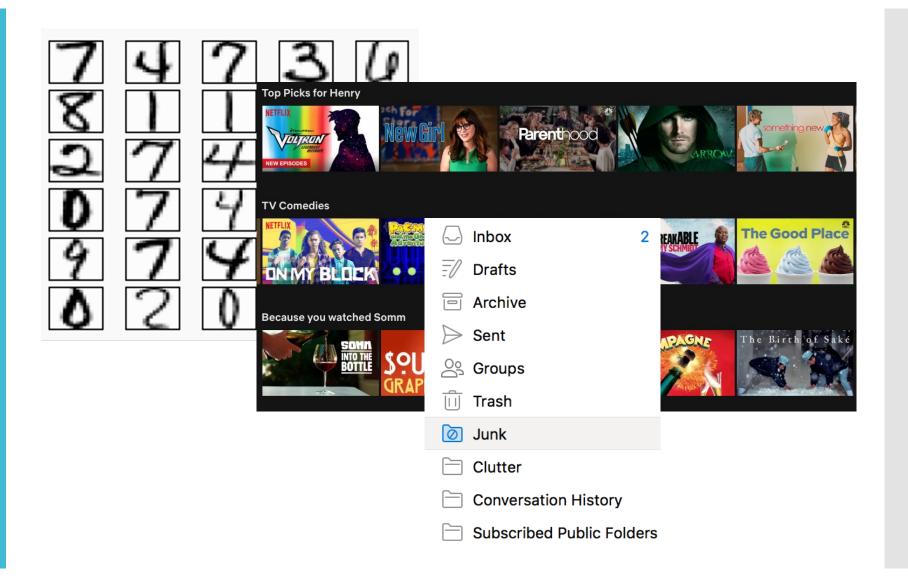
10-701: Introduction to Machine Learning Lecture 1 – Problem Formulation & Notation

Henry Chai & Zack Lipton 8/28/23

What is Machine Learning?

Machine
Learning
(A long long
time ago...)



Machine
Learning
(A short time ago...)



Machine Learning (Now)

Machine Learning (Now)

What is Machine Learning 10-701? (A short time ago...)

- Supervised Models
 - Decision Trees
 - KNN
 - Naïve Bayes
 - Perceptron
 - Logistic Regression
 - Linear Regression
 - Neural Networks
 - SVMs
- Unsupervised Models
 - K-means
 - PCA

- Ensemble Methods
- Graphical Models
 - Bayesian Networks
 - HMMs
- Learning Theory
- Reinforcement Learning
- Important Concepts
 - Feature Engineering
 - Regularization and Overfitting
 - Experimental Design

What is Machine Learning 10-701? (Now)

- Supervised Models
 - Decision Trees
 - KNN
 - Naïve Bayes
 - Perceptron
 - Logistic Regression
 - Linear Regression
 - Neural Networks
 - SVMs
- Unsupervised Wodels
 - K-means
 - · PCA

- Ensemble Method
- Graphical Models
 - Bayesia Y Networks
 - HNW/s
- learning Theory
- Reinforcement Learning
 - Important Concepts
 - Feature Engineering
 - Regularization and Overfitting
 - Experimental Design

Defining a Machine Learning Task (Mitchell, 97)

- A computer program **learns** if its *performance*, *P*, at some *task*, *T*, improves with *experience*, *E*.
- Three components
 - Task, T

Performance metric, P

• Experience, E

Defining a Machine Learning Task: Example

Learning to approve loans/lines of credit

- Three components
 - Task, T

Performance metric, P

• Experience, E

Defining a Machine Learning Task: Example

Learning to approve loans/lines of credit

- Three components
 - Task, T

Performance metric, P

• Experience, E

Things Machine Learning Isn't

- Neutral?
 - Do you agree or disagree with the following statement: "Because machine learning uses algorithms, math, and data, it is inherently neutral or impartial?"

Defining a Machine Learning Task: Example

Learning to

- Three components
 - Task, T

Performance metric, P

• Experience, E

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Defining a Machine Learning Task: Example

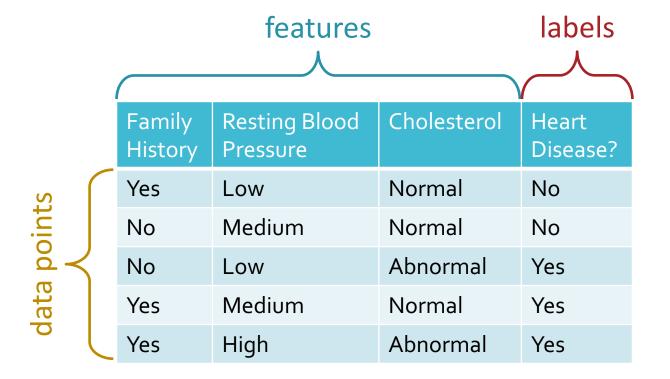
Learning to

- Three components
 - Task, T

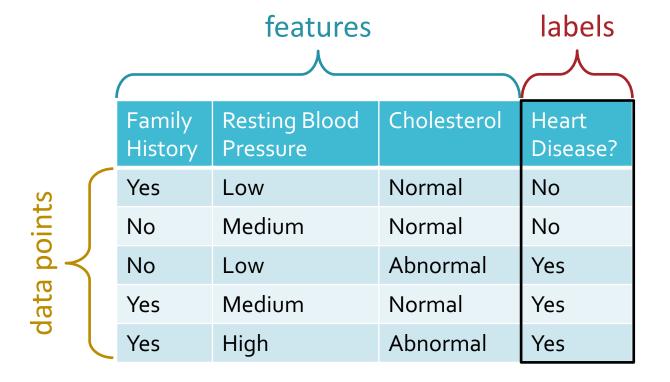
• Performance metric, P

• Experience, E

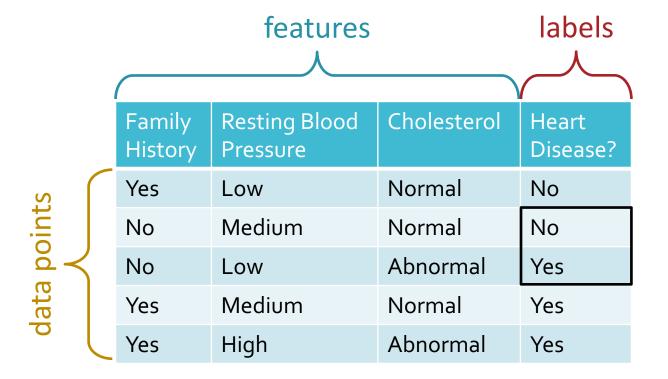
Learning to diagnose heart disease
 as a (supervised) binary classification task



Learning to diagnose heart disease
 as a (<u>supervised</u>) binary classification task

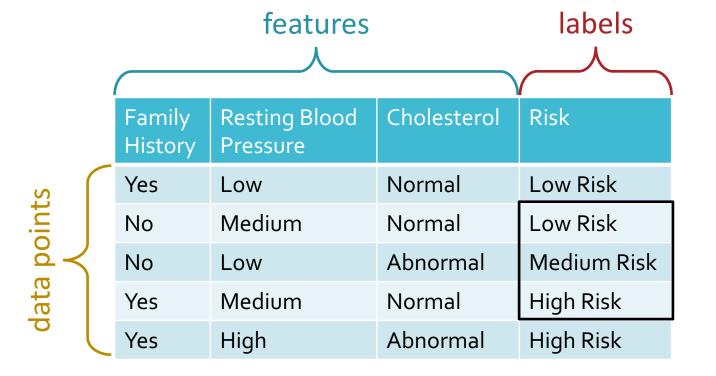


Learning to diagnose heart disease
 as a (supervised) binary classification task



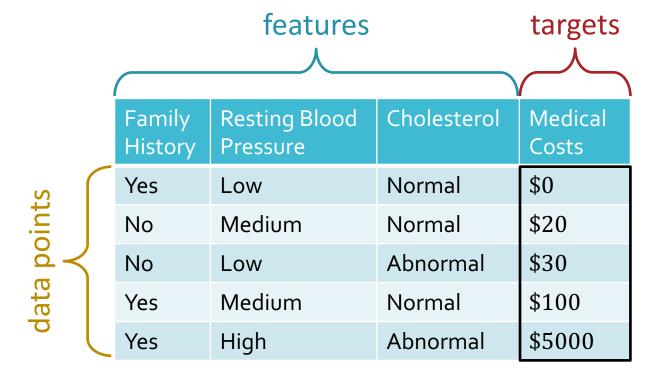
Learning to diagnose heart disease

as a (supervised) <u>classification</u> task



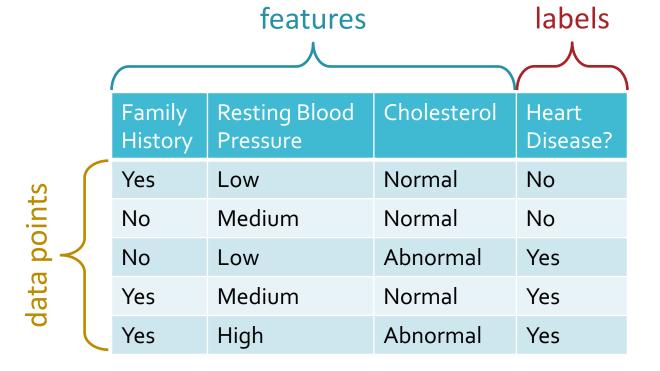
Learning to diagnose heart disease

as a (supervised) regression task



Our first Machine Learning Classifier

- A classifier is a function that takes feature values as input and outputs a label
- Majority vote classifier: always predict the most common label in the dataset



Is this a "good" Classifier?

 A classifier is a function that takes feature values as input and outputs a label

labala

 Majority vote classifier: always predict the most common label in the dataset

			teatures		labels
		Family History	Resting Blood Pressure	Cholesterol	Heart Disease?
data points		Yes	Low	Normal	No
		No	Medium	Normal	No
	,	No	Low	Abnormal	Yes
lata		Yes	Medium	Normal	Yes
O		Yes	High	Abnormal	Yes

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Training vs. Testing

- A classifier is a function that takes feature values as input and outputs a label
- Majority vote classifier: always predict the most common label in the training dataset (Yes)

training dataset 人		Family History	Resting Blood Pressure	Cholesterol	Heart Disease?
ata		Yes	Low	Normal	No
pg ≺	\	No	Medium	Normal	No
nin		No	Low	Abnormal	Yes
rail		Yes	Medium	Normal	Yes
–		Yes	High	Abnormal	Yes

Training vs. Testing

- A classifier is a function that takes feature values as input and outputs a label
- Majority vote classifier: always predict the most common label in the training dataset (Yes)
- A test dataset is used to evaluate a classifier's predictions

dataset 人	Family History	Resting Blood Pressure	Cholesterol	Heart Disease?	Predictions
\prec	No	Low	Normal	No	Yes
test (No	High	Abnormal	Yes	Yes
te	Yes	Medium	Abnormal	Yes	Yes

 The error rate is the proportion of data points where the prediction is wrong

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Training vs. Testing

- A classifier is a function that takes feature values as input and outputs a label
- Majority vote classifier: always predict the most common label in the training dataset (Yes)
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dataset 人	Family History	Resting Blood Pressure	Cholesterol	Heart Disease?	Predictions
A	No	Low	Normal	No	Yes
test (No	High	Abnormal	Yes	Yes
te	Yes	Medium	Abnormal	Yes	Yes

• The **test error rate** is the proportion of data points in the test dataset where the prediction is wrong (1/3)

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A Typical (Supervised) Machine Learning Routine

- Step 1 training
 - Input: a labelled training dataset
 - Output: a classifier
- Step 2 testing
 - Inputs: a classifier, a test dataset
 - Output: predictions for each test data point
- Step 3 evaluation
 - Inputs: predictions from step 2, test dataset labels
 - Output: some measure of how good the predictions are;
 usually (but not always) error rate

Our first Machine Learning Classifier

- A classifier is a function that takes feature values as input and outputs a label
- Majority vote classifier: always predict the most common label in the training dataset



labels	
Heart Disease?	Predictions
No	Yes
No	Yes
Yes	Yes
Yes	Yes
Yes	Yes

labole

• The training error rate is 2/5

Notation

- Feature space, X
- Label space, y
- (Unknown) Target function, $c^*: \mathcal{X} \to \mathcal{Y}$
- Training dataset:

$$\mathcal{D} = \{ (\mathbf{x}^{(1)}, c^*(\mathbf{x}^{(1)}) = y^{(1)}), (\mathbf{x}^{(2)}, y^{(2)}) \dots, (\mathbf{x}^{(N)}, y^{(N)}) \}$$

• Data point:

$$(\mathbf{x}^{(n)}, \mathbf{y}^{(n)}) = (x_1^{(n)}, x_2^{(n)}, \dots, x_D^{(n)}, \mathbf{y}^{(n)})$$

- Classifier, $h: \mathcal{X} \to \mathcal{Y}$
- Goal: find a classifier, h, that best approximates c^*

Evaluation

- Loss function, $\ell: \mathcal{Y} \times \mathcal{Y} \to \mathbb{R}$
 - Defines how "bad" predictions, $\hat{y} = h(x)$, are compared to the true labels, $y = c^*(x)$
 - Common choices
 - 1. Squared loss (for regression): $\ell(y, \hat{y}) = (y \hat{y})^2$
 - 2. Binary or 0-1 loss (for classification):

$$\ell(y, \hat{y}) = \mathbb{1}(y \neq \hat{y})$$

• Error rate:

Notation: Example

 Majority vote classifier: always predict the most common label in the training dataset

	x_1 Family History	x_2 Resting Blood Pressure	x_3 Cholesterol	<i>y</i> Heart Disease?	\hat{y} Predictions
	Yes	Low	Normal	No	No
$\boldsymbol{x}^{(2)}$	No	Medium	Normal	No	No
·	No	Low	Abnormal	Yes	Yes
	Yes	Medium	Normal	Yes	Yes
	Yes	High	Abnormal	Yes	Yes

•
$$N = 5$$
 and $D = 3$

•
$$x^{(2)} = (x_1^{(2)} = \text{``No"}, x_2^{(2)} = \text{``Medium"}, x_3^{(2)} = \text{``Normal"})$$

Our second Machine Learning Classifier

Alright, let's actually (try to) extract a pattern from the data

x_1 Family History	x_2 Resting Blood Pressure	x_3 Cholesterol	<i>y</i> Heart Disease?
Yes	Low	Normal	No
No	Medium	Normal	No
No	Low	Abnormal	Yes
Yes	Medium	Normal	Yes
Yes	High	Abnormal	Yes

• Decision stump: based on a single feature, x_d , predict the most common label in the training dataset among all data points that have the same value for x_d

Alright, let's actually (try to) extract a pattern from the data

x_1 Family History	x_2 Resting Blood Pressure	x_3 Cholesterol	<i>y</i> Heart Disease?
Yes	Low	Normal	No
No	Medium	Normal	No
No	Low	Abnormal	Yes
Yes	Medium	Normal	Yes
Yes	High	Abnormal	Yes

• Decision stump on x_1 :

$$h(x') = h(x'_1, ..., x'_D) = \begin{cases} ??? & \text{if } x'_1 = \text{"Yes"} \\ ??? & \text{otherwise} \end{cases}$$

• Alright, let's actually (try to) extract a pattern from the data

x_1 Family History	x_2 Resting Blood Pressure	x_3 Cholesterol	<i>y</i> Heart Disease?
Yes	Low	Normal	No
No	Medium	Normal	No
No	Low	Abnormal	Yes
Yes	Medium	Normal	Yes
Yes	High	Abnormal	Yes

• Decision stump on x_1 :

$$h(x') = h(x'_1, ..., x'_D) = \begin{cases} \text{"Yes" if } x'_1 = \text{"Yes"} \\ \text{??? otherwise} \end{cases}$$

Alright, let's actually (try to) extract a pattern from the data

x_1 Family History	x_2 Resting Blood Pressure	x_3 Cholesterol	<i>y</i> Heart Disease?
Yes	Low	Normal	No
No	Medium	Normal	No
No	Low	Abnormal	Yes
Yes	Medium	Normal	Yes
Yes	High	Abnormal	Yes

• Decision stump on x_1 :

$$h(\mathbf{x}') = h(x_1', \dots, x_D') = \begin{cases} \text{"Yes" if } x_1' = \text{"Yes"} \\ \text{"No" otherwise} \end{cases}$$

· Alright, let's actually (try to) extract a pattern from the data

x_1 Family History	x_2 Resting Blood Pressure	x_3 Cholesterol	<i>y</i> Heart Disease?	\hat{y} Predictions
Yes	Low	Normal	No	Yes
No	Medium	Normal	No	No
No	Low	Abnormal	Yes	No
Yes	Medium	Normal	Yes	Yes
Yes	High	Abnormal	Yes	Yes

Decision Stumps: Questions

- 1. How can we pick which feature to split on?
- 2. Why stop at just one feature?

Key Takeaways

- Components of a machine learning problem
- Algorithmic bias
- Components of a labelled dataset for supervised learning
- Training vs. test datasets
- Majority vote classifier
- Decision stumps

https://machinelearningcmu.github.io/F23-10701/

Logistics: Course Website

https://machinelearningcmu.github.io/F23-10701/#Syllabus

This whole section is required reading

Logistics: Course Syllabus

Logistics: Grading

https://machinelearningcmu.github.io/F23-10701/#Syllabus

- 25% midterm
- 25% final
- 24% homework assignments
 - 4 assignments at 6% each
- 26% project
 - You must work on the project in groups of 3 or 4

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Logistics: Late Policy

https://machinelearningcmu.github.io/F23-10701/#Syllabus

- 4 grace days for use across all homework assignments
- Only 2 grace days may be used per homework
- Late submissions w/o grace days:
 - 1 day late = 50% multiplicative penalty
 - 2 days late = 25% multiplicative penalty
- No submissions accepted more than 3 days late
- Grace days cannot be applied to project deliverables

Logistics: Collaboration Policy

https://machinelearningcmu.github.io/F23-10701/#Syllabus

- Collaboration on homework assignments is encouraged but must be documented
- You must always write your own code/answers
 - You may not re-use code/previous versions of the homework, whether your own or otherwise
- Good approach to collaborating on programming assignments:
 - 1. Collectively sketch pseudocode on an impermanent surface, then
 - 2. Disperse, erase all notes and start from scratch

Logistics: Technologies

https://machinelearningcmu.github.io/F23-10701/#Syllabus

- Piazza, for course discussion:
 https://piazza.com/class/llkvlxou7zs3pz
- Gradescope, for submitting homework assignments: https://www.gradescope.com/courses/580643
- Panopto, for lecture recordings:
 https://scs.hosted.panopto.com/Panopto/Pages/Sessions/List.
 aspx?folderID=d9d7c7cf-d714-490d-a9e6-b06600f67388

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Logistics: Lecture Schedule

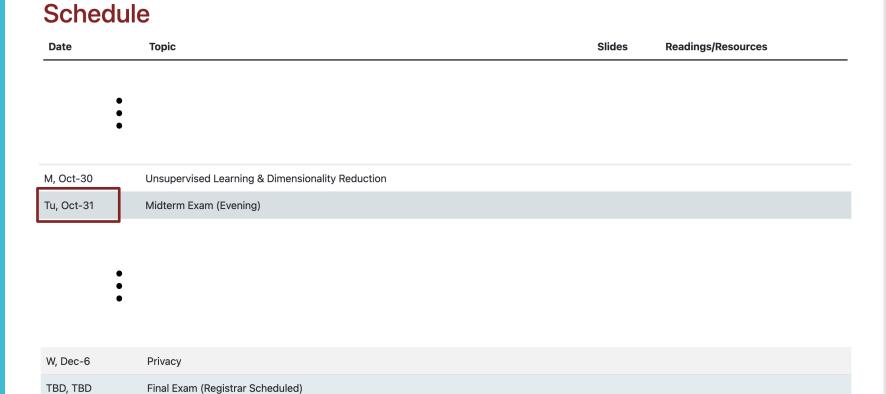
https://machinelearningcmu.github.io/F23-10701/#Schedule

Schedule

Date	Торіс	Slides	Readings/Resources
M, Aug-28	Introduction: Logistics, Notation & Problem Formulation		
W, Aug-30	Decision Trees		
M, Sep-4	Labor Day - No Class		
W, Sep-6	KNNs & Model Selection		
M, Sep-11	Linear Regression		
W, Sep-13	Regularization		
M, Sep-18	MLE/MAP		
W, Sep-20	Naïve Bayes		

Logistics: Exam Schedule

https://machinelearningcmu.github.io/F23-10701/#Schedule



https://machinelearningcmu.github.io/F23-10701/#Assignments

Logistics: Programming Assignments

Assignments

Release Date	Торіс	Files	Due Date
Sep-6	HW1: Decision Trees & KNNs	(Not released yet)	Sep-20
Sep-20	HW2: Linear Regression & Naïve Bayes	(Not released yet)	Oct-4
Oct-4	HW3: Bayesian Networks & Reinforcement Learning	(Not released yet)	Oct-11
Oct-11	HW4: Feed-forward Neural Networks	(Not released yet)	Oct-25

Logistics: Office Hours

https://machinelearningcmu.github.io/F23-10701/#Calendar

Calendar

10701 F23 Office Hours



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