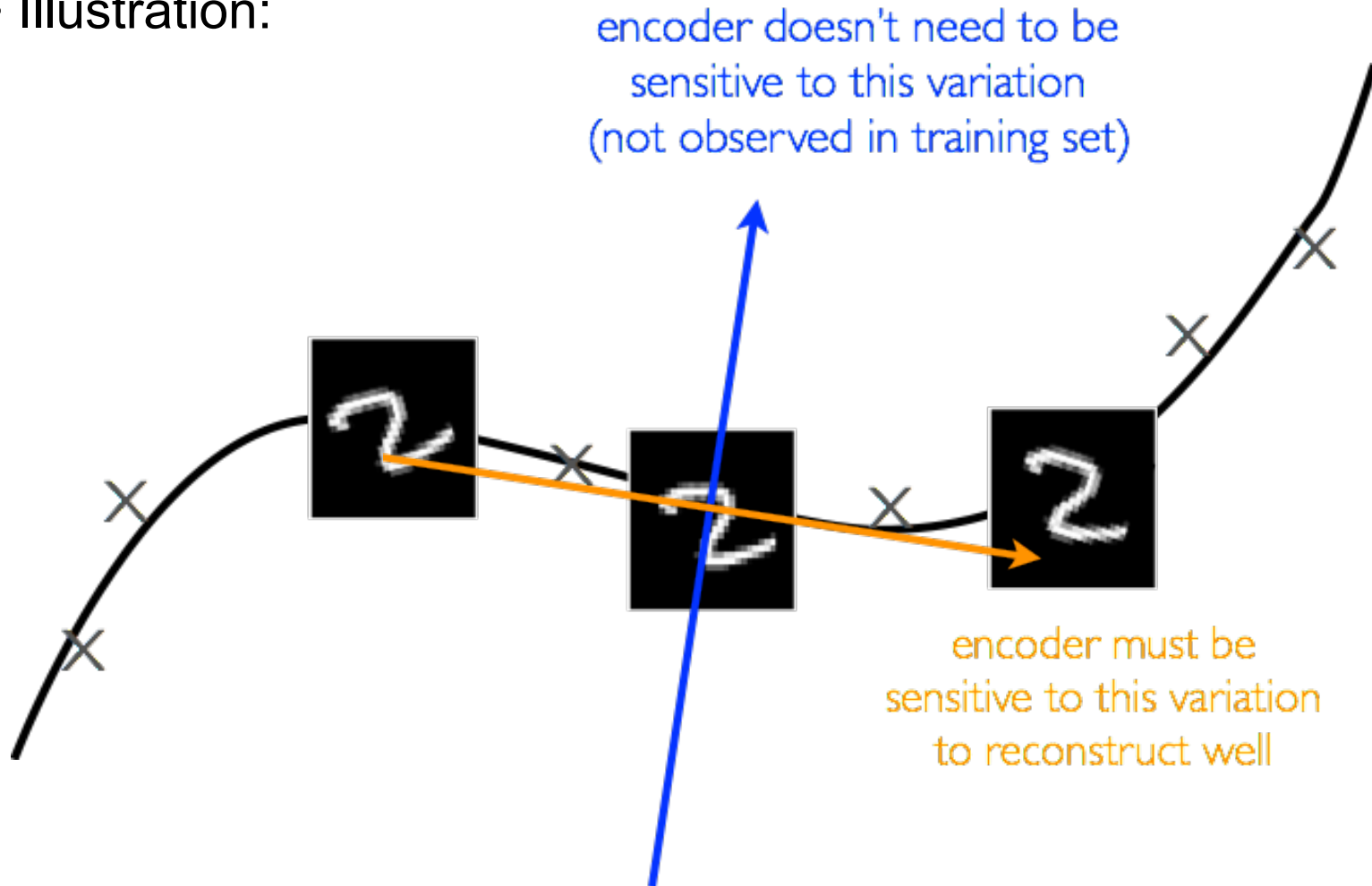
$$\|\nabla_{\mathbf{x}^{(t)}} \mathbf{h}(\mathbf{x}^{(t)})\|_F^2 = \sum_j \sum_k \left(\frac{\partial h(\mathbf{x}^{(t)})_j}{\partial x_k^{(t)}} \right)^2$$

Encoder throws away all information

Autoencoder attempts to preserve all information

Contractive Autoencoders

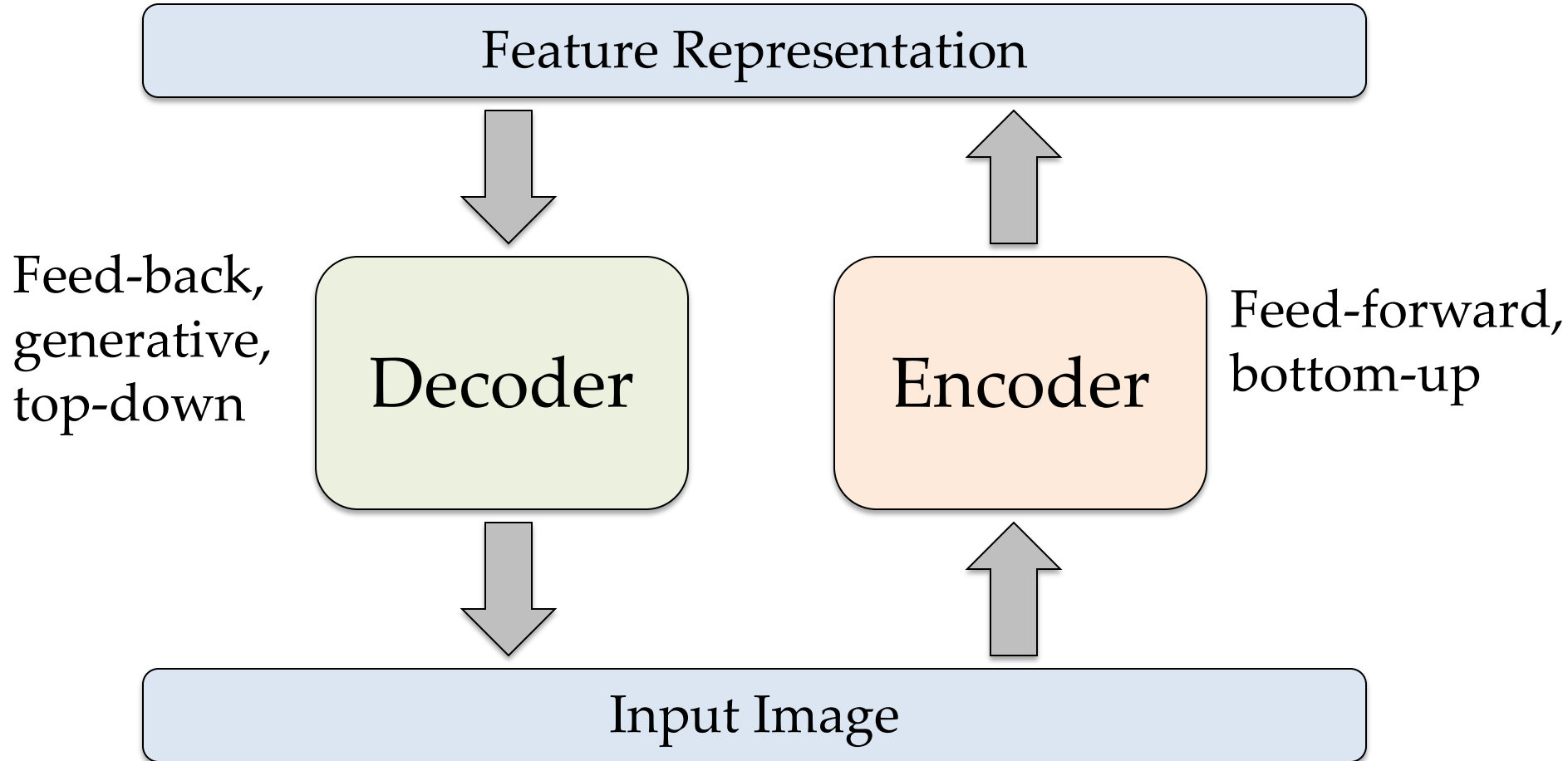
- Illustration:



Pros and Cons

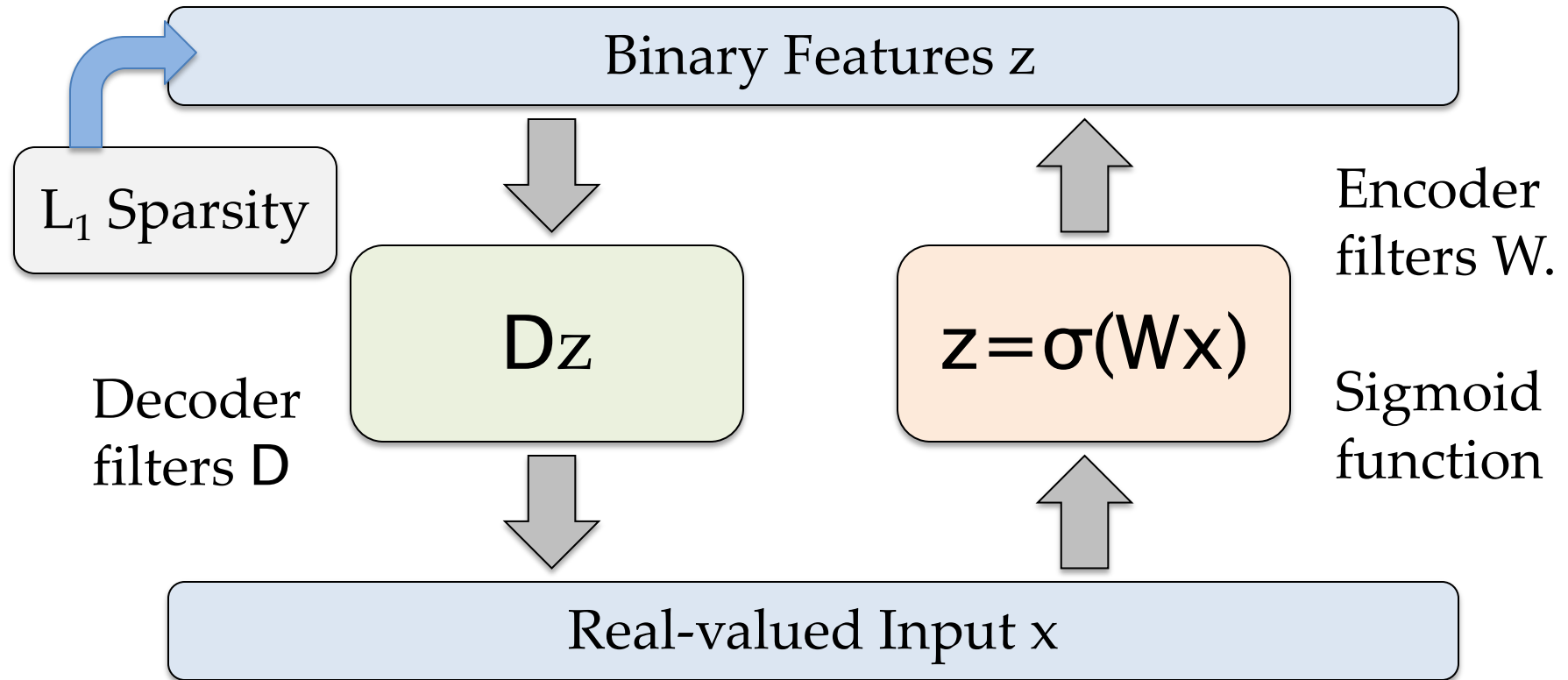
- Advantage of **denoising autoencoder**: simpler to implement
 - requires adding one or two lines of code to regular autoencoder
 - no need to compute Jacobian of hidden layer
- Advantage of **contractive autoencoder**: gradient is deterministic
 - can use second order optimizers (conjugate gradient, LBFGS, etc.)
 - might be more stable than denoising autoencoder, which uses a sampled gradient

Autoencoder



- Details of what goes inside the encoder and decoder matter!
- Need constraints to avoid learning an identity.

Predictive Sparse Decomposition



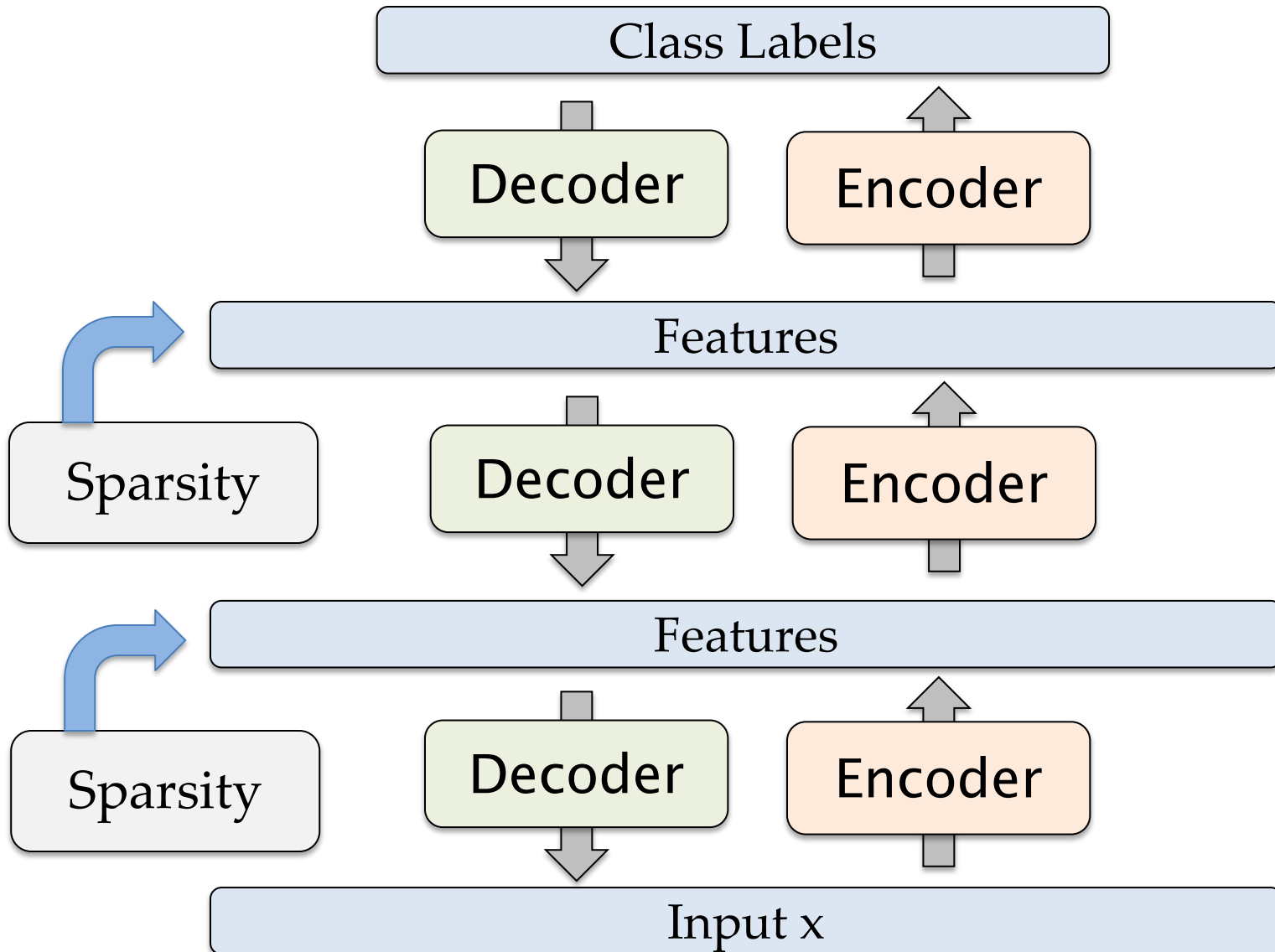
At training time

$$\min_{D, W, z} \underbrace{\|Dz - x\|_2^2 + \lambda \|z\|_1}_{\text{Decoder}} + \underbrace{\|\sigma(Wx) - z\|_2^2}_{\text{Encoder}}$$

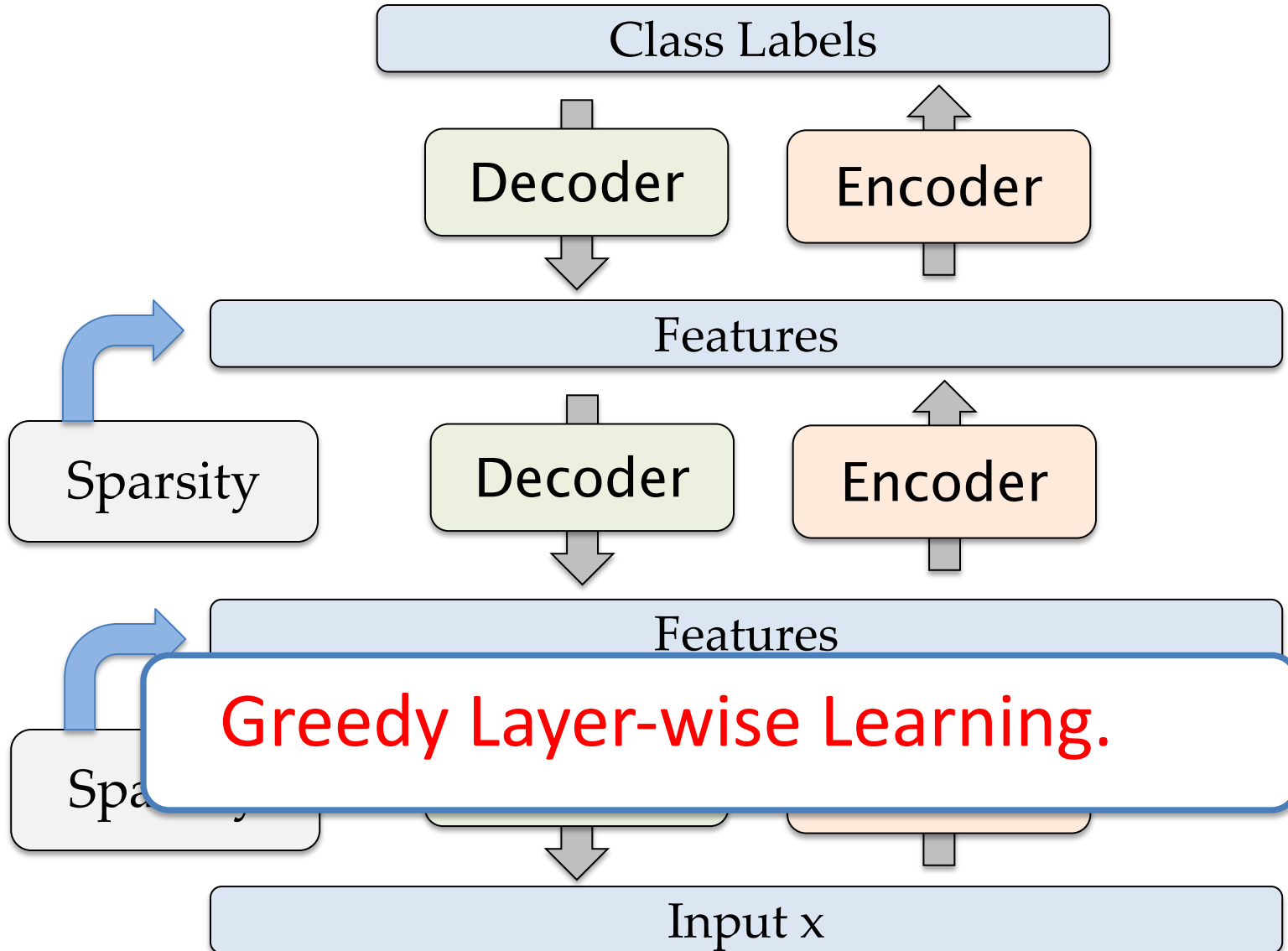
Decoder

Encoder

Stacked Autoencoders

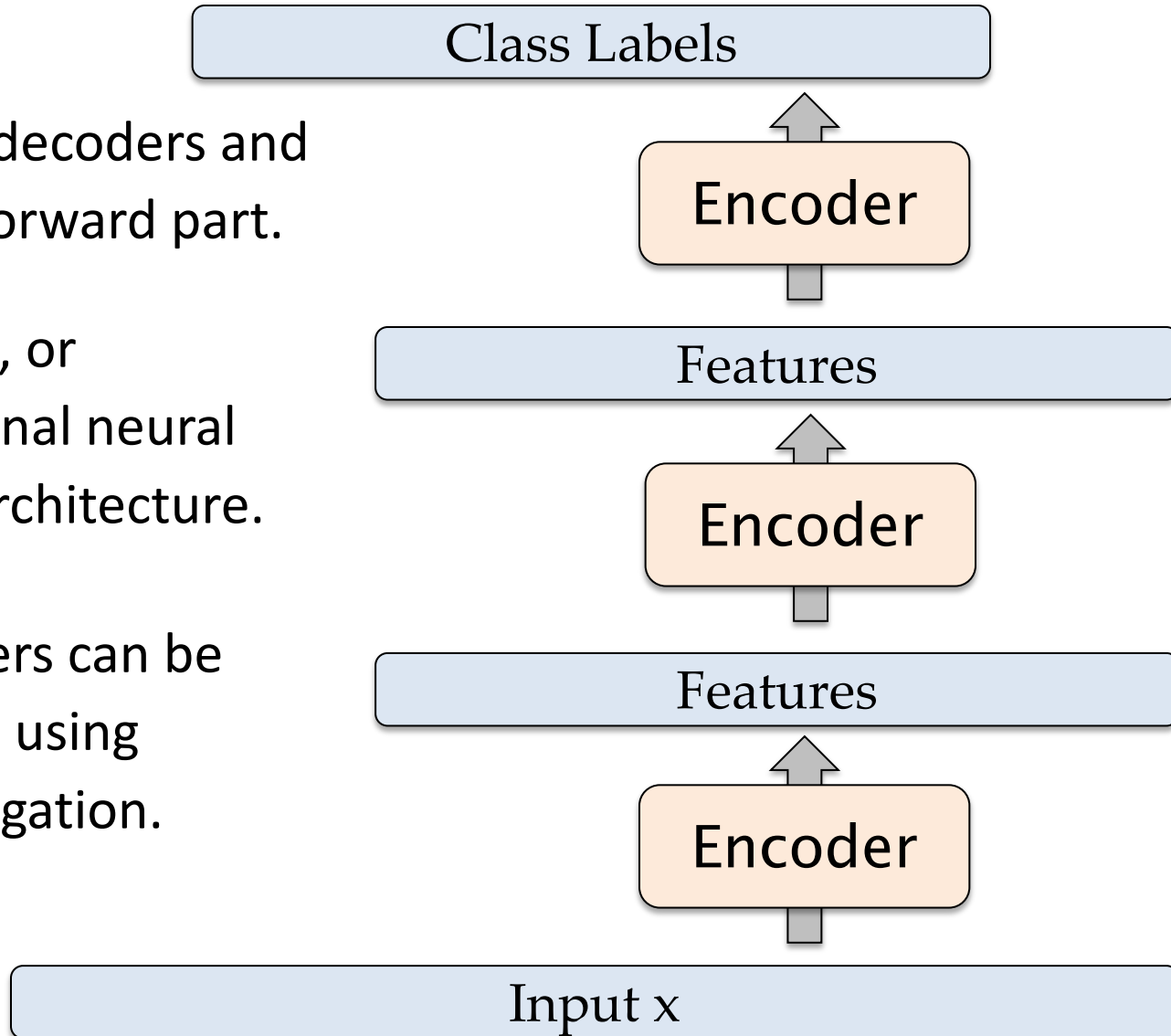


Stacked Autoencoders

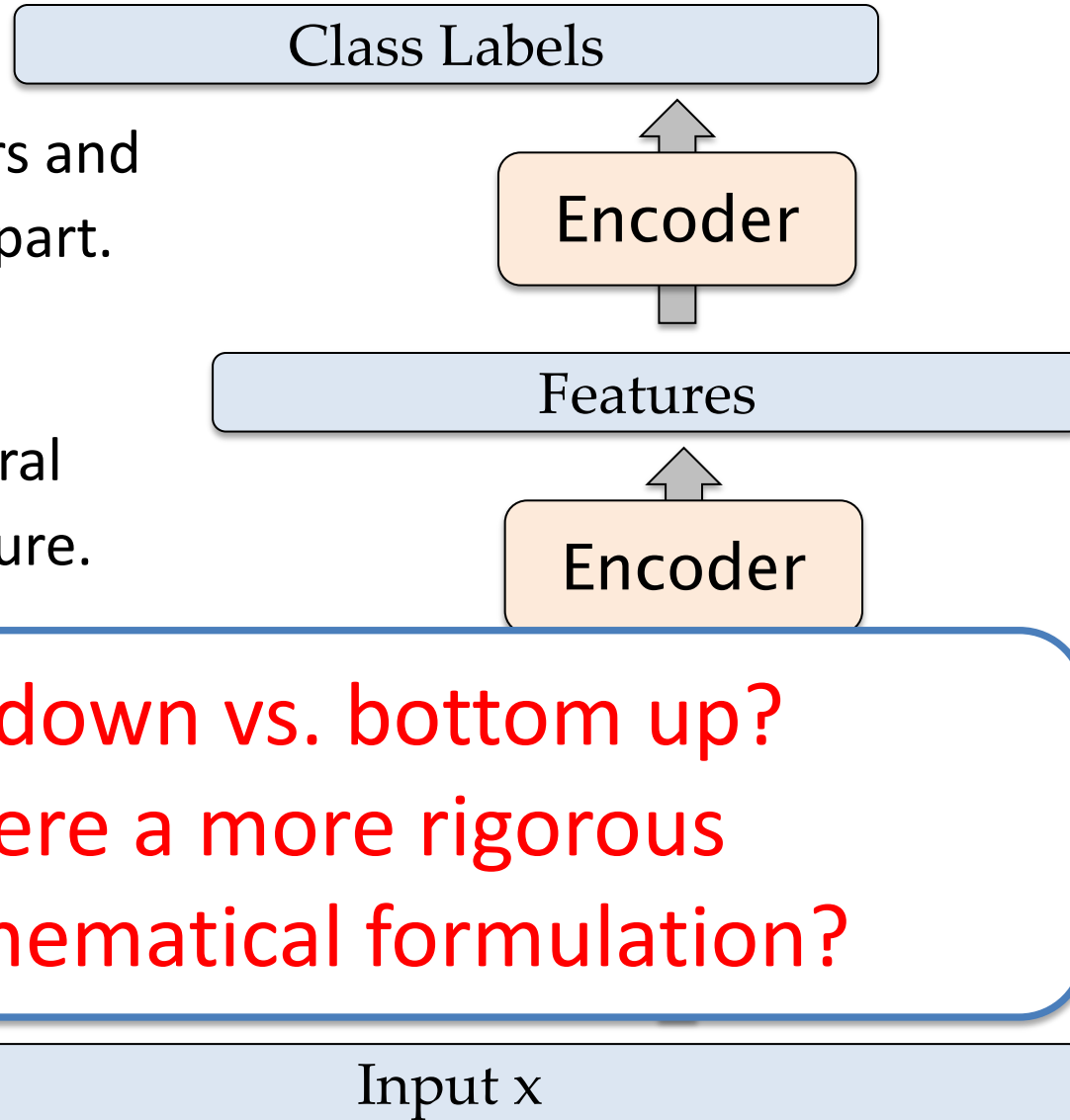


Stacked Autoencoders

- Remove decoders and use feed-forward part.
- Standard, or convolutional neural network architecture.
- Parameters can be fine-tuned using backpropagation.



Stacked Autoencoders



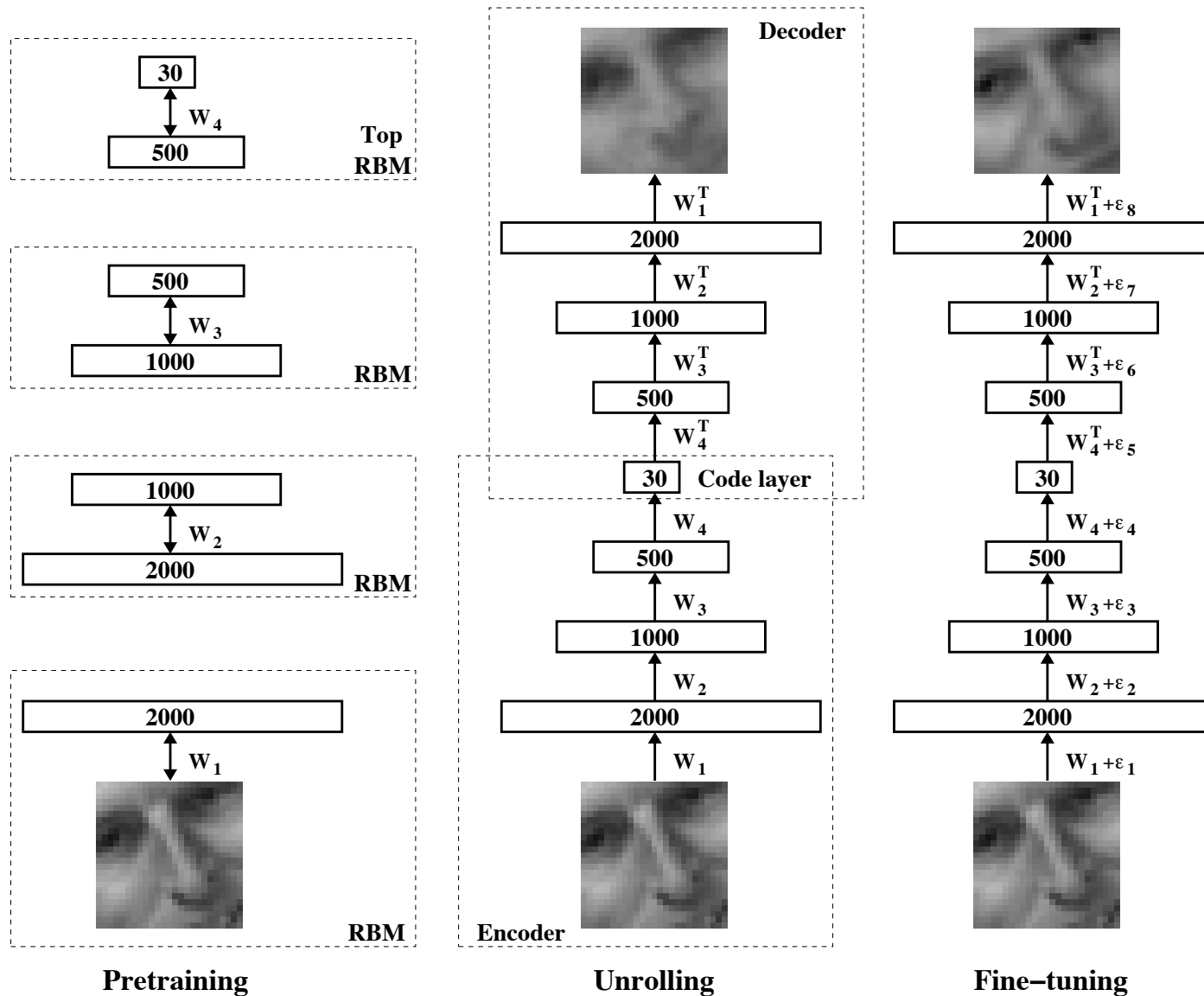
- Remove decoders and use feed-forward part.

- Standard, or convolutional neural network architecture.

- Parameter fine-tuning backpropagation

**Top-down vs. bottom up?
Is there a more rigorous mathematical formulation?**

Deep Autoencoders



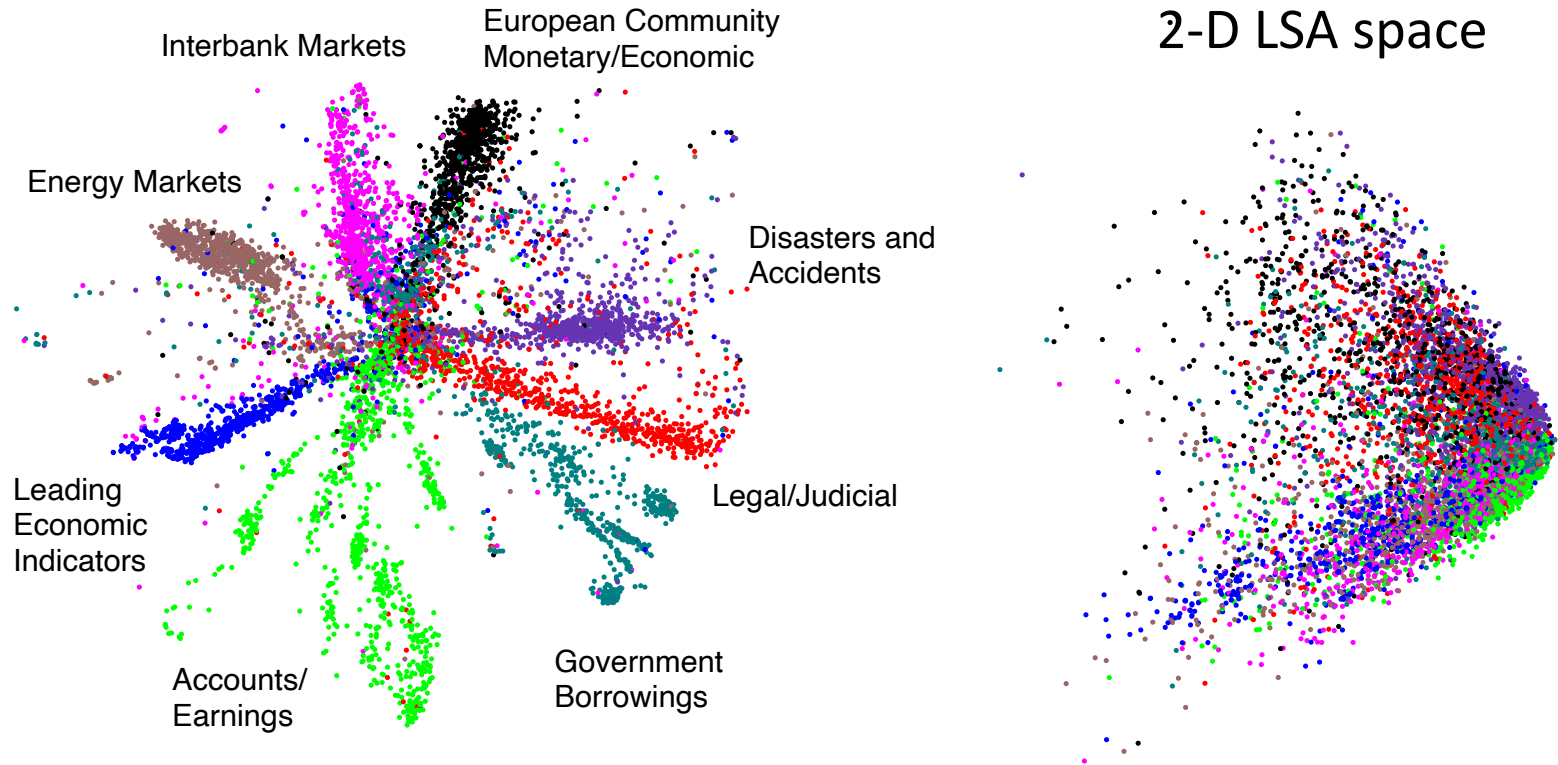
Deep Autoencoders

- We used 25x25 – 2000 – 1000 – 500 – 30 autoencoder to extract 30-D real-valued codes for Olivetti face patches.



- **Top:** Random samples from the test dataset.
- **Middle:** Reconstructions by the 30-dimensional deep autoencoder.
- **Bottom:** Reconstructions by the 30-dimensional PCA.

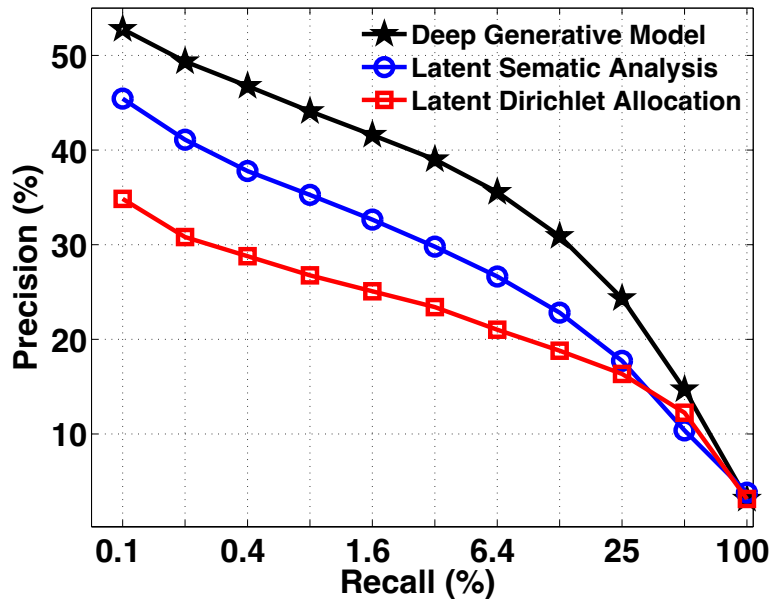
Information Retrieval



- The Reuters Corpus Volume II contains 804,414 newswire stories (randomly split into **402,207 training** and **402,207 test**).
- “Bag-of-words” representation: each article is represented as a vector containing the counts of the most frequently used 2000 words in the training set.

Information Retrieval

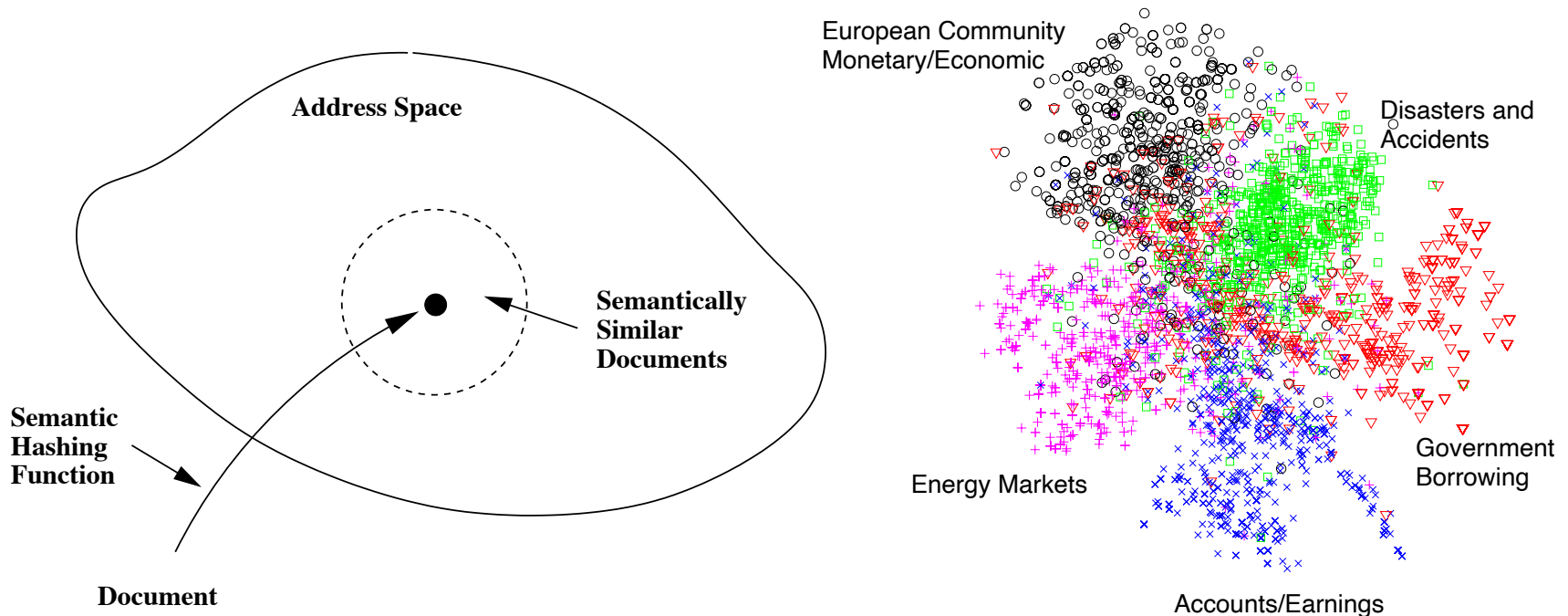
Reuters Dataset



Reuters dataset: 804,414 newswire stories.

Deep generative model significantly outperforms LSA and LDA topic models

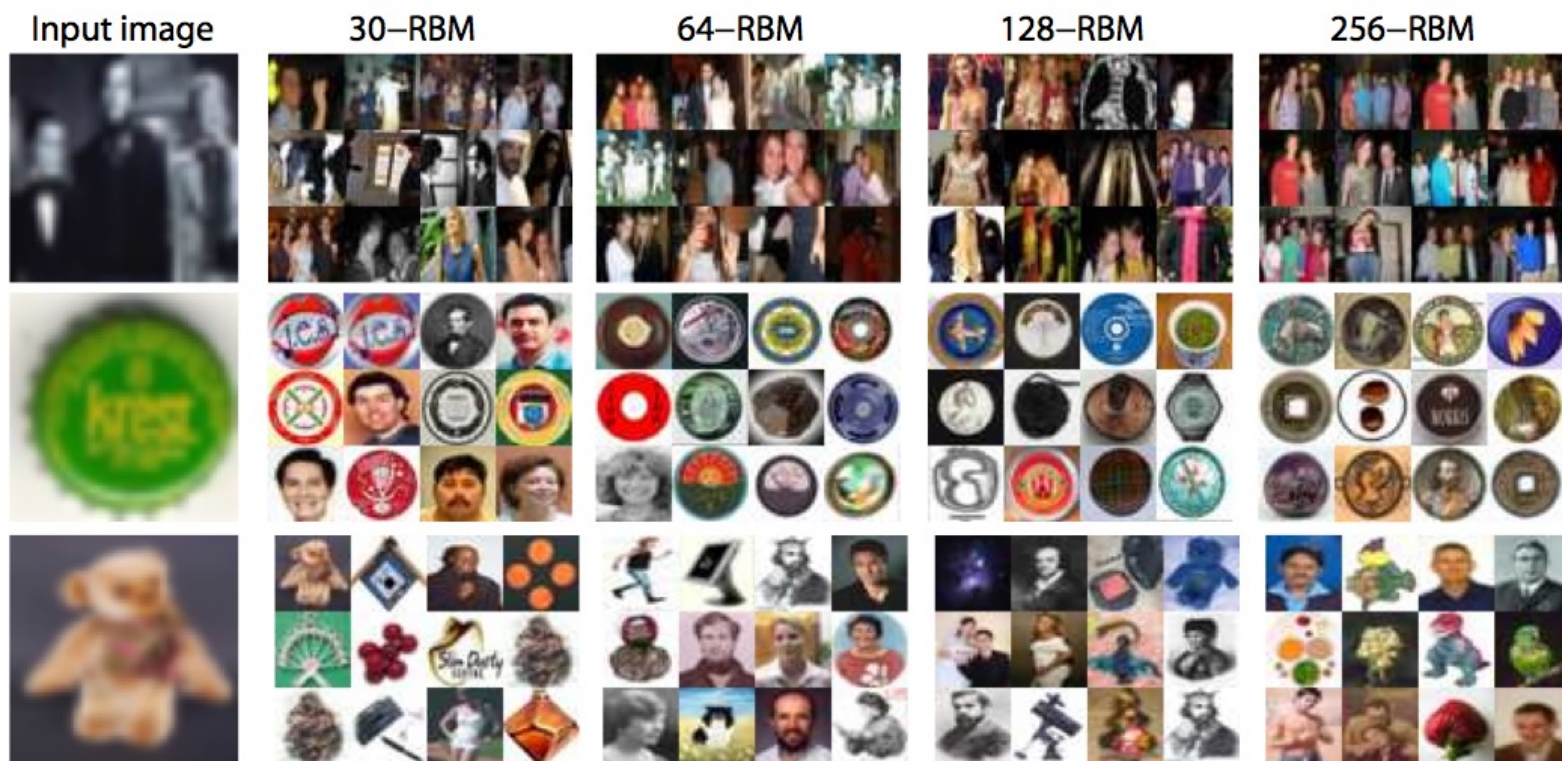
Semantic Hashing



- Learn to map documents into **semantic 20-D binary codes**.
- Retrieve similar documents stored at the nearby addresses **with no search at all**.

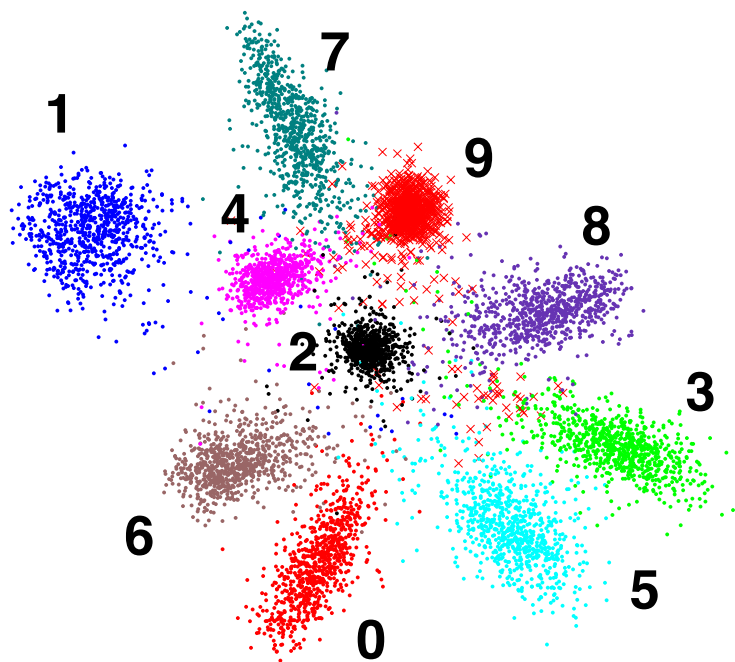
Searching Large Image Database using Binary Codes

- Map images into binary codes for fast retrieval.



- Small Codes, Torralba, Fergus, Weiss, CVPR 2008
- Spectral Hashing, Y. Weiss, A. Torralba, R. Fergus, NIPS 2008
- Kulis and Darrell, NIPS 2009, Gong and Lazebnik, CVPR 2011
- Norouzi and Fleet, ICML 2011,

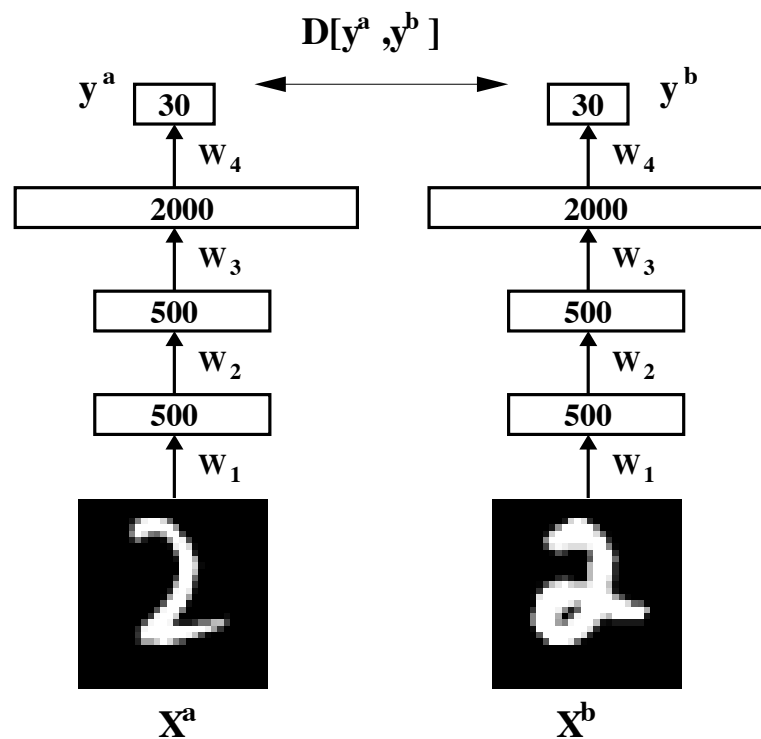
Learning Similarity Measures



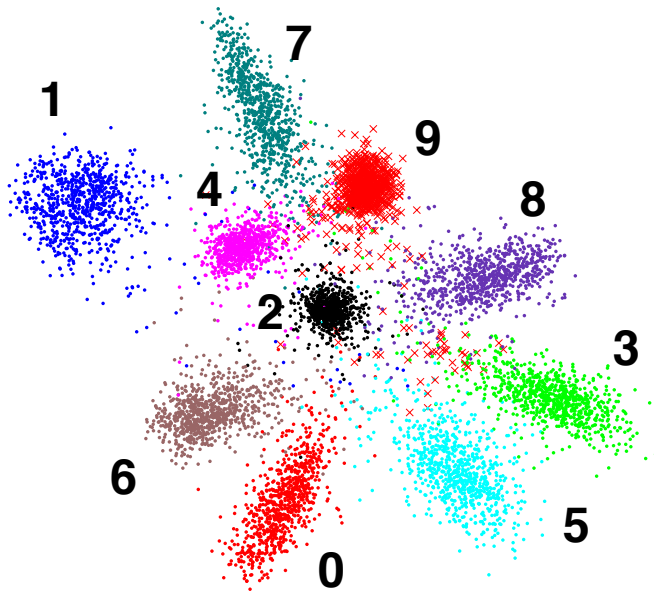
Related to Siamese Networks of LeCun.

- Learn a nonlinear transformation of the input space.
- Optimize to make KNN perform well in the low-dimensional feature space

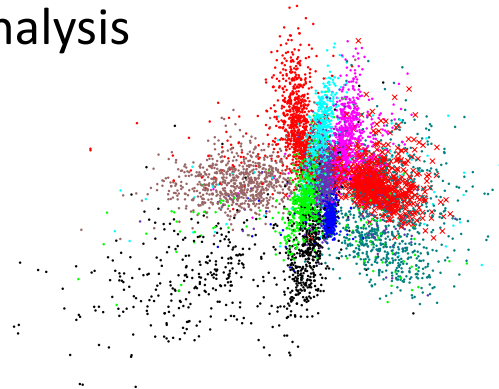
Maximize the Agreement



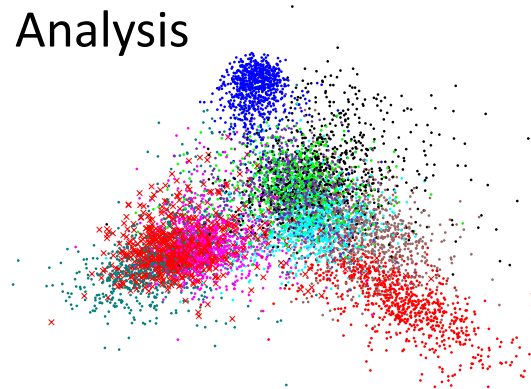
Learning Similarity Measures



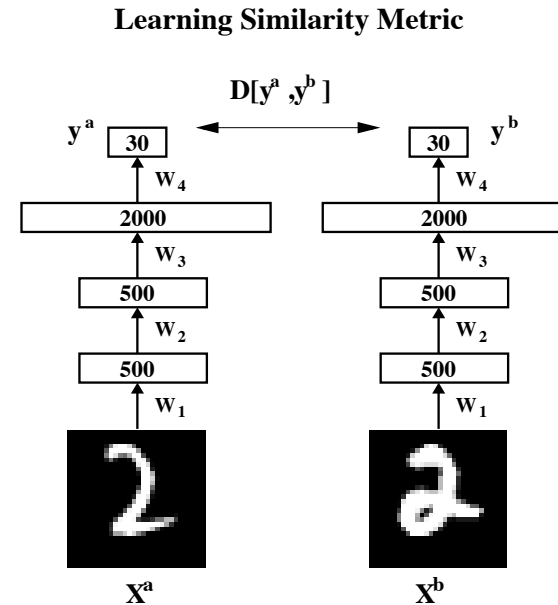
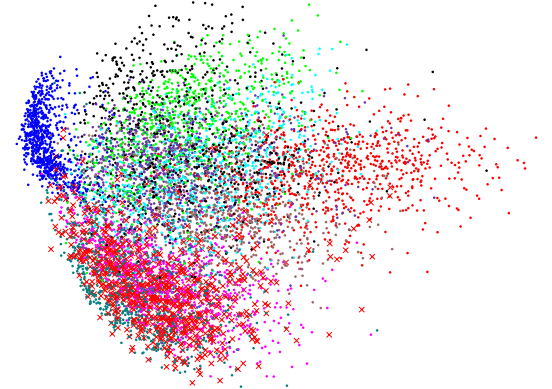
Neighborhood Component Analysis



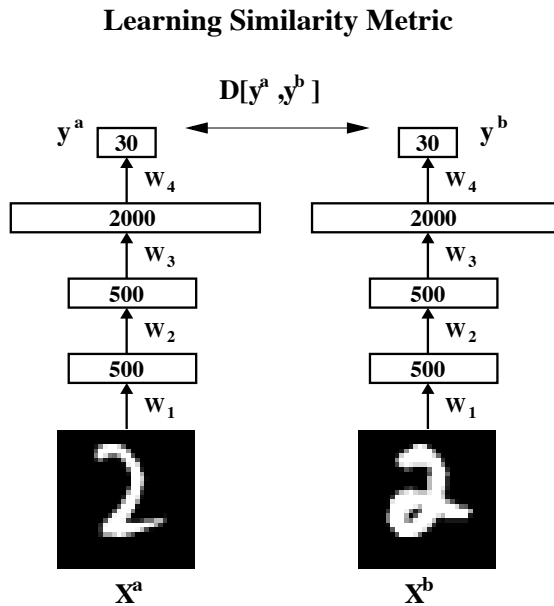
Linear discriminant Analysis



PCA



Learning Similarity Measures



- As we change unit 25 in the code layer, ``3'' image turns into ``5'' image
- As we change unit 42 in the code layer, thick ``3'' image turns into skinny ``3''.