# Introduction to Graph Neural Networks

Minji Yoon

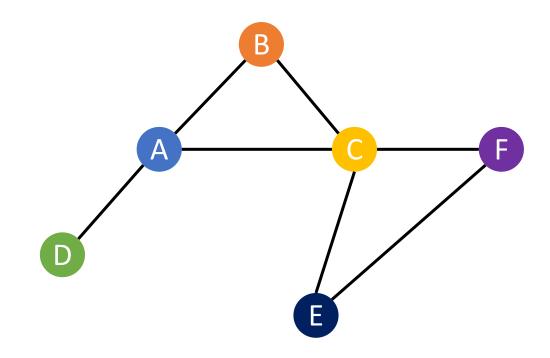
Computer Science Department

Carnegie Mellon University

### Talk objectives

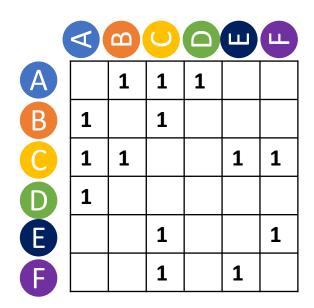
- Introduce Graph Neural Networks (GNNs)
- Highlight interesting open research questions

### What is a graph?

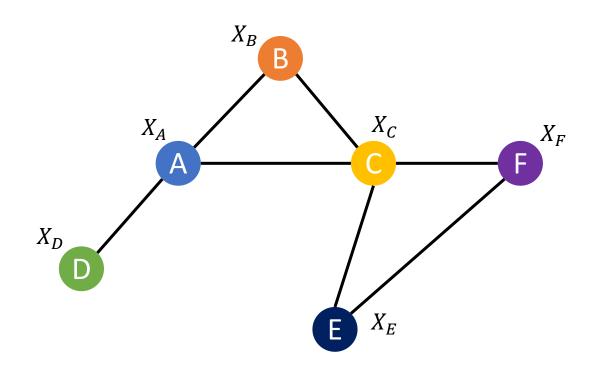


A graph is composed of

- Nodes (also called vertices)
- Edges connecting a pair of nodes presented in an adjacency matrix



### What is a graph?



A graph is composed of

- Nodes (also called vertices)
- Edges connecting a pair of nodes presented in an adjacency matrix

Nodes can have **feature vectors** 

$X_A$
$X_B$
$X_C$
$X_D$
$X_E$
$X_F$

### Graphs are everywhere



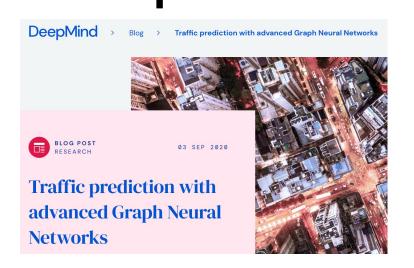








### Graph Neural Networks have a large impact on...



#### Food Discovery with Uber Eats: Using Graph Learning to Power Recommendations

Ankit Jain, Isaac Liu, Ankur Sarda, and Piero Molino

December 4, 2019





#### PinSage: A new graph convolutional neural network for web-scale recommender systems

Ruining He | Pinterest engineer, Pinterest Labs

#### Web image search gets better with graph neural networks

in to image search uses images returned by traditional search weles in a graph neural network through which similarity signals are nieving improved ranking in cross-modal retrieval.

amazon | science

**PUBLICATION** 

P-Companion: A principled framework for diversified complementary product recommendation

By Junheng Hao, Tong Zhao, Jin Li, Xin Luna Dong, Christos Faloutsos, Yizhou Sun, Wei Wang 2020

ER LABS Europe





#### Graph Neural Networks have a large npi | computational materials

impact on...

GCN-RL Circuit Designer: Transferable Transistor Sizing with Graph Neural Networks and Reinforcement Learning

Hanrui Wang<sup>1</sup>, Kuan Wang<sup>1</sup>, Jiacheng Yang<sup>1</sup>, Linxiao Shen<sup>2</sup>, Nan Sun<sup>2</sup>, Hae-Seung Lee<sup>1</sup>, Song Han<sup>1</sup>

> <sup>1</sup>Massachusetts Institute of Technology <sup>2</sup>UT Austin





#### The next big thing: the use of graph neural networks to discover particles

September 24, 2020 | Zack Savitsky







Machine learning algorithms can beat the world's hardest video games in minutes and solve complex equations faster than the collective efforts of generations of physicists. But the conventional algorithms still struggle to pick out stop signs on a busy street.

Object identification continues to hamper the field of machine learning — especially when the pictures are multidimensional and complicated, like the ones particle detectors take of collisions in high-energy physics experiments. However, a new class of neural networks is helping these models boost their pattern recognition abilities, and the technology may soon be implemented in particle physics experiments to optimize data analysis.

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Article Open Access | Published: 03 June 2021

#### Benchmarking graph neural networks for materials chemistry

Victor Fung ☑, Jiaxin Zhang, Eric Juarez & Bobby G. Sumpter

npj Computational Materials 7, Article number: 84 (2021) | Cite this article

7807 Accesses 7 Citations 41 Altmetric Metrics

#### nature

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Article | Published: 09 June 2021

#### A graph placement methodology for fast chip design

Azalia Mirhoseini ⊠, Anna Goldie ⊠, Mustafa Yazgan, Joe Wenjie Jiang, Ebrahim Songhori, Shen Wang, Young-Joon Lee, Eric Johnson, Omkar Pathak, Azade Nazi, Jiwoo Pak, Andy Tong, Kavya Srinivasa, William Hang, Emre Tuncer, Quoc V. Le, James Laudon, Richard Ho, Roger Carpenter & Jeff Dean

## Graph Neural Networks have a large impact on...

#### nature

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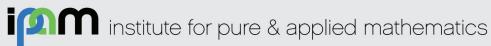
nature > news > article

NEWS 01 December 2021

### DeepMind's AI helps untangle the mathematics of knots

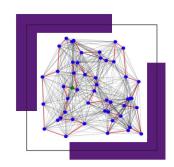
The machine-learning techniques could sets.

#### **Patterns**



### **Deep Learning and Combinatorial Optimization**

February 22 - 25, 2021





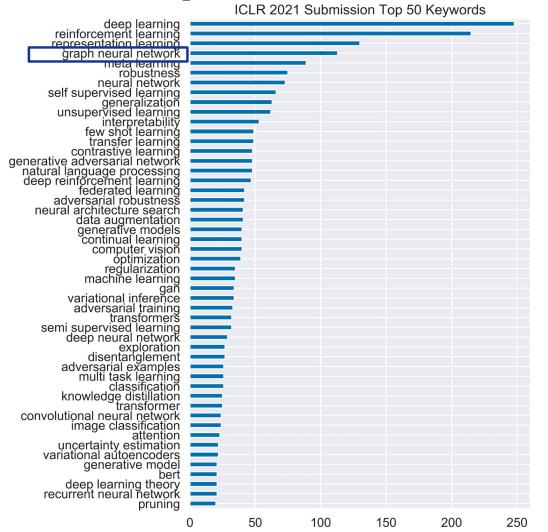
#### **Opinion**

#### **Neural algorithmic reasoning**

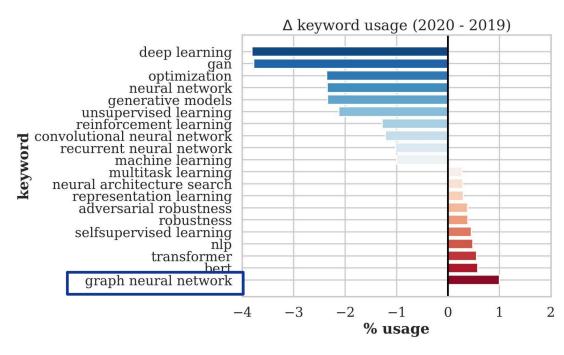
Petar Veličković<sup>1,\*</sup> and Charles Blundell<sup>1</sup> DeepMind, London, Greater London, UK \*Correspondence: petarv@google.com https://doi.org/10.1016/j.patter.2021.100273

We present neural algorithmic reasoning—the art of building neural networks that are able to execute algorithmic computation—and provide our opinion on its transformative potential for running classical algorithms on inputs previously considered inaccessible to them.

### A very hot research topic

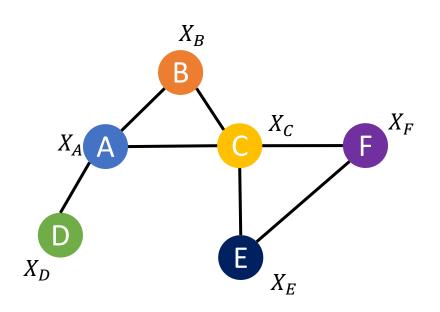






### What is Graph Neural Network?

### Problem definition



#### Given

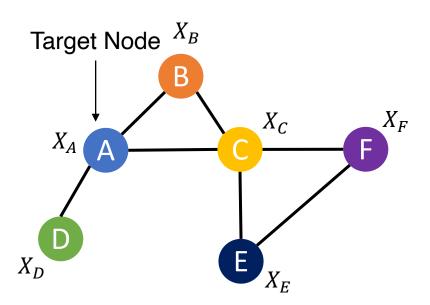
- A graph
- Node attributes
- (part of nodes are labeled)

#### Find

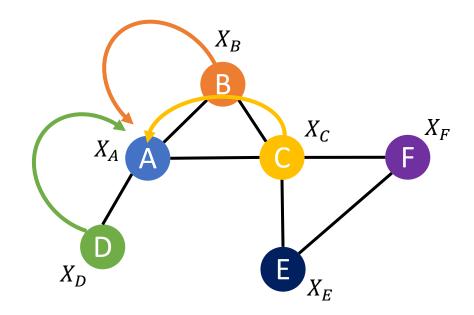
Node embeddings

#### Predict

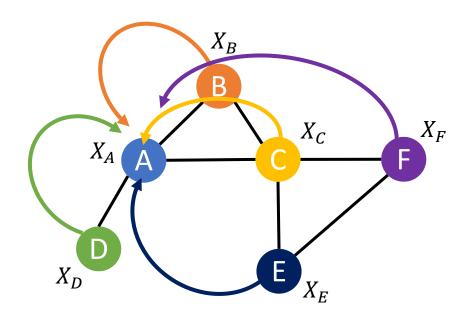
Labels for the remaining nodes



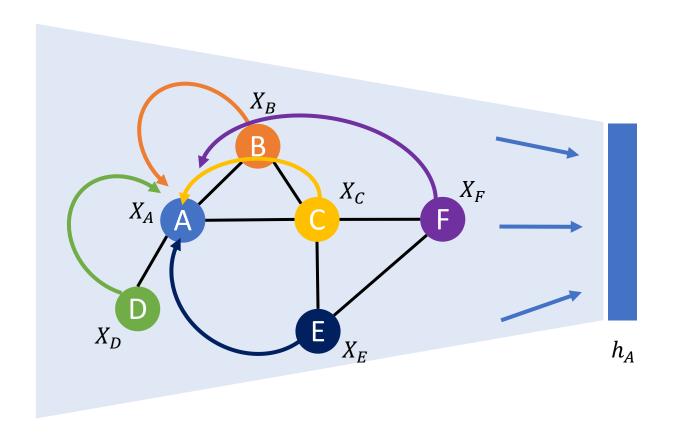
"Homophily: connected nodes are related/informative/similar"

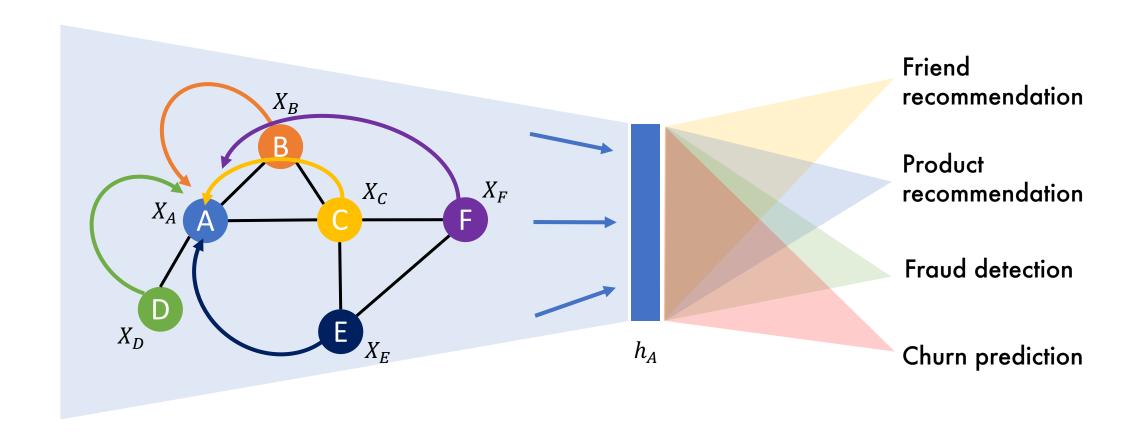


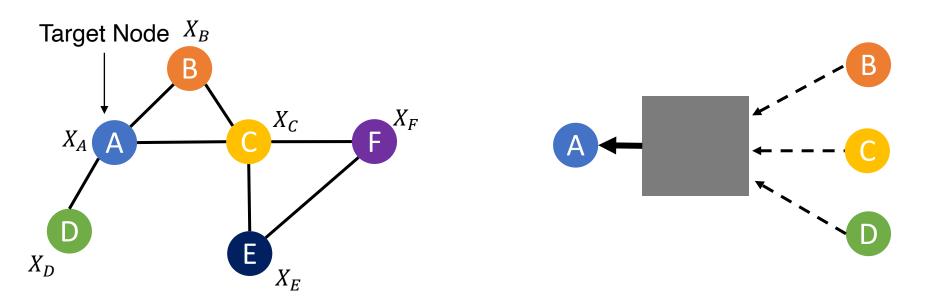
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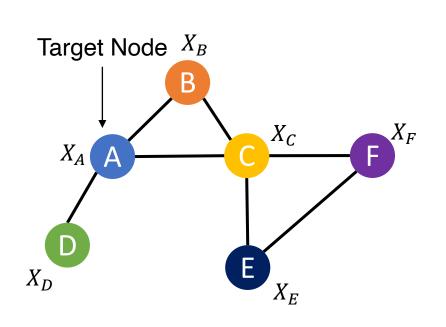


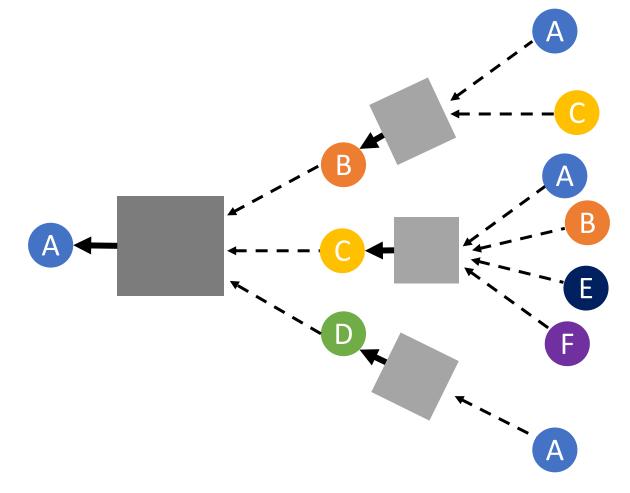
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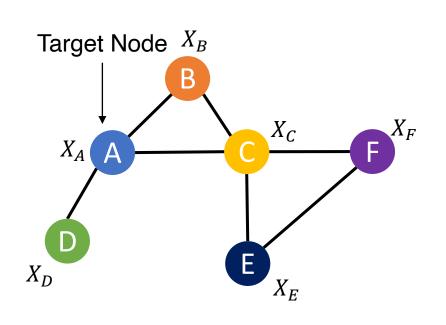


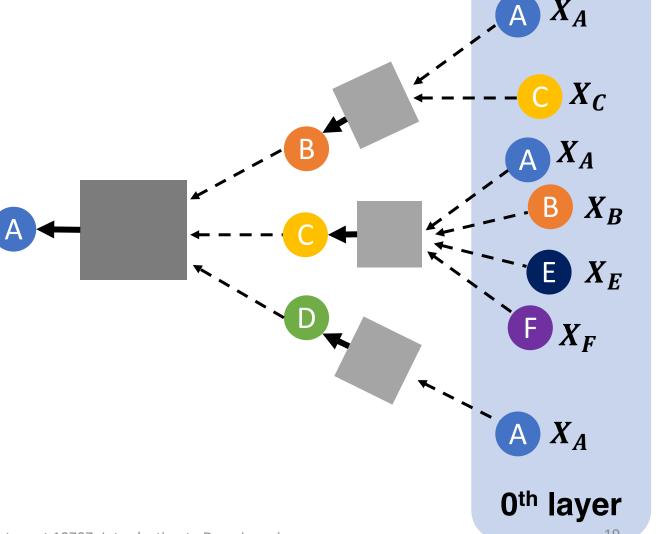


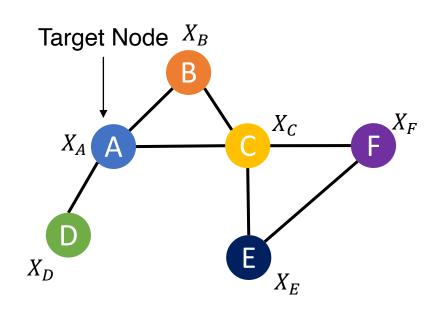


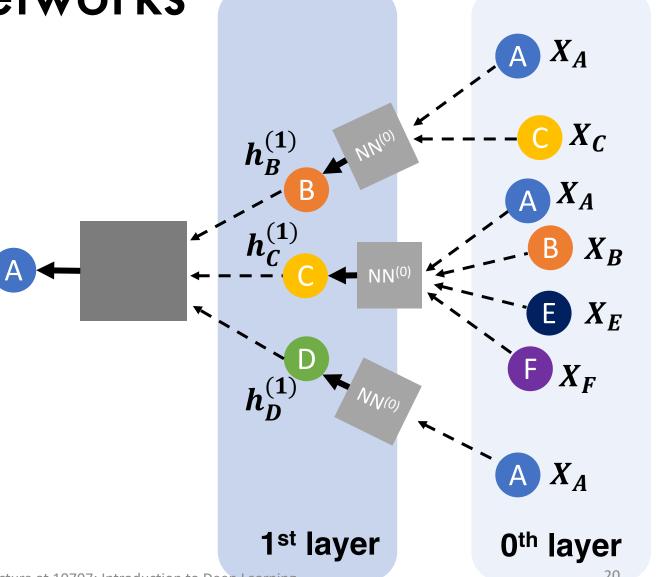


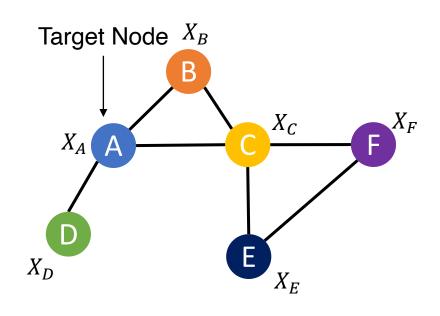


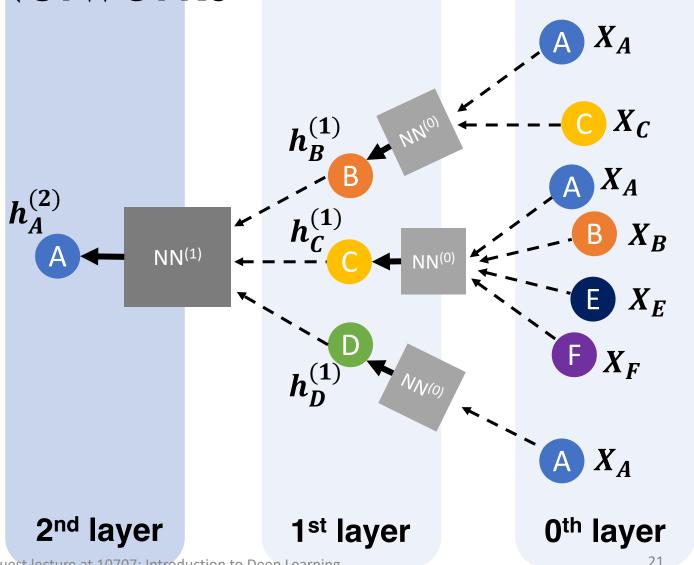












#### 1. Aggregate messages from neighbors

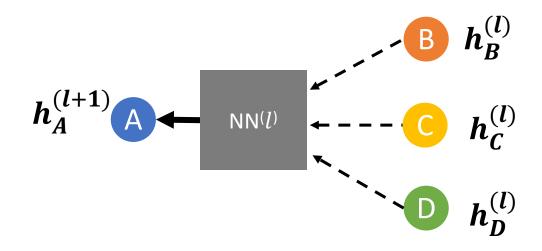
 $h_v^{(l)}$ : node embedding of v at l-th layer

 $\mathcal{N}(v)$  : neighboring nodes of v

 $f^{(l)}$ : aggregation function at l-th layer

 $m_{v}^{\left(l
ight)}$  : message vector of v at l-th layer

$$m_A^{(l)} = \mathbf{f}^{(l)} \left( h_A^{(l)}, \left\{ h_u^{(l)} : u \in \mathcal{N}(A) \right\} \right)$$
$$= \mathbf{f}^{(l)} \left( h_A^{(l)}, h_B^{(l)} h_C^{(l)} h_D^{(l)} \right)$$



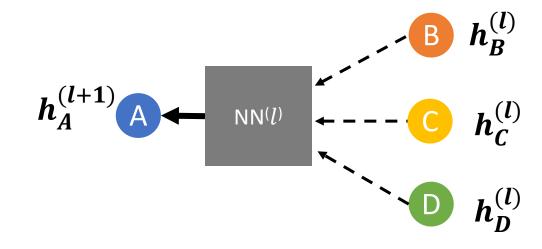
Neighbors of node A 
$$\mathcal{N}(A) = \{B, C, D\}$$

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$$= \mathbf{f}^{(l)} \left( h_A^{(l)}, h_B^{(l)} h_C^{(l)} h_D^{(l)} \right)$$

#### 2. Transform messages

 $m{g}^{(l)}$ : transformation function at l-th layer  $h_{\scriptscriptstyle A}^{(l+1)} = m{g}^{(l)}(m_{\scriptscriptstyle A}^{(l)})$ 



Neighbors of node A 
$$\mathcal{N}(A) = \{B, C, D\}$$

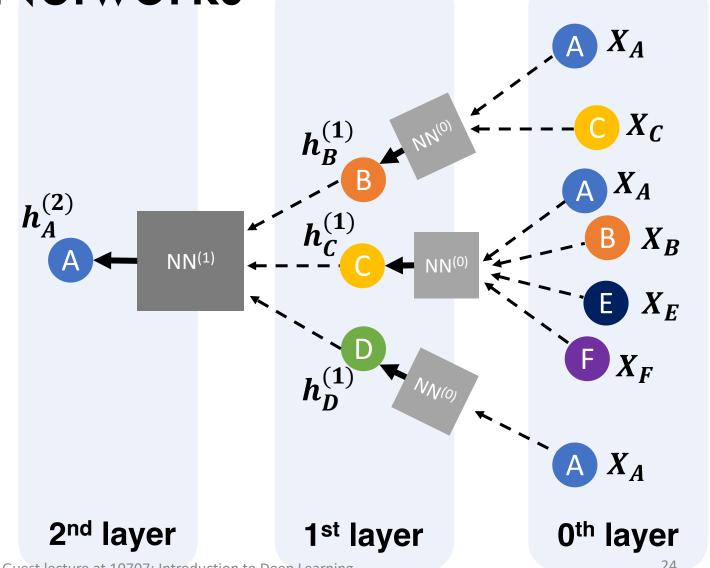
In each layer l, for each target node v:

#### 1. Aggregate messages

$$m_v^{(l)} = \boldsymbol{f}^{(l)}\left(h_v^{(l)}, \left\{h_u^{(l)}: u \in \mathcal{N}(v)\right\}\right)$$

#### 2. Transform messages

$$h_v^{(l+1)} = \boldsymbol{g}^{(l)}(m_v^{(l)})$$



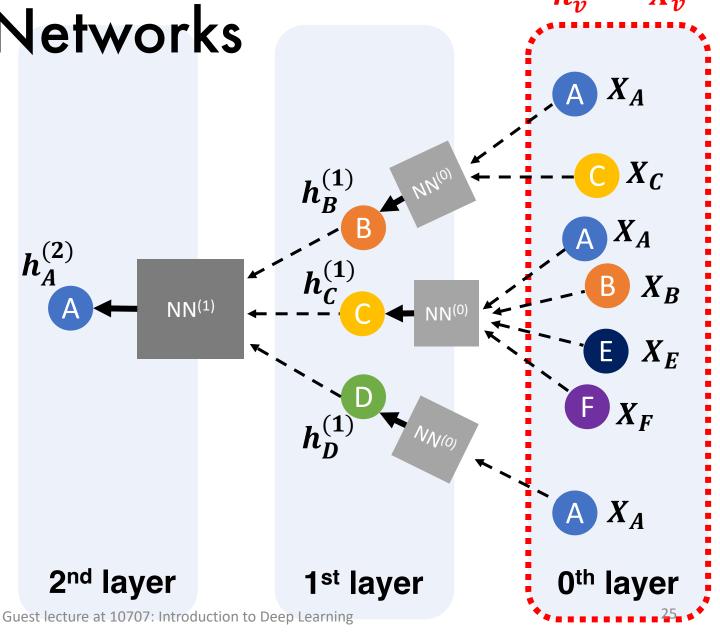
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Minji Yoon (CMU) - Guest lecture at 10707: Introduction to Deep Learning

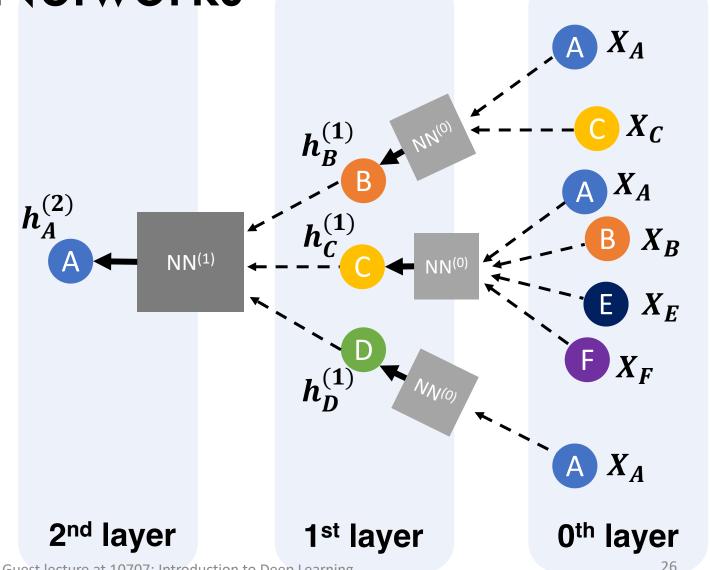
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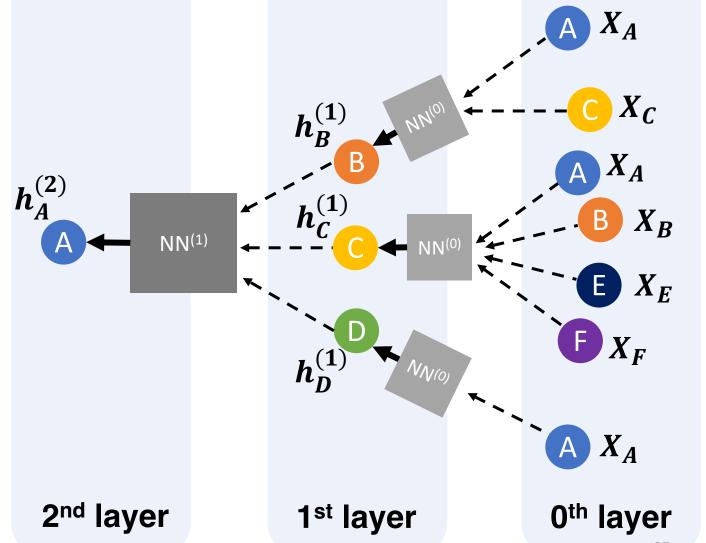
Graph Convolutional Networks<sup>[1]</sup>

#### 1. Aggregate messages

$$m_v^{(l)} = \frac{1}{|\mathcal{N}(v) + 1|} \sum_{u \in \mathcal{N}(v) \cup \{v\}} h_u^{(l)}$$

#### 2. Transform messages

$$h_v^{(l+1)} = \sigma(\boldsymbol{W}^{(l)} \circ m_v^{(l)})$$



[1] Kipf, Thomas N., et al. "Semi-supervised classification with graph convolutional networks."

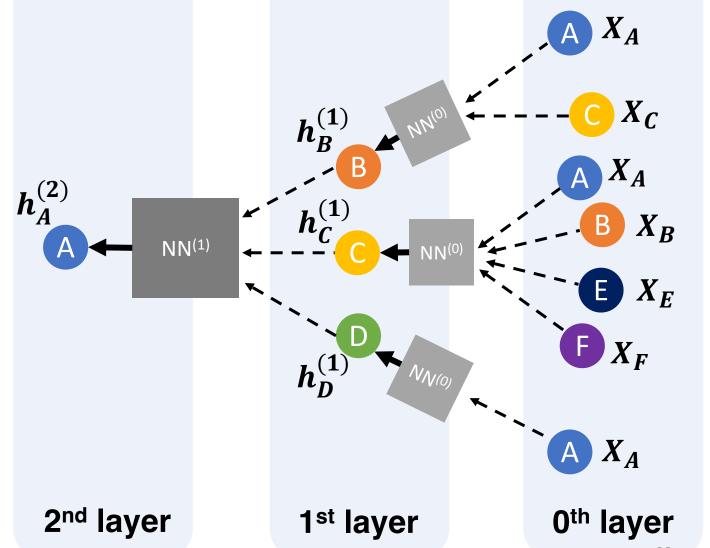
Graph Isomorphism Networks<sup>[2]</sup>

#### 1. Aggregate messages

$$m_v^{(l)} = \sum_{u \in \mathcal{N}(v) \cup \{v\}} h_u^{(l)}$$

#### 2. Transform messages

$$h_v^{(l+1)} = \sigma(\boldsymbol{W}^{(l)} \circ m_v^{(l)})$$



[2] Xu, Keyulu, et al. "How powerful are graph neural networks?."

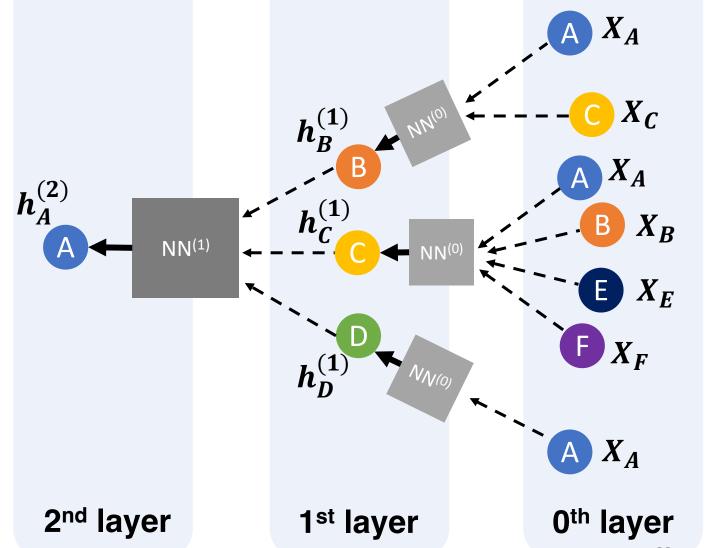
#### Simplified GCN<sup>[3]</sup>

#### 1. Aggregate messages

$$m_v^{(l)} = \frac{1}{|\mathcal{N}(v) + 1|} \sum_{u \in \mathcal{N}(v) \cup \{v\}} h_u^{(l)}$$

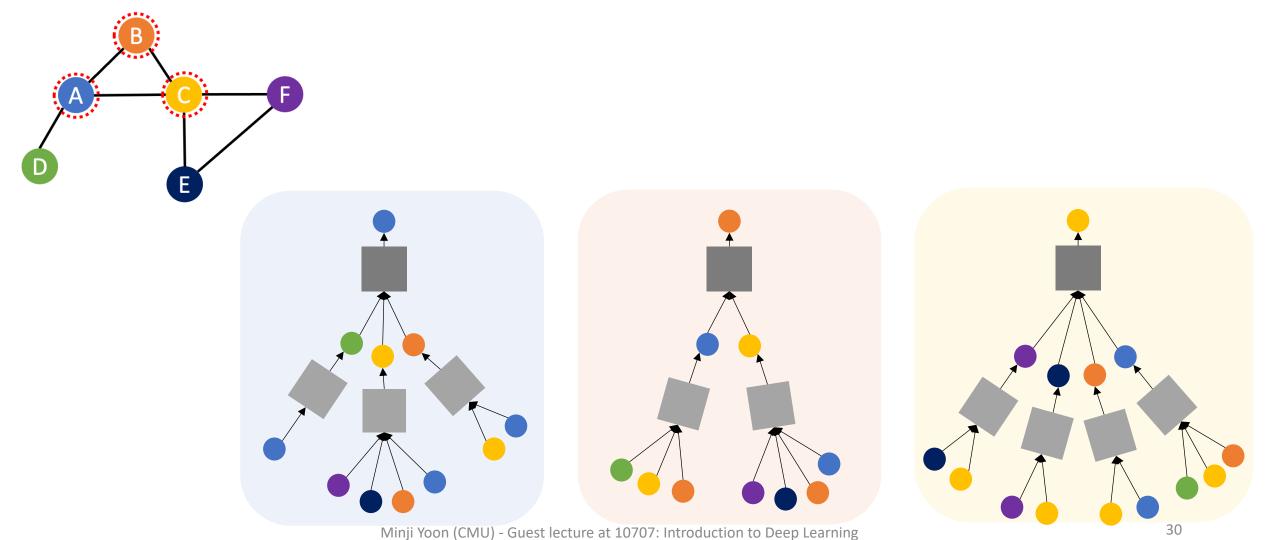
#### 2. Transform messages

$$h_v^{(l+1)} = \mathbf{W}^{(l)} \circ m_v^{(l)}$$

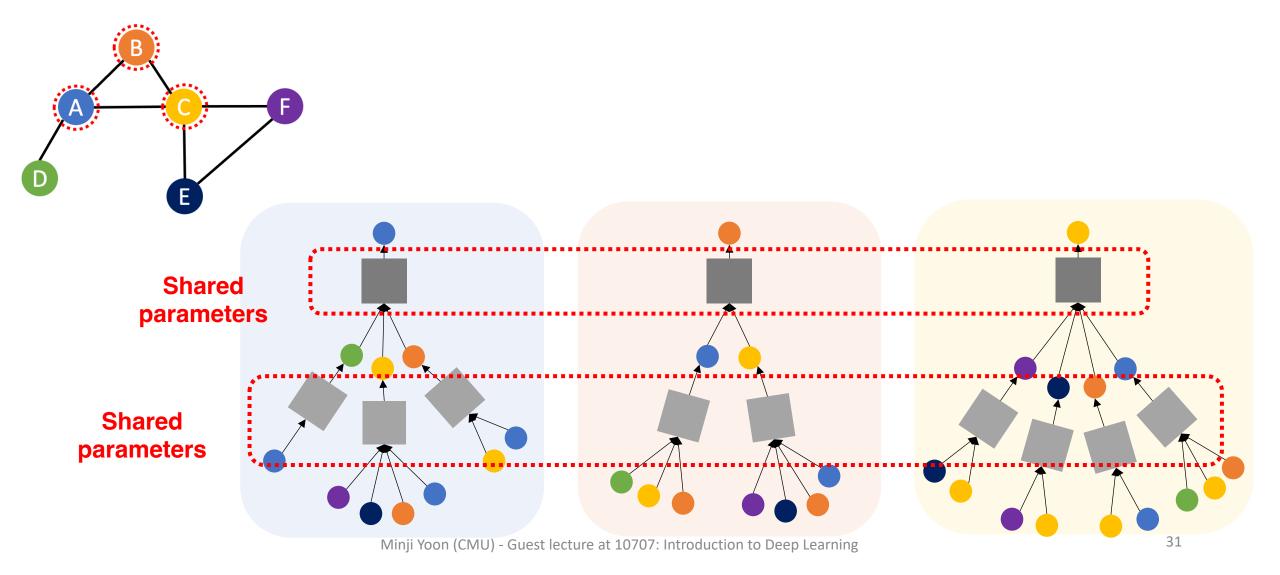


[3] Wu, Felix, et al. "Simplifying graph convolutional networks."

### Computation graphs

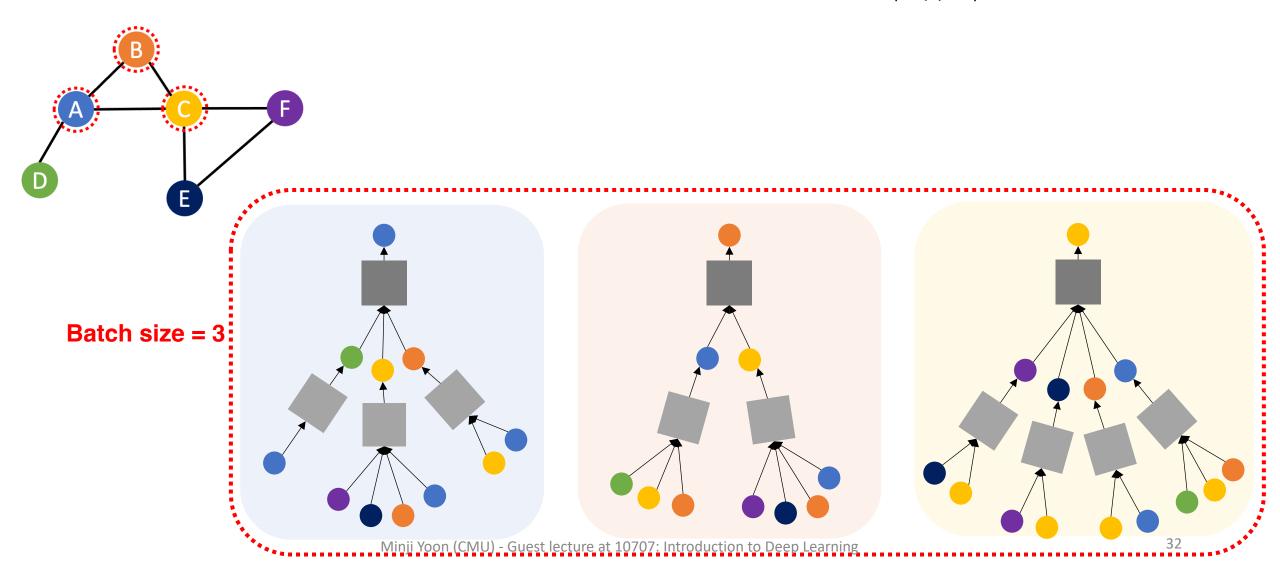


### Computation graphs



### **Batch** execution

$$h_v^{(l)} = \sigma(\mathbf{W}^{(l)} \circ (\frac{1}{|\mathcal{N}(v)+1|} \sum_{u \in \mathcal{N}(v) \cup \{v\}} h_u^{(l-1)}))$$

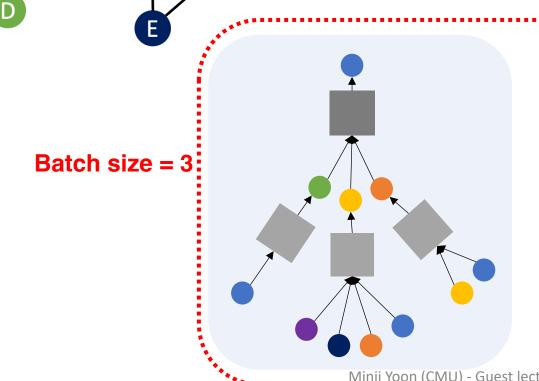


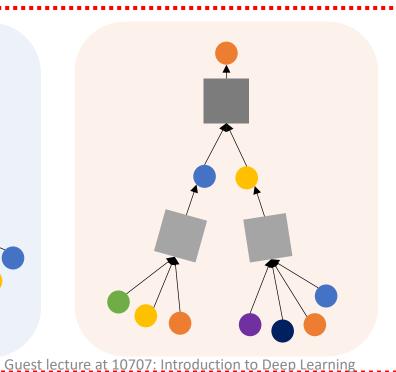
### **Batch** execution

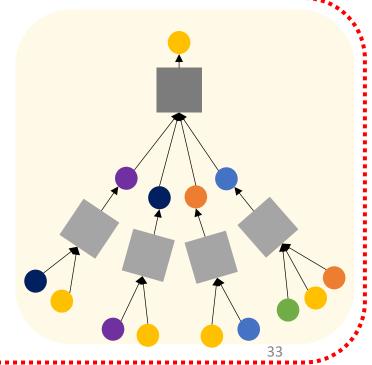
 $h_{v}^{(l)} = \sigma(\mathbf{W}^{(l)} \circ (\frac{1}{|\mathcal{N}(v)+1|} \sum_{u \in \mathcal{N}(v) \cup \{v\}} h_{u}^{(l-1)}))$   $\mathbf{H}^{(l)} = \sigma((\widetilde{\mathbf{A}+\mathbf{I}}) \mathbf{H}^{(l-1)} \mathbf{W}^{(l)})$ 



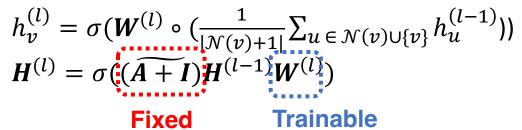
(row-normalized) Adjacency matrix

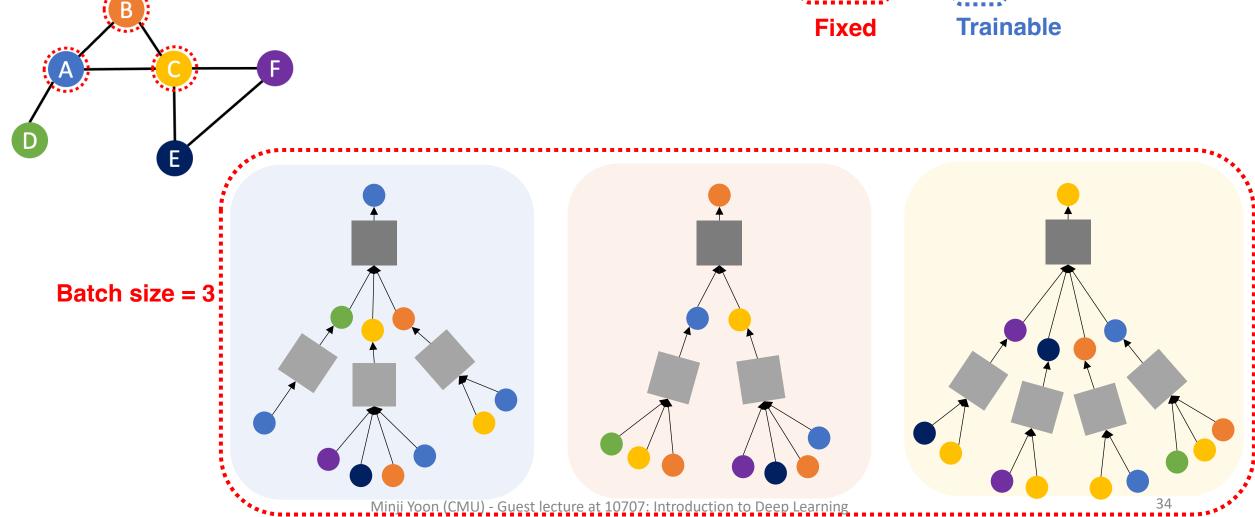






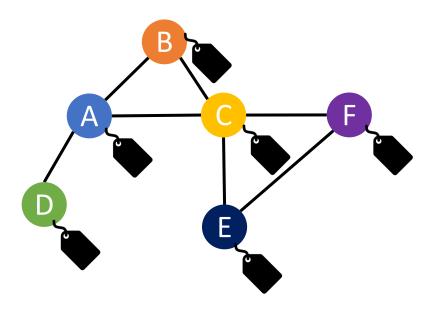
### **Batch** execution





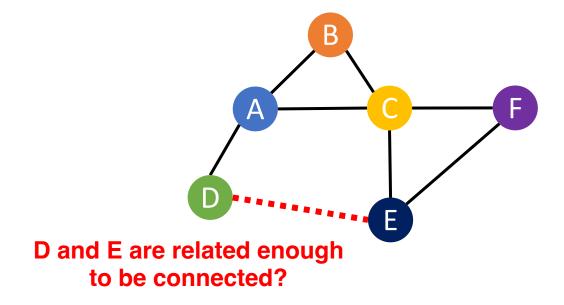
### Downstream tasks

Node-level prediction

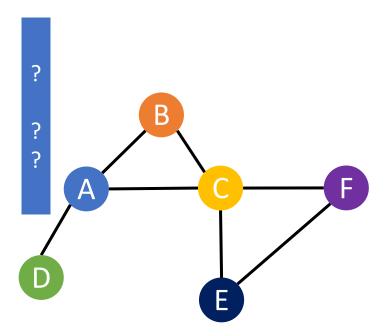


#### Downstream tasks

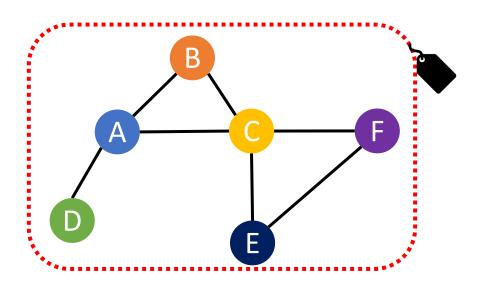
- Node-level prediction
- Edge-level prediction



- Node-level prediction
- Edge-level prediction
- Attribute-level prediction

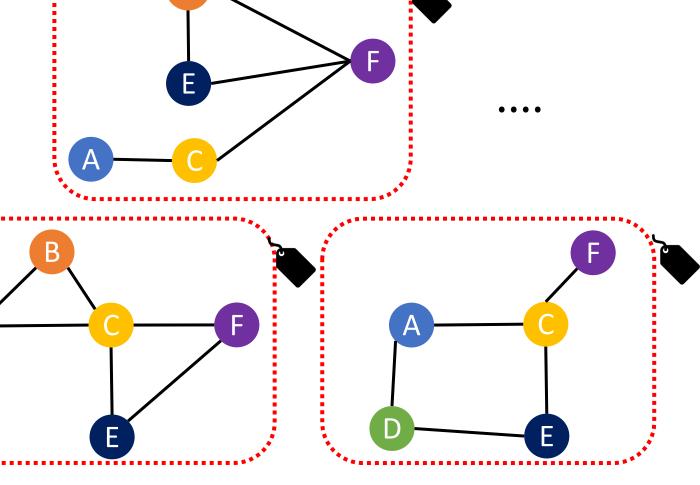


- Node-level prediction
- Edge-level prediction
- Attribute-level prediction
- Graph-level prediction

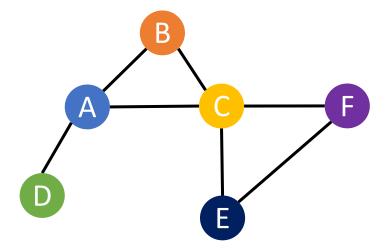


- Node-level prediction
- Edge-level prediction
- Attribute-level prediction

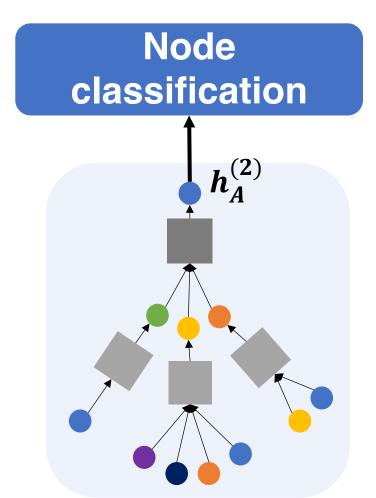
• Graph-level prediction-



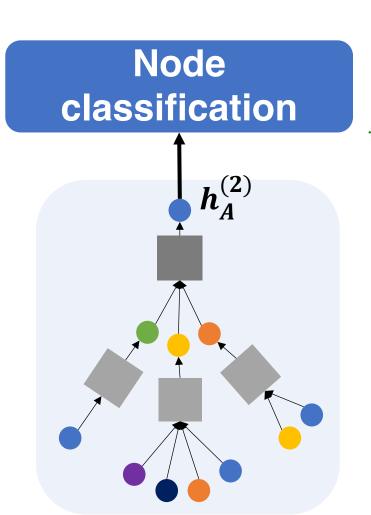
- Node-level prediction
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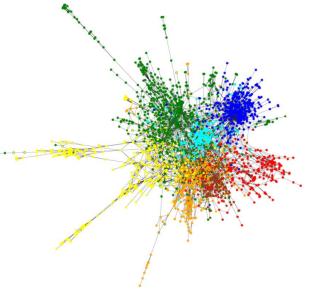


### Node-level prediction tasks



### Node-level prediction tasks



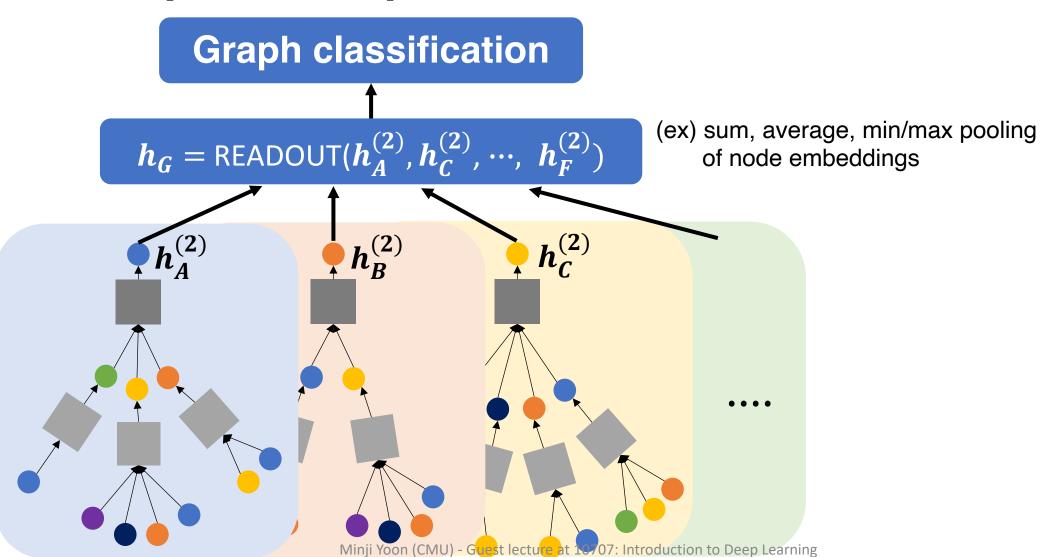




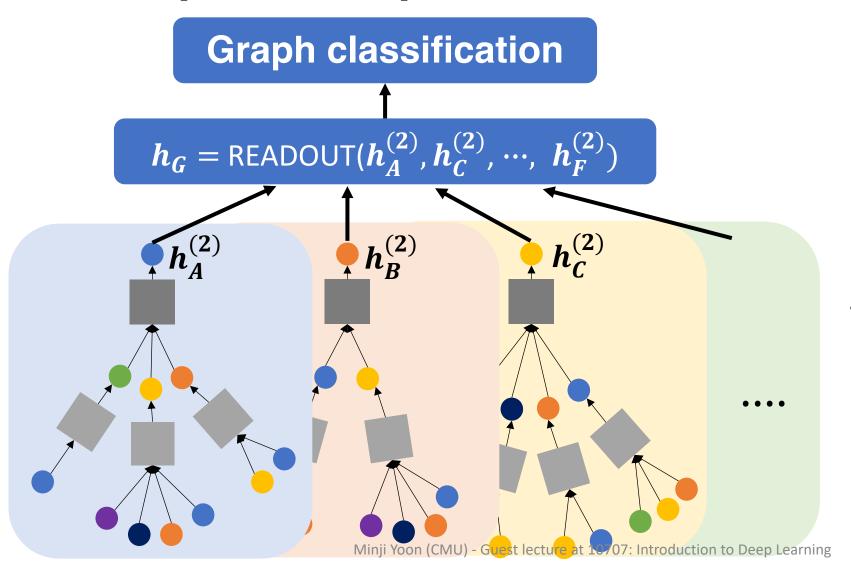


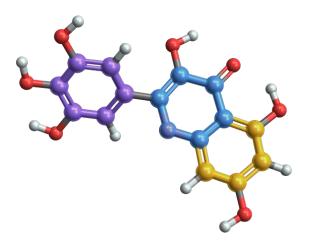
- Classify papers into topics on citation networks
- Cluster posts into subgroups on Reddit networks
- Classify products into categories on Amazon copurchase graphs

## Graph-level prediction tasks



## Graph-level prediction tasks





 Predict properties of a molecule (graph) where nodes are atoms and edges are chemical bonds

### So far, we have talked about..

#### 1. Graph Neural Network

- Problem definition
- Skeleton
  - Aggregation operation
  - Transformation operation

#### 2. Implementation

- Computation graph
- Batch execution

#### 3. Downstream tasks

- Node-level prediction
- Graph-level prediction

### So far, we have talked about..

#### 1. Graph Neural Network

- Problem definition
- Skeleton
  - Aggregation operation
  - Transformation operation.

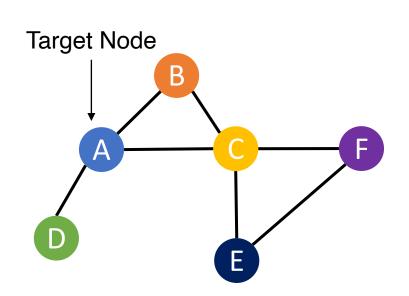
#### 2. Implementation

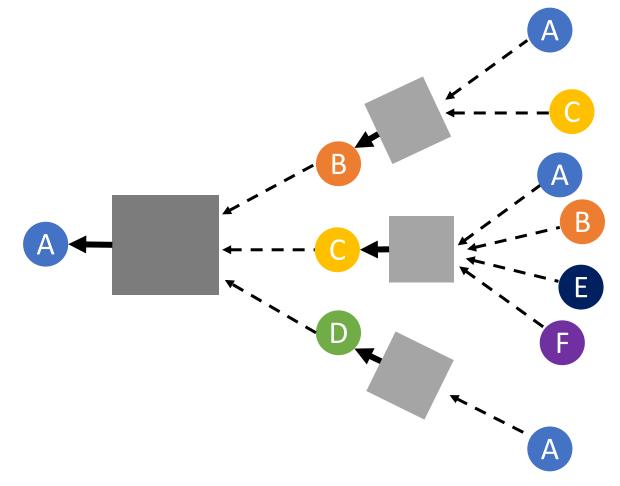
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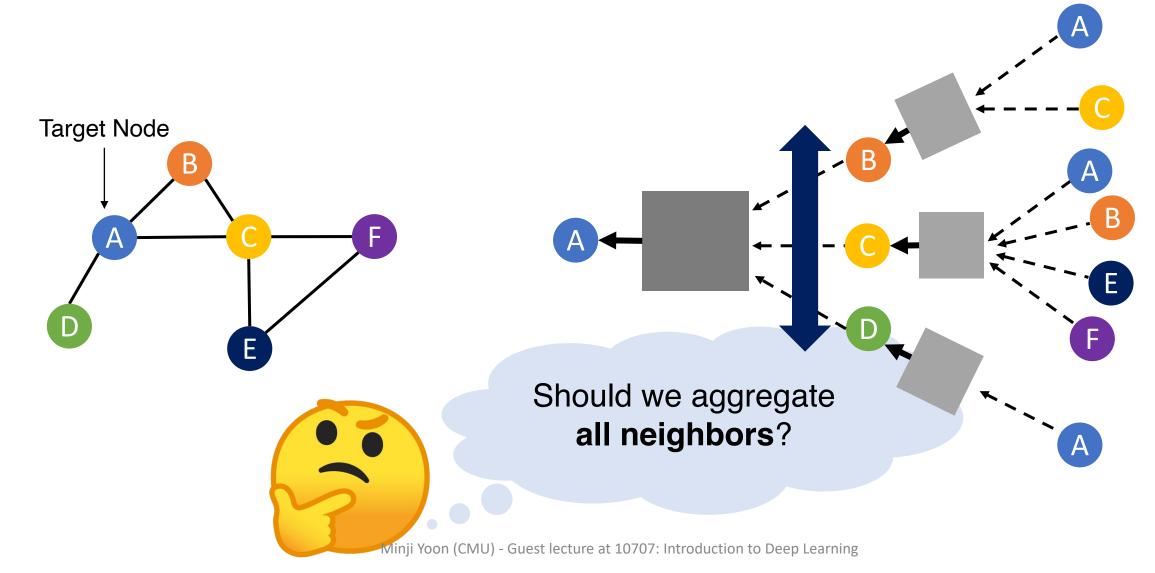
- Node-level prediction
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### Graph Neural Networks

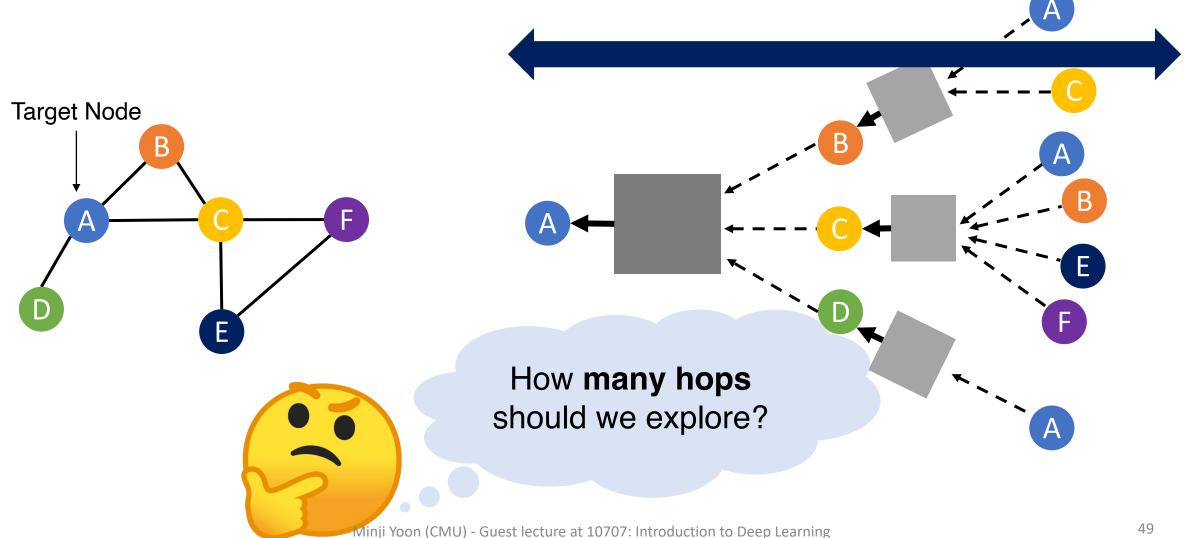




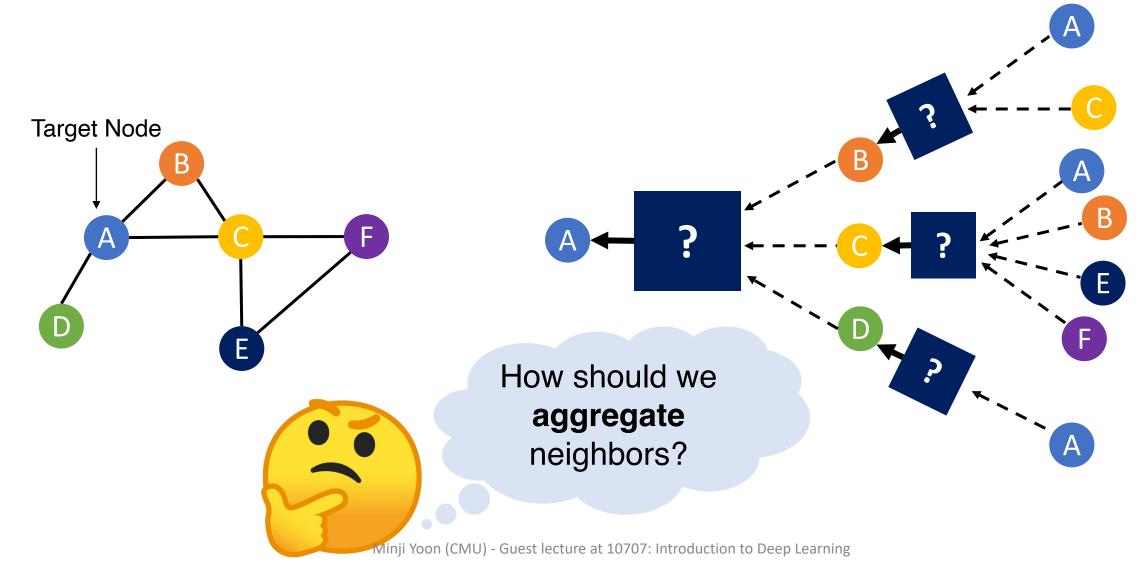
### Graph Neural Networks - Width



# Graph Neural Networks - Depth



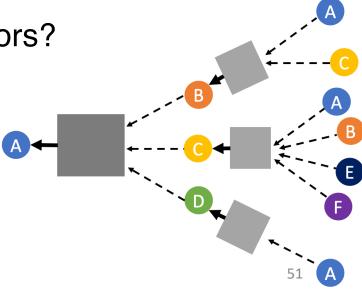
# Graph Neural Networks - Aggregation



### Graph Neural Network Architectures

- Width
  - Which neighbors should we aggregate messages from?
- Depth
  - How many hops should we check?
- Aggregation

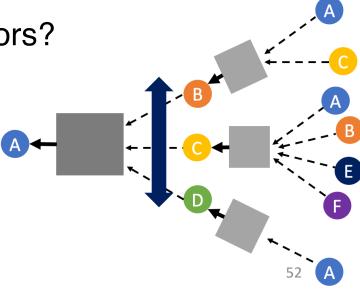
• How should we aggregate messages from neighbors?



### Graph Neural Network Architectures

- Width
  - · Which neighbors should we aggregate messages from?
- Depth
  - How many hops should we check?
- Aggregation

• How should we aggregate messages from neighbors?



• If we aggregate all neighbors, GNNs have scalability issues

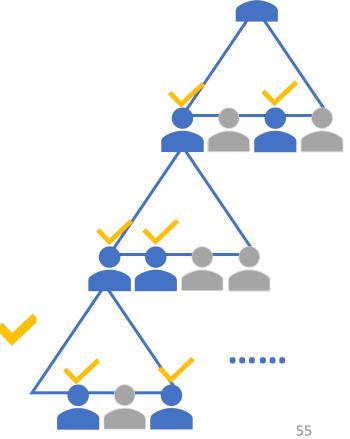
Neighbor explosion

• In L -layer GNNs, one node aggregates information from  $O(K^L)$  nodes where K is the average number of neighbors per node

- If we aggregate all neighbors, GNNs have scalability issues
- Neighbor explosion

Hub nodes who are connected to a huge number of nodes

 Limit the neighborhood expansion by sampling a fixed number of neighbors



- Random sampling
  - Assign same sampling probabilities to all neighbors
  - GraphSage<sup>[4]</sup>
- Importance sampling
  - Assign different sampling probabilities to all neighbors
  - FastGCN<sup>[5]</sup>, LADIES<sup>[6]</sup>, AS-GCN<sup>[7]</sup>, GCN-BS<sup>[8]</sup>, PASS<sup>[9]</sup>
- [4] Will Hamilton, et al. "Inductive representation learning on large graphs"
- [5] Jie Chen, et al. "Fastgcn: fast learning with graph convolutional networks via importance sampling"
- [6] Difan Zou, et al. "Layer-Dependent Importance Sampling for Training Deep and Large Graph Convolutional Networks"
- [7] Wenbing Huang, et al. "Adaptive sampling towards fast graph representation learning"
- [8] Ziqi Liu, et al. "Bandit Samplers for Training Graph Neural Networks"
- [9] Minji Yoon, et al. "Performance-Adaptive Sampling Strategy Towards Fast and Accurate Graph Neural Networks"

#### Importance sampling

- : assign higher sampling probabilities to neighbors who
  - Minimize variance in sampling
    - FastGCN<sup>[5]</sup>, LADIES<sup>[6]</sup>, AS-GCN<sup>[7]</sup>, GCN-BS<sup>[8]</sup>
  - Maximize GNN performance
    - *PASS*<sup>[9]</sup>

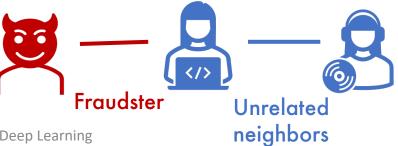
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- [8] Ziqi Liu, et al. "Bandit Samplers for Training Graph Neural Networks"
- [9] Minji Yoon, et al. "Performance-Adaptive Sampling Strategy Towards Fast and Accurate Graph Neural Networks"

Method	Cora	Citeseer	Pubmed	AmazonC	AmazonP	MsCS	MsPhysics
FastGCN	0.582	0.496	0.569	0.480	0.542	0.520	0.638
<b>AS-GCN</b>	0.462	0.387	0.502	0.419	0.480	0.403	0.516
GraphSage	0.788	0.698	0.792	0.707	0.787	0.766	0.875
GCN-BS	0.788	0.693	0.809	0.736	0.800	0.780	0.887
PASS	0.821	0.715	0.858	0.757	0.855	0.884	0.934

- Node classification task on 7 different real-world graphs
- PASS outperforms all variance-minimizing methods by up to 10.4%

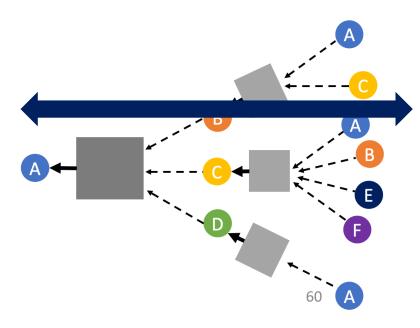
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Real-world graphs are noisy!!

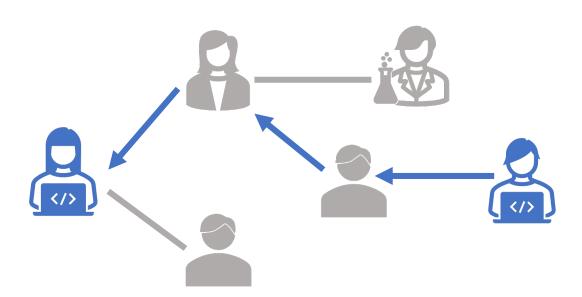


### Graph Neural Network Architectures

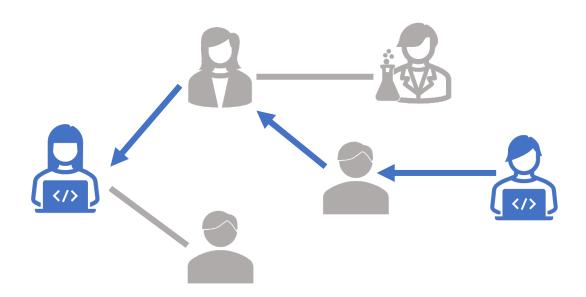
- Width
  - Which neighbors should we aggregate messages from?
- Depth
  - How many hops should we check?
- Aggregation
  - How should we aggregate messages from neighbors?



 Informative neighbors could be indirectly connected with a target node



- Informative neighbors could be indirectly connected with a target node
- Can't we just look multiple hops away from the target node?



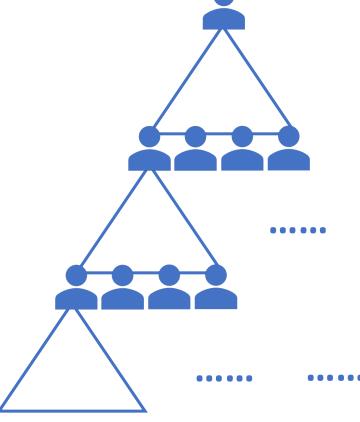
• 2-layer or 3-layer GNNs are commonly used in real worlds

Wasn't it Deeeep Learning?



• When we increase the depth L more than this, GNNs face neighbor explosion  $O(K^L)$ 

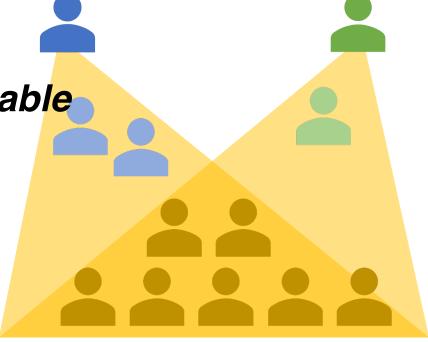
- Over-smoothing
- Over-squashing



### Over-smoothing<sup>[10]</sup>

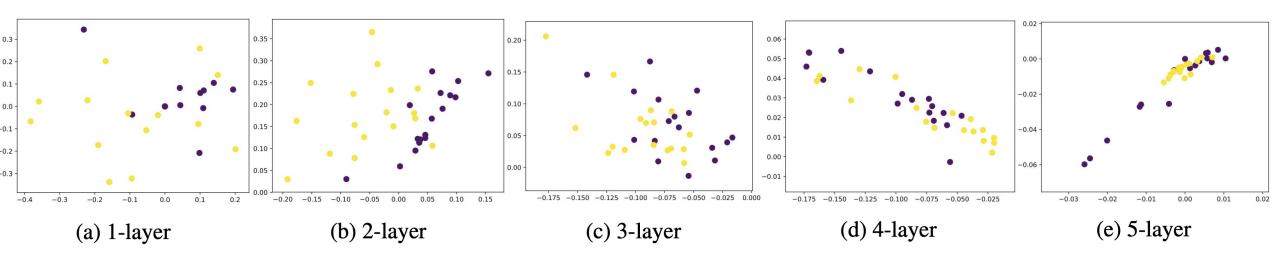
 When GNNs become deep, nodes share many neighbors

Node embeddings become indistinguishable



### Over-smoothing<sup>[10]</sup>

Node embeddings of Zachary's karate club network with GNNs



#### Mitigate over-smoothing

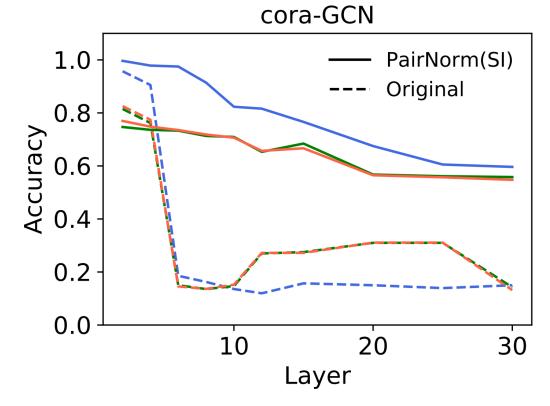
#### PairNorm<sup>[11]</sup>

- Keep total pairwise squared distance (TPSD) constant across layers
- Push away pairs that are not connected

$$\text{TPSD}(\dot{X}) = \sum_{(i,j) \in \mathcal{E}} ||\dot{x}_i - \dot{x}_j||_2^2 + \sum_{(i,j) \notin \mathcal{E}} ||\dot{x}_i - \dot{x}_j||_2^2 = C$$

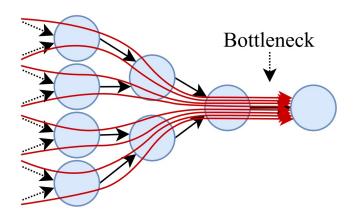
#### Mitigate over-smoothing

PairNorm<sup>[11]</sup>

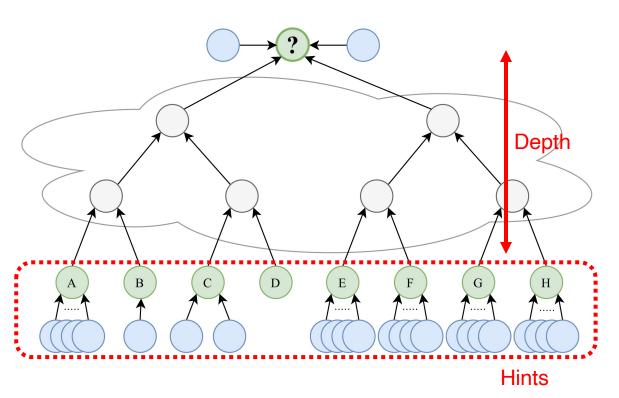


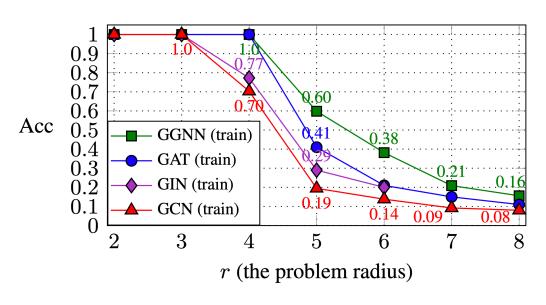
### Over-squashing<sup>[12]</sup>

 A node's exponentially-growing neighborhood is compressed into a fixed-size vector



#### Over-squashing<sup>[12]</sup>



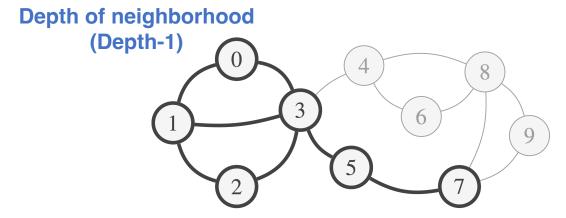


Decoupling the two concepts of depths in GNNs<sup>[13]</sup>

- Depth-1: neighborhood that each node aggregates information from
- Depth-2: number of layers in GNNs

Decoupling the two concepts of depths in GNNs<sup>[13]</sup>

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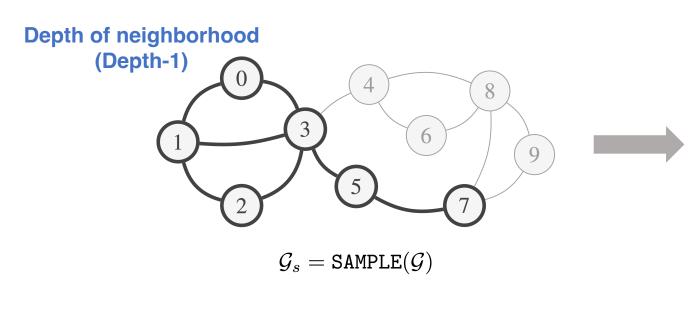
 $\mathcal{G}_s = \mathtt{SAMPLE}(\mathcal{G})$ 

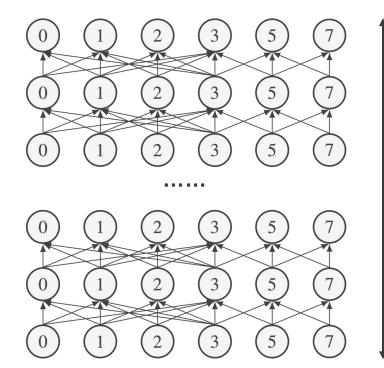
## Aggregation Depth in GNNs

Decoupling the two concepts of depths in GNNs<sup>[13]</sup>

• Depth-1: neighborhood that each node aggregates information from

• **Depth-2**: number of layers in GNNs





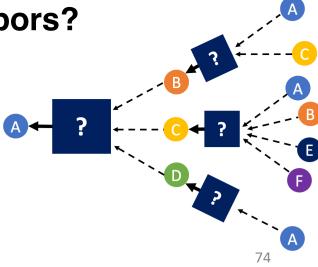
Depth of GNN (Depth-2)

[13] Hanqing Zeng, et al. "Decoupling the Depth and Scope of Graph Neural Networks"

### Graph Neural Network Architectures

- Width
  - Which neighbors should we aggregate messages from?
- Depth
  - How many hops should we check?
- Aggregation

How should we aggregate messages from neighbors?



In each layer l:

Aggregate over neighbors

$$m_v^{(l-1)} = f^{(l)} \left( h_v^{(l-1)}, \left\{ h_u^{(l-1)} : u \in \mathcal{N}(v) \right\} \right)$$

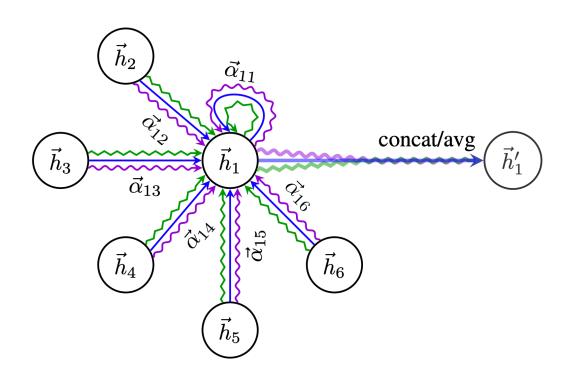
**Transform** messages

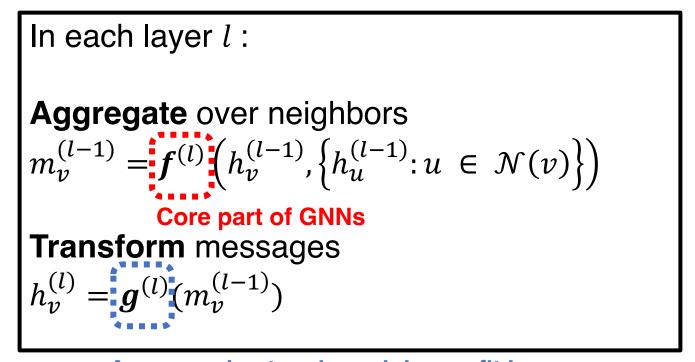
$$h_v^{(l)} = \boldsymbol{g}^{(l)}(m_v^{(l-1)})$$

- GCN<sup>[1]</sup>
  - Average embeddings of neighboring nodes

- GAT<sup>[14]</sup>
  - Different weights to different nodes in a neighborhood
  - Multi-head attention

$$\alpha_{ij} = \frac{\exp\left(\text{LeakyReLU}\left(\vec{\mathbf{a}}^T[\mathbf{W}\vec{h}_i\|\mathbf{W}\vec{h}_j]\right)\right)}{\sum_{k \in \mathcal{N}_i} \exp\left(\text{LeakyReLU}\left(\vec{\mathbf{a}}^T[\mathbf{W}\vec{h}_i\|\mathbf{W}\vec{h}_i]\right)\right)}$$





Any neural network module can fit in 1-layer MLP is commonly used

Power of **GNNs** 

Power of aggregation strategies

 By measuring the power of GNNs, we can find the best aggregation strategy!!

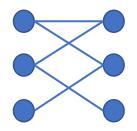


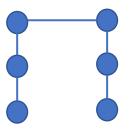
- By measuring the expressive power of GNNs, we can find the best aggregation strategy!!
- But.. what is the power of GNNs and how can we measure it?

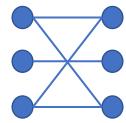


- How powerful are Graph Neural Networks?<sup>[2]</sup>
- Metric
  - Graph-level prediction task
  - Can a GNN model distinguish two non-isomorphic graphs?

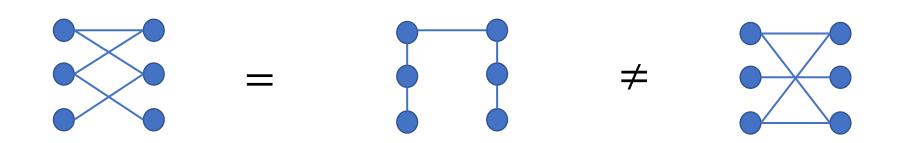
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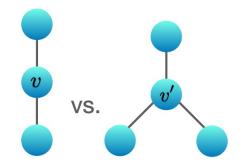
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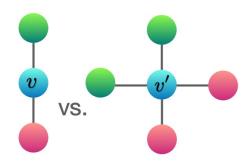


- How powerful are Graph Neural Networks?<sup>[2]</sup>
  - Any aggregation-based GNN is at most as powerful as the WL test[15]
  - Maximum power = aggregation strategy is injective

$$f(x_1) = f(x_2) \Rightarrow x_1 = x_2$$

- How powerful are Graph Neural Networks?[2]
  - Any aggregation-based GNN is at most as powerful as the WL test<sup>[15]</sup>
  - Maximum power = aggregation strategy is injective
  - (ex) summation





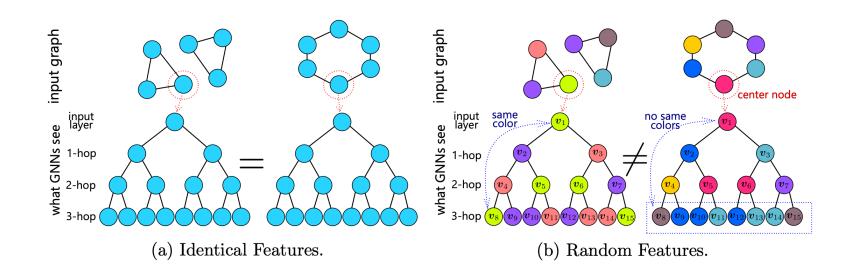
Mean and Max both fail, while Sum can distinguish them!!

<sup>[2]</sup> Keyulu Xu., et al. "HOW POWERFUL ARE GRAPH NEURAL NETWORKS?"

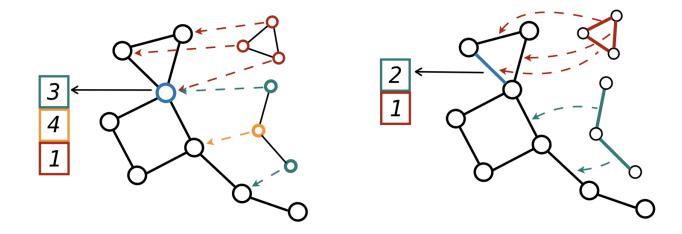
<sup>[15]</sup> Boris Weisfeiler and AA Leman. "A reduction of a graph to a canonical form and an algebra arising during this reduction"

- Can we make more powerful GNNs?
  - Very active area, with many open problems

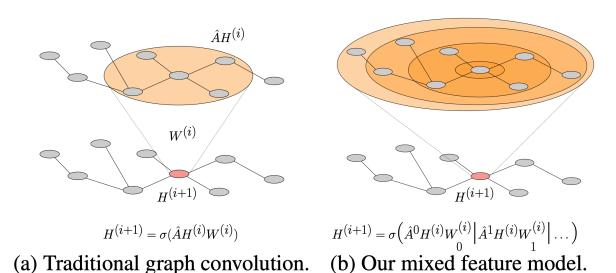
- Can we make more powerful GNNs?
- Augment nodes with randomized/positional features<sup>[16]</sup>



- Can we make more powerful GNNs?
- Augment nodes with handcrafted subgraph-based features<sup>[17]</sup>

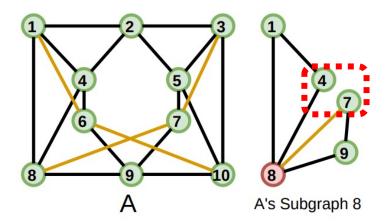


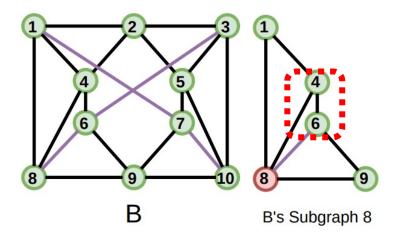
- Can we make more powerful GNNs?
- Directly aggregates k-hop information by using adjacency matrix powers<sup>[18]</sup>



[18] Sami Abu-El-Haija, et al. "MixHop: Higher-Order Graph Convolutional Architectures via Sparsified Neighborhood Mixing"

- Can we make more powerful GNNs?
- Extending local aggregation in GNNs from star patterns to general subgraph patterns<sup>[19]</sup>



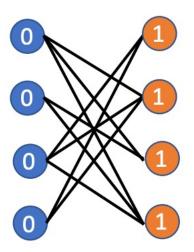


• [20] proves that there isn't a clear single "winner" aggregator

**Theorem 1** (Number of aggregators needed). In order to discriminate between multisets of size n whose underlying set is  $\mathbb{R}$ , at least n aggregators are needed.

- Homophily assumption
  - Connected nodes are similar/related/informative

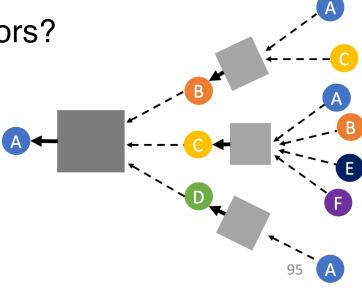
- Homophily assumption
  - Connected nodes are similar/related/informative
- How can we deal with **heterophilous networks**?<sup>[21,22]</sup>
  - Connected nodes have different class labels and dissimilar features



### Graph Neural Network Architectures

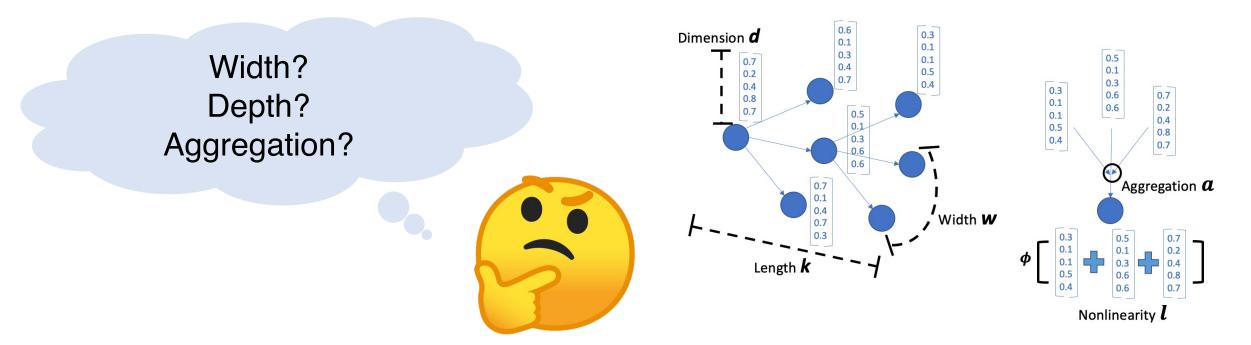
- Width
  - Which neighbors should we aggregate messages from?
- Depth
  - How many hops should we check?
- Aggregation

How should we aggregate messages from neighbors?



### Neural Architecture Search for GNNs

• Which width, depth, and aggregation strategy are proper for a given graph and task?



### Neural Architecture Search for GNNs

• Finding proper *width, depth, and aggregation strategy* for a given graph and task **automatically**<sup>[1,2,3]</sup>

Here is the GNN you requested

[23] Minji Yoon., et al. "Autonomous Graph Mining Algorithm Search with Best Speed/Accuracy Trade-off"

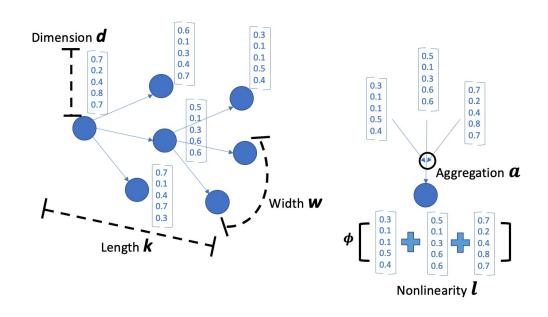
[24] Kaixiong Zhou, et al. "Auto-GNN: Neural Architecture Search of Graph Neural Networks"

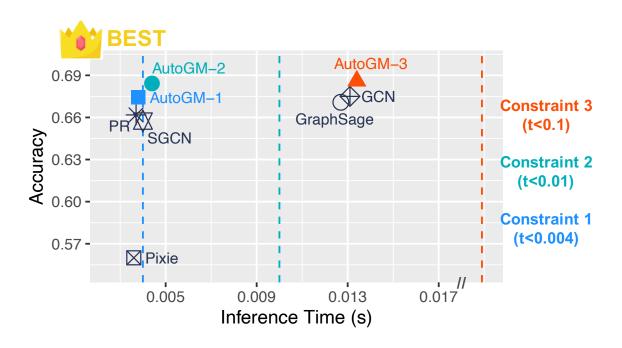
[25] Yang Gao, et al. "GraphNAS: Graph Neural Architecture Search with Reinforcement Learning"



### Neural Architecture Search for GNNs

#### AutoGM<sup>[23]</sup>





Step 1: define a hyperparameter space

Step 2: explore the space efficiently

### So far, we have talked about..

#### 1. Graph Neural Network

- Problem definition
- Skeleton: aggregation, transformation operations

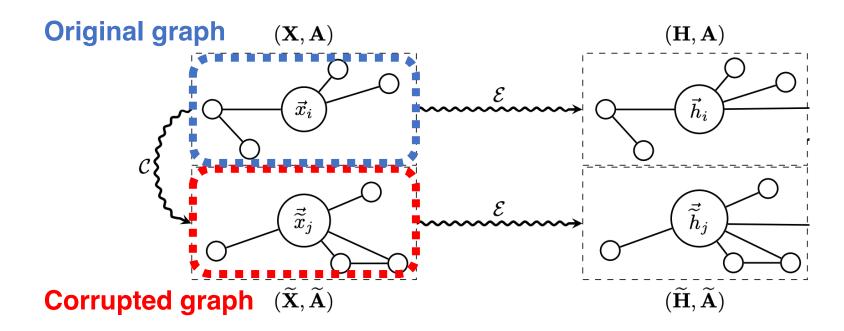
#### 2. Open research questions in GNN architectures

- Width
- Depth
- Aggregation

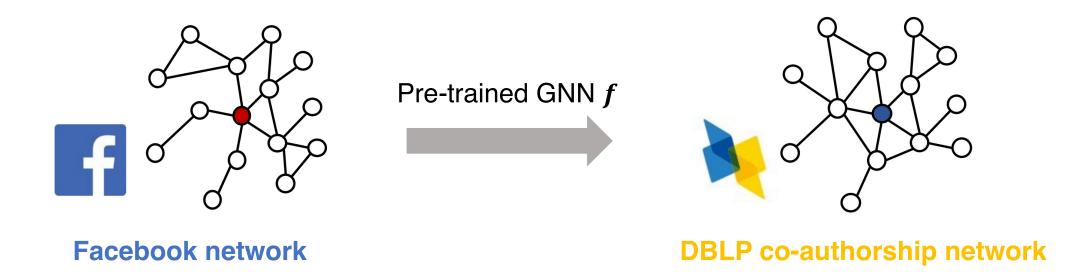
#### 3. GNN training strategy

- Semi-supervised learning
  - Input node features are given for all nodes in a graph
  - Only a subset of nodes have labels

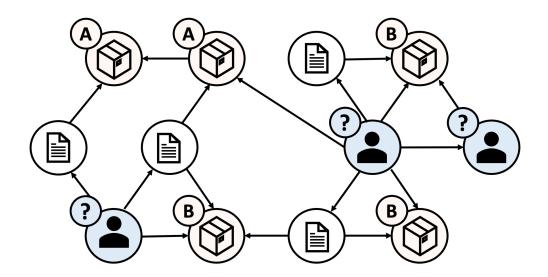
- Unsupervised learning<sup>[26]</sup>
  - Contrastive learning



- Transfer learning
  - Transfer a pre-trained GNN model between graphs<sup>[27]</sup>



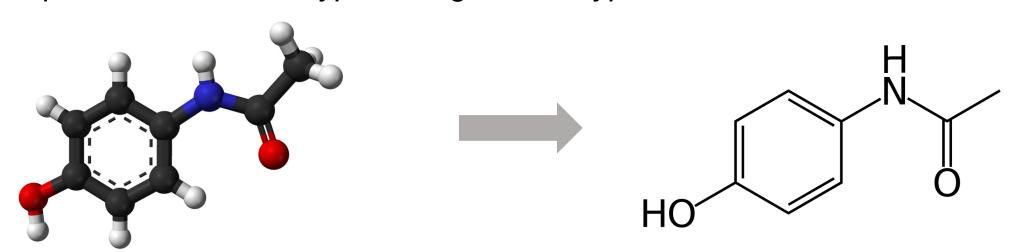
- Transfer learning
  - Transfer between different node types across a heterogeneous graph<sup>[28]</sup>



### So far, we have talked about..

- 1. Graph Neural Network
- 2. Open research questions in GNN architectures
- 3. GNN training strategy
- 4. Application

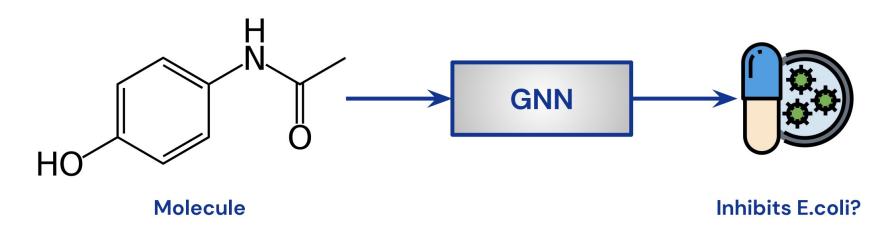
- GNNs for molecule classification
- Molecule
  - Node: atoms
  - Edge: bonds
  - Input features: atom type, charge, bond type



- Graph-level prediction: whether the molecule is a potent drug<sup>[29]</sup>
  - Binary classification on whether the drug will inhibit certain bacteria

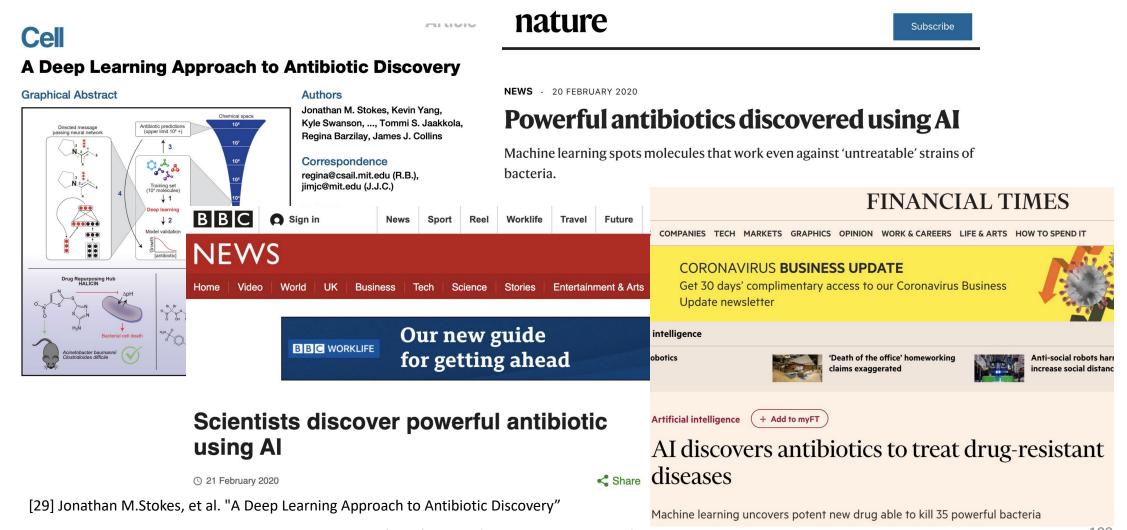
[29] Jonathan M.Stokes, et al. "A Deep Learning Approach to Antibiotic Discovery"

- Graph-level prediction: whether the molecule is a potent drug<sup>[29]</sup>
  - Execute on a large dataset of known candidate molecules
  - Select the ~ top-100 candidates from the GNN model
  - Have chemists thoroughly investigate those



[29] Jonathan M.Stokes, et al. "A Deep Learning Approach to Antibiotic Discovery"

 Discover a previously overlooked compound that is a highly potent antibiotic<sup>[29]</sup>



### Still many open problems..

- And many more chances to do groundbreaking research
- (ex) other graph formats
  - 3-dimensional graphs
  - Temporal graphs

•

# Thank you!

Questions?

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